

Chapter 2

Deterministic Finite Automata (DFA)

Finite Automata and regular sets (languages)

● States and transitions:

Ex: Consider a counter data structure (system):

- unsigned integer counter: pc ; { initially $pc = 0$ }
- operations: inc , dec ;

==> The instantaneous *state* of the system can be identified by the value of the counter. Operations called from outside world will cause *transitions* from states to states and hence change the current state of the system.

Problem: how to describe the system :

Mathematical approach: $CS = (S, O, T, s, F)$ where

S = The set of all possible states = N

O = the set of all possible [types of] operations

T = the response of the system on operations at all possible states. (present state, input operation) $-->$ (next state)

Example of a state machine

T can be defined as follows : $T: S \times O \rightarrow S$ s.t., for all x in S ,

$$\square T(x, \text{inc}) = x + 1 \text{ and } T(x, \text{dec}) = x - 1 ; \{ 0 - 1 =_{\text{def}} 0 \}$$

- $s = 0$ is the initial state of the system
- $F \subseteq S$ is a set of distinguished states, each called a final state.
(we can use it to, say, determine who can get a prize)
- Graphical representation of CS:
- Note: The system CS is **infinite** in the sense that S (the set of all possible states) and Transitions (the set of possible transitions) are infinite. A system consists of only finitely many states and transitions is called a ***finite-state transition system***. The mathematical tools used to model finite-state transition system are called ***finite automata***.
- *examples of state-transition systems: electronic circuits; digital watches, cars, elevators, etc.*

Deterministic Finite automata (the definition)

- a DFA is a structure $M = (Q, \Sigma, \delta, s, F)$ where
 - Q is a finite set; elements of Σ are called states
 - Σ is a finite set called the input alphabet
 - $\delta: Q \times \Sigma \rightarrow Q$ is the transition function with the intention that if M is in state q and receive an input a , then it will move to state $\delta(q, a)$.
 - ✦ e.g; in CS: $\delta(3, \text{inc}) = 4$ and $\delta(3, \text{dec}) = 2$.
 - s in Q is the start state
 - F is a subset of Q ; elements of F are called accept or final states.
- To specify a finite automata, we must give all five parts (maybe in some other forms)
- Other possible representations:
 - [state] transition diagram or [state] transition table

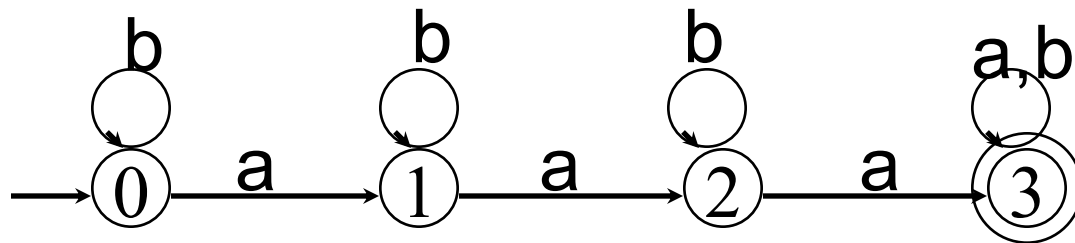
Example and other representations

Ex 3.1: $M_1 = (Q, \Sigma, \delta, s, F)$ where

- $Q = \{0, 1, 2, 3\}$, $\Sigma = \{a, b\}$, $s = 0$, $F = \{3\}$ and δ is defined by:
- $\delta(0, a) = 1$; $\delta(1, a) = 2$; $\delta(2, a) = \delta(3, a) = 3$ and
- $\delta(q, b) = q$ if $q = \{0, 1, 2, 3\}$.
- problem: Although precise but tedious and not easy to understand (the behavior of) the machine.

● Represent M_1 by a table: =====>

● Represent M_1 by a diagram:



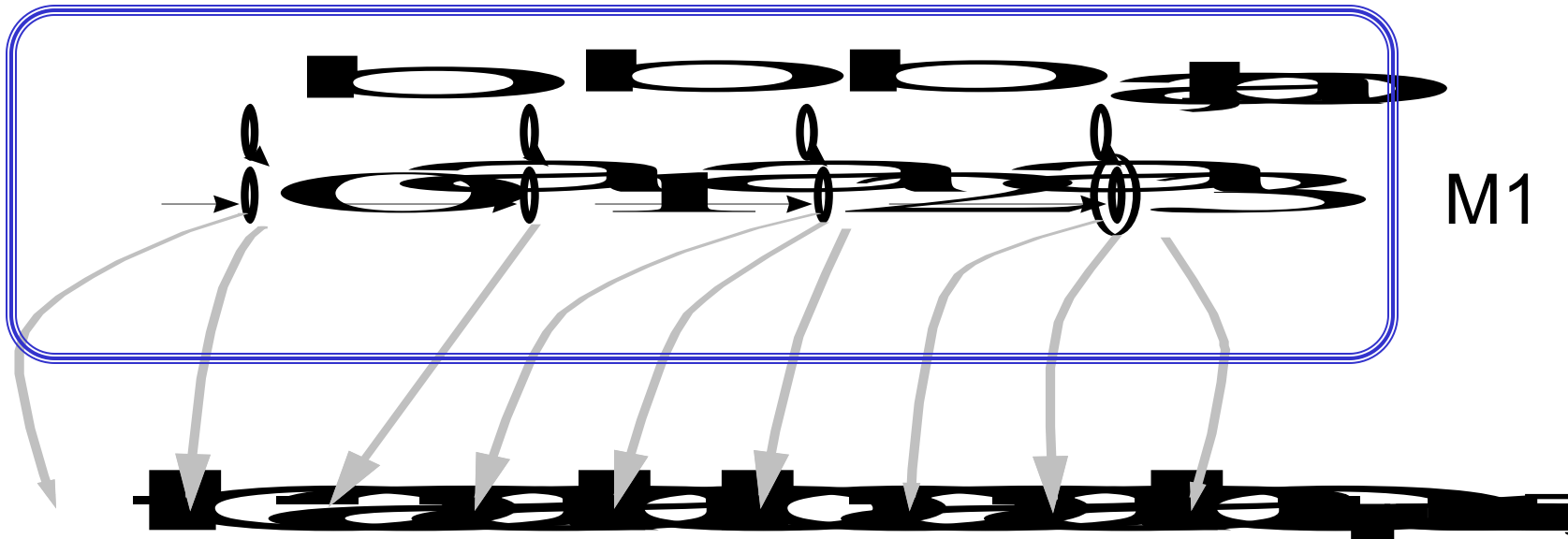
state-transition diagram for M_1

note: the naming of states is not necessary

	a	b
>0	1	0
1	2	1
2	3	2
3F	3	3

Strings accepted by DFAs

- Operations of M_1 on the input 'baabbaab':



0 b 0 a 1 a 2 b 2 b 2 a 3 a 3 b 3 -- execution path

- Since M_1 can reach a final state (3) after scanning all input symbols starting from initial state, we say the string 'baabbaab' is accepted by M_1 .

Problem: How to formally define the set of all strings accepted by a DFA ?

The extended transition function Δ

- **Meaning of the transition function:**

$q_1 \xrightarrow{a} q_2$ [or $\delta(q_1, a) = q_2$] means

if M is in state q_1 and the currently scanned symbol (of the input strings is a) then

- 1. Move right one position on the input string (or remove the currently scanned input symbol)
- 2. go to state q_2 . [So M will be in state q_2 after using up a]

- **Now we extend δ to a new function $\Delta: Q \times \Sigma^* \rightarrow Q$ with the intention that : $\Delta(q_1, x) = q_2$ iff**

starting from q_1 , after using up x the machine will be in state q_2 . --- Δ is a multi-step version of δ .

Problem: Given a machine M , how to define Δ [according to δ] ?

Note: when string x is a symbol (i.e., $|x| = 1$) then $\Delta(q, x) = \delta(q, x)$.

for all state q , so we say Δ is an extension of δ .

The extended transition function Δ (cont'd)

- Δ can be defined by induction on $|x|$ as follows:
 - **Basis:** $|x|= 0$ (i.e., $x = \varepsilon$) $\implies \Delta(q, \varepsilon) = q$ --- (3.1)
 - **Inductive step:** (assume $\Delta(q,x)$ has been defined) then
 - $\Delta(q, xa) = \delta(\Delta(q,x), a)$ --- (3.2)
 - --- To reach the state $\Delta(q,xa)$ from q by using up xa , first use up x (and reach $\Delta(q,x)$) and then go to $\delta((\Delta,qx),a)$ by using up a .

- **Exercise:** Show as expected that $\Delta(q,a) = \delta(q,a)$ for all a in Σ .
pf: $\Delta(q,a) = \Delta(q,\varepsilon a) = \delta(\Delta(q,\varepsilon),a) = \delta(q,a)$.

Uniqueness of the extended transition function

- **Note:** Δ is uniquely defined by M , i.e., for every DFA M , there is exactly one function $f: Q \times \Sigma^* \rightarrow Q$ satisfying property (3.1) and (3.2.)
 - --- a direct result of the theorem of recursive definition.

pf: Assume \exists distinct f_1 and f_2 satisfy (3.1&3.2).

Now let x be any string with least length s.t. $f_1(q,x) \neq f_2(q,x)$ for some state q .

\implies 1. $x \neq \varepsilon$ (why ?)

2. If $x = ya \implies$ by minimum of $|x|$, $f_1(q,y) = f_2(q,y)$, hence

$f_1(q,ya) = \delta(f_1(q,y), a) = \delta(f_2(q,y), a) = f_2(q,ya)$, a contradiction.

Hence $f_1 = f_2$.

Languages accepted by DFAs

- $M = (Q, \Sigma, \delta, s, F)$: a DFA; x : any string over Σ ;
 Δ : the extended transition function of M .
- 1. x is said to be **accepted** by M if $\Delta(s, x) \in F$
 x is said to be **rejected** by M if $\Delta(s, x) \notin F$.
- 2. The set (or language) accepted by M , denoted $L(M)$, is the set of all strings accepted by M . i.e.,

$$\square L(M) =_{\text{def}} \{x \in \Sigma^* \mid \Delta(s, x) \in F\}.$$
- 3. A subset $A \subseteq \Sigma^*$ (i.e., a language over Σ) is said to be **regular** if A is accepted by some finite automaton (i.e., $A = L(M)$ for some DFA M).

Ex: The language accepted by the machine of Ex3.1 is the set
 $L(M1) = \{x \in \{a, b\}^* \mid x \text{ contains at least three } a\text{'s}\}$

Another example

Ex 3.2: Let $A = \{xaaay \mid x,y \in \{a,b\}^*\}$

$= \{x \in \{a,b\}^* \mid x \text{ contains substring } aaa \}$.

Then $baabaaaab \in A$ and $babbabab \notin A$.

An Automaton accept A: (diagram form)

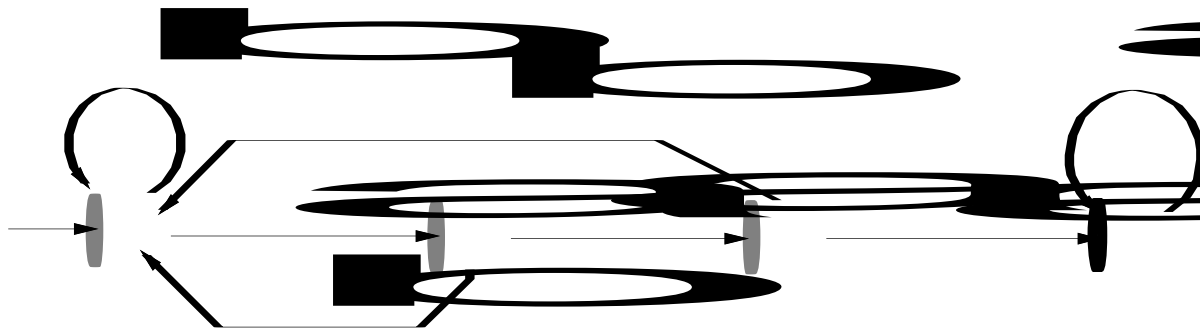


Table form:

	a	b
q0	1	0
q1	2	0
q2	3	0
q3	3	3

More on regular sets (Lecture 4)

● a little harder example:

Let $A = \{x \in \{0,1\}^* \mid x \text{ represent a multiple of 3 in binary}\}$.

□ notes: leading 0's permitted; ε represents zero.

□ example:

□ $\varepsilon, 0, 00 \implies 0$; $011, 11, \dots \implies 3$; $110 \implies 6$;

□ $1001 \implies 9$; $1100, \dots \implies 12$; $1111 \implies 15$; ...

● Problem: design a DFA accepting A.

sol: For each bit string x , $s(x) = \#(x) \bmod 3$, where $\#(x)$ is the number represented by x . Note: $s: \{0,1\}^* \rightarrow \{0,1,2\}$

□ Ex: $s(\varepsilon) = 0 \bmod 3 = 0$; $s(101) = 5 \bmod 3 = 2$; ...

□ $\implies A = \{x \mid s(x) = 0\}$

□ 1. $s(\varepsilon) = 0$;

□ $s(x0)$ and $s(x1)$ can be determined from $s(x)$ as follows:

a little harder example

- Since $\#(x0) = 2 \#(x)$

$$\begin{aligned} \implies s(x0) &= \#(x0) \bmod 3 = 2(\#(x) \bmod 3) \bmod 3 \\ &= 2s(x) \bmod 3 \end{aligned}$$

$\implies s(x)$ can be show as follows:

(note: the DFA M defined by the table is also the automata accepting A)

- Exercise: draw the diagram form of the machine M accepting A .
- Fact: $L(M) = A$. (i.e., for all bit string x , x in A iff x is accepted by M)

pf: by induction on $|x|$. Basis: $|x| = 0 \implies x = \varepsilon$ in A and is accepted by M . Ind. step: $x = yc$ where c in $\{0,1\}$

$$\implies \Delta(0, yc) = \delta(\Delta(0,y),c) = \delta(\#(y) \bmod 3, c)$$

$$= (2\#(y) \bmod 3 + c) \bmod 3 = \#(xc) \bmod 3. \quad \text{QED}$$

	0	1
$>0F$	0	1
1	2	0
2	1	2
$s(x)$	$s(x0)$	$s(x1)$

Some closure properties of regular sets

Issue: what languages can be accepted by finite automata ?

● **Recall the definitions of some language operations:**

$$\square \mathbf{A \cup B = \{x \mid x \in A \text{ or } x \in B\}.}$$

$$\square \mathbf{A \cap B = \{x \mid x \in A \wedge x \in B\}}$$

$$\square \mathbf{\sim A = \Sigma^* - A = \{x \in \Sigma^* \mid x \notin A\}}$$

$$\square \mathbf{AB = \{xy \mid x \in A \wedge y \in B\}}$$

$$\square \mathbf{A^* = \{x_1 x_2 \dots x_n \mid n \geq 0 \wedge x_i \in A \text{ for } 0 \leq i \leq n\}}$$

$$\square \mathbf{\text{and more ... ex: } A / B = \{x \mid \exists y \in B \text{ s.t. } xy \in A \}.$$

● **Problem: If A and B are regular [languages], then which of the above sets are regular as well?**

Ans: _____.

The product construction

- $M_1 = (Q_1, \Sigma, \delta_1, s_1, F_1)$, $M_2 = (Q_2, \Sigma, \delta_2, s_2, F_2)$: two DFAs

Define a new machine $M_3 = (Q_3, \Sigma, \delta_3, s_3, F_3)$ where

$$\square Q_3 = Q_1 \times Q_2 = \{(q_1, q_2) \mid q_1 \in Q_1 \text{ and } q_2 \in Q_2\}$$

$$\square s_3 = (s_1, s_2);$$

$$\square F_3 = F_1 \times F_2 = \{(q_1, q_2) \mid q_1 \in F_1 \wedge q_2 \in F_2\} \text{ and}$$

$\square \delta_3: Q_3 \times \Sigma \rightarrow Q_3$ is defined to be

$$\delta_3((q_1, q_2), a) = (\delta_1(q_1, a), \delta_2(q_2, a))$$

for all $(q_1, q_2) \in Q$, $a \in \Sigma$.

- The machine M_3 , denoted $M_1 \times M_2$, is called the *product* of M_1 and M_2 . **The behavior of M_3 may be viewed as the parallel execution of M_1 and M_2 .**

- Lem 4.1: For all $x \in \Sigma^*$, $\Delta_3((p, q), x) = (\Delta_1(p, x), \Delta_2(q, x))$.

Pf: By induction on the length $|x|$ of x .

Basis: $|x| = 0$: then $\Delta_3((p, q), \varepsilon) = (p, q) = (\Delta_1(p, \varepsilon), \Delta_2(q, \varepsilon))$

The product construction (cont'd)

Ind. step: assume the lemma hold for x in Σ^* , we show it holds for xa , where a in Σ .

$$\begin{aligned} \Delta_3((p,q),xa) &= \delta_3(\Delta_3((p,q),x), a) && \text{--- definition of } \Delta_3 \\ &= \delta_3((\Delta_1(p,x), \Delta_2(q,x)), a) && \text{--- Ind. hyp.} \\ &= (\delta_1(\Delta_1(p,x),a), \delta_2(\Delta_2(q,x),a)) && \text{--- def. of } \delta_3 \\ &= (\Delta_1(p,xa), \Delta_2(p,xa)) \quad \text{QED} && \text{--- def of } \Delta_1 \text{ and } \Delta_2. \end{aligned}$$

Theorem 4.2: $L(M_3) = L(M_1) \cap L(M_2)$.

pf: for all $x \in \Sigma^*$, $x \in L(M_3)$

$$\begin{aligned} &\text{iff } \Delta_3(s_3,x) \in F_3 && \text{--- def. of acceptance} \\ &\text{iff } \Delta_3((s_1,s_2),x) \in F_3 && \text{--- def. of } s_3 \\ &\text{iff } (\Delta_1(s_1,x), \Delta_2(s_2,x)) \in F_3 = F_1 \times F_2 && \text{--- def. of } F_3 \\ &\text{iff } \Delta_1(s_1,x) \in F_1 \text{ and } \Delta_2(s_2,x) \in F_2 && \text{--- def. of set product} \\ &\text{iff } x \in L(M_1) \text{ and } x \in L(M_2) && \text{--- def. of acceptance} \\ &\text{iff } x \in L(M_1) \cap L(M_2). \quad \text{QED} && \text{--- def. of intersection.} \end{aligned}$$

Regular languages are closed under \cup , \cap and \sim

Theorem: IF A and B are regular than so are $A \cap B$, $\sim A$ and $A \cup B$.

pf: (1) A and B are regular

$\Rightarrow \exists$ DFA M_1 and M_2 s.t. $L(M_1) = A$ and $L(M_2) = B$ -- def. of RL

$\Rightarrow L(M_1 \times M_2) = L(M_1) \cap L(M_2) = A \cap B$ --- Theorem 4.2

$\Rightarrow A \cap B$ is regular. -- def. of RL.

(2) Let $M = (Q, \Sigma, \delta, s, F)$ be the machine s.t. $L(M) = A$.

Define $M' = (Q, \Sigma, \delta, s, F')$ where $F' = \sim F = \{q \in Q \mid q \notin F\}$.

Now for all x in Σ^* , $x \in L(M')$

$\Leftrightarrow \Delta(s, x) \in F' = \sim F$ --- def. of acceptance

$\Leftrightarrow \Delta(s, x) \notin F$ --- def of $\sim F$

$\Leftrightarrow x \notin L(M)$ iff $x \notin A$. -- def. of acceptance

Hence $\sim A$ is accepted by $L(M')$ and is regular !

(3). Note that $A \cup B = \sim(\sim A \cap \sim B)$. Hence the fact that A and B are regular implies $\sim A$, $\sim B$, $(\sim A \cap \sim B)$ and $\sim(\sim A \cap \sim B) = A \cup B$ are regular too.