## Undecidability

## Reading: Chapter 8 \& 9

## Decidability vs. Undecidability

- There are two types of TMs (based on halting): (Recursive)

TMs that always halt, no matter accepting or nonaccepting $\equiv$ DECIDABLE PROBLEMS
(Recursively enumerable)
TMs that are guaranteed to halt only on acceptance. If non-accepting, it may or may not halt (i.e., could loop forever).

- Undecidability:
- Undecidable problems are those that are not recursive


## Recursive, RE, Undecidable languages

## No TMs exist



## Recursive Languages \& Recursively Enumerable (RE) languages

- Any TM for a Recursive language is going to look like this:

- Any TM for a Recursively Enumerable (RE) language is going to look like this:



## Closure Properties of:

- the Recursive language
class, and
- the Recursively Enumerable
language class


## Recursive Languages are closed under complementation

- If $L$ is Recursive, $\bar{L}$ is also Recursive



# Are Recursively Enumerable Languages closed under complementation? (NO) 

- If $L$ is RE, $\bar{L}$ need not be RE



## Recursive Langs are closed under Union

Let $\mathrm{M}_{\mathrm{u}}=\mathrm{TM}$ for $\mathrm{L}_{1} \mathrm{U} \mathrm{L}_{2}$
$\mathrm{M}_{\mathrm{u}}$ construction:

1. Make 2-tapes and copy input w on both tapes
Simulate $\mathrm{M}_{1}$ on tape 1
Simulate $\mathrm{M}_{2}$ on tape 2

2. If either $M_{1}$ or $M_{2}$ accepts, then $\mathrm{M}_{\mathrm{u}}$ accepts
3. Otherwise, $\mathrm{M}_{\mathrm{u}}$ rejects.

## Recursive Langs are closed under Intersection

Let $\mathrm{M}_{\mathrm{n}}=\mathrm{TM}$ for $\mathrm{L}_{1} \cap \mathrm{~L}_{2}$
$\mathrm{M}_{\mathrm{n}}$ construction:
Make 2-tapes and copy input w on both tapes
Simulate $\mathrm{M}_{1}$ on tape 1
Simulate $\mathrm{M}_{2}$ on tape 2
4. If either $\mathrm{M}_{1}$ AND $\mathrm{M}_{2}$ accepts, then $\mathrm{M}_{\mathrm{n}}$ accepts
5. Otherwise, $\mathrm{M}_{\mathrm{n}}$ rejects.


## Other Closure Property Results

- Recursive languages are also closed under:
- Concatenation
- Kleene closure (star operator)
- Homomorphism, and inverse homomorphism
- RE languages are closed under:
- Union, intersection, concatenation, Kleene closure
- RE languages are not closed under:
- complementation


## "Languages" vs. "Problems"

A "language" is a set of strings

Any "problem" can be expressed as a set of all strings that are of the form:

- "<input, output>"
e.g., Problem $(a+b) \equiv$ Language of strings of the form \{ "a\#b, $a+b$ " \}
==> Every problem also corresponds to a language!!

Think of the language for a "problem" == a verifier for the problem

## The Halting Problem

# An example of a recursive enumerable problem that is also undecidable 

## The Halting Problem

Non-RE Languages


## What is the Halting Problem?

Definition of the "halting problem":

- Does a givenTuring Machine $M$ halt on a given input w?



## The Universal Turing Machine

- Given: TM M \& its input w
- Aim: Build another TM called "H", that will output:
- "accept" if M accepts w, and
- "reject" otherwise
- An algorithm for H :
- Simulate M on w


## A Turing Machine simulator

- $H(<M, w>)= \begin{cases}\text { accept, } & \text { if } M \text { accepts } w \\ \text { reject, } & \text { if } M \text { does does not accept } w\end{cases}$


## Question:

If M does not halt on w , what will happen to H ?

## A Claim

- Claim: No H that is always guaranteed to halt, can exist!
- Proof: (Alan Turing, 1936)
- By contradiction, let us assume H exists


Therefore, if H exists $\rightarrow \mathrm{D}$ also should exist.
But can such a D exist? (if not, then H also cannot exist)

## HP Proof (step 1)

- Let us construct a new TM D using H as a subroutine:
- On input <M>:

1. Run H on input $<\mathrm{M},<\mathrm{M} \gg$; //(i.e., run M on M itself)
2. Output the opposite of what H outputs;


## HP Proof (step 2)

- The notion of inputing " $<\mathrm{M}>$ " to M itself
- A program can be input to itself (e.g., a compiler is a program that takes any program as input)
$D(<M>)= \begin{cases}\text { accept, } & \text { if } M \text { does not accept <M> } \\ \text { reject, } & \text { if } M \text { accepts }<M>\end{cases}$
Now, what happens if $D$ is input to itself?



## Of Paradoxes \& Strange oops

E.g., Barber's paradox, Achilles \& the Tortoise (Zeno's paradox) MC Escher's paintings


A fun book for further reading:
"Godel, Escher, Bach: An Eternal Golden Braid" by Douglas Hofstadter (Pulitzer winner, 1980)

## The Diagonalization Language

## Example of a language that is not recursive enumerable

## (i.e, no TMs exist)



## A Language about TMs \& acceptance

Let $L$ be the language of all strings <M,w> s.t.:

1. M is a TM (coded in binary) with input alphabet also binary
2. $w$ is a binary string
3. M accepts input w .

## Enumerating all binary strings

- Let w be a binary string
- Then $1 \mathrm{w} \equiv \mathrm{i}$, where i is some integer
- E.g., If $w=\varepsilon$, then $i=1$;
- If $w=0$, then $i=2$;
- If $w=1$, then $i=3$; so on...
- If $1 \mathrm{w} \equiv \mathrm{i}$, then call w as the $\mathrm{i}^{\text {th }}$ word or $\mathrm{i}^{\text {th }}$ binary string, denoted by $w_{i}$.
- ==> A canonical ordering of all binary strings:
- $\{\varepsilon, 0,1,00,01,10,11,000,100,101,110, \ldots .$.
$=\left\{w_{1}, w_{2}, w_{3}, w_{4}, \ldots . w_{i}, \ldots\right\}$


## Any TM M can also be binarycoded

- $M=\left\{Q,\{0,1\}, \Gamma, \delta, q_{0}, B, F\right\}$
- Map all states, tape symbols and transitions to integers (==>binary strings)
- $\delta\left(q_{i}, X_{j}\right)=\left(q_{k}, X_{l}, D_{m}\right)$ will be represented as:
- ==> $0110110^{k} 10110^{\mathrm{m}}$
- Result: Each TM can be written down as a long binary string
- ==> Canonical ordering of TMs:
- $\left\{\mathrm{M}_{1}, \mathrm{M}_{2}, \mathrm{M}_{3}, \mathrm{M}_{4}, \ldots . \mathrm{M}_{\mathrm{i}}, \ldots\right\}$


## The Diagonalization Language

- $\mathrm{L}_{\mathrm{d}}=\left\{\mathrm{w}_{\mathrm{i}} \mid \mathrm{w}_{\mathrm{i}} \notin \mathrm{L}\left(\mathrm{M}_{\mathrm{i}}\right)\right\}$
- The language of all strings whose corresponding machine does not accept itself (i.e., its own code)
(TMs)

- Table: $T[i, j]=1$, if $M_{i}$ accepts $w_{j}$ $=0$, otherwise.
- Make a new language called

$$
L_{d}=\left\{w_{i} \mid T[i, i]=0\right\}
$$

diagonal

## $L_{d}$ is not RE (i.e., has no TM)

- Proof (by contradiction):
- Let $M$ be the TM for $L_{d}$
- ==> $M$ has to be equal to some $M_{k}$ s.t.
$L\left(M_{k}\right)=L_{d}$
- ==> Will $w_{k}$ belong to $L\left(M_{k}\right)$ or not?

1. If $w_{k} \in L\left(M_{k}\right)==>T[k, k]=1==>w_{k} \notin L_{d}$
2. If $w_{k} \notin L\left(M_{k}\right)==>T[k, k]=0==>w_{k} \in L_{d}$

- A contradiction either way!!


# Why should there be languages that do not have TMs? 

## We thought TMs can solve everything!!

## Non-RE languages

How come there are languages here? (e.g., diagonalization language)

Non-RE Languages


## One Explanation

There are more languages than TMs

- By pigeon hole principle:
- ==> some languages cannot have TMs
- But how do we show this?
- Need a way to "count \& compare" two infinite sets (languages and TMs)


# How to count elements in a set? 

Let A be a set:

- If $A$ is finite ==> counting is trivial
- If $A$ is infinite $==>$ how do we count?
- And, how do we compare two infinite sets by their size?


## Cantor's definition of set "size" for infinite sets (1873 A.D.)

Let $N=\{1,2,3, \ldots\} \quad$ (all natural numbers)
Let $E=\{2,4,6, \ldots\} \quad$ (all even numbers)
Q) Which is bigger?

- A) Both sets are of the same size
- "Countably infinite"
- Proof: Show by one-to-one, onto set correspondence from

$$
N==>E
$$

i.e, for every element in N ,
there is a unique element in $E$, and vice versa.

## Example \#2

- Let $Q$ be the set of all rational numbers
- $Q=\{\mathrm{m} / \mathrm{n} \mid \quad$ for all $m, n \in N\}$
- Claim: $Q$ is also countably infinite; $=>|Q|=|N|$

Really, really big sets!
(even bigger than countably infinite sets)

## Uncountable sets

## Example:

- Let $R$ be the set of all real numbers
- Claim: R is uncountable

| $n$ | $f(n)$ |
| :--- | :---: |
| 1 | $3.14159 \ldots$ |
| 2 | $5.5 \underline{5} 555 \ldots$ |
| 3 | $0.12 \underline{3} 45 \ldots$ |
| 4 | $0.514 \underline{3} 0 \ldots$ |

Build x s.t. x cannot possibly occur in the table
E.g. $x=0.2644 \ldots$

## Therefore, some languages cannot have TMs...

- The set of all TMs is countably infinite
- The set of all Languages is uncountable
- ==> There should be some languages without TMs ( by PHP)


## Summary

- Problems vs. languages
- Decidability
- Recursive
- Undecidability
- Recursively Enumerable
- Not RE
- Examples of languages
- The diagonalization technique
- Reducability

