

# DIGITAL IMAGE PROCESSING

Image Enhancement:  
Filtering in the Frequency Domain

# Contents

In this lecture we will look at image enhancement in the frequency domain

- Jean Baptiste Joseph Fourier
- The Fourier series & the Fourier transform
- Image Processing in the frequency domain
  - Image smoothing
  - Image sharpening
- Fast Fourier Transform

# Jean Baptiste Joseph Fourier



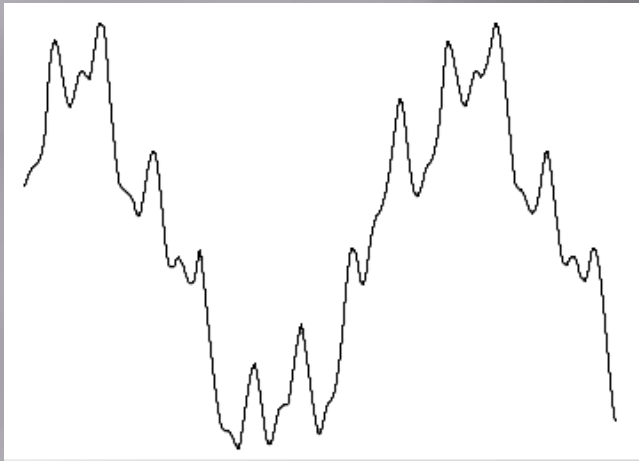
Fourier was born in Auxerre, France in 1768

- Most famous for his work "*La Théorie Analytique de la Chaleur*" published in 1822
- Translated into English in 1878: "*The Analytic Theory of Heat*"

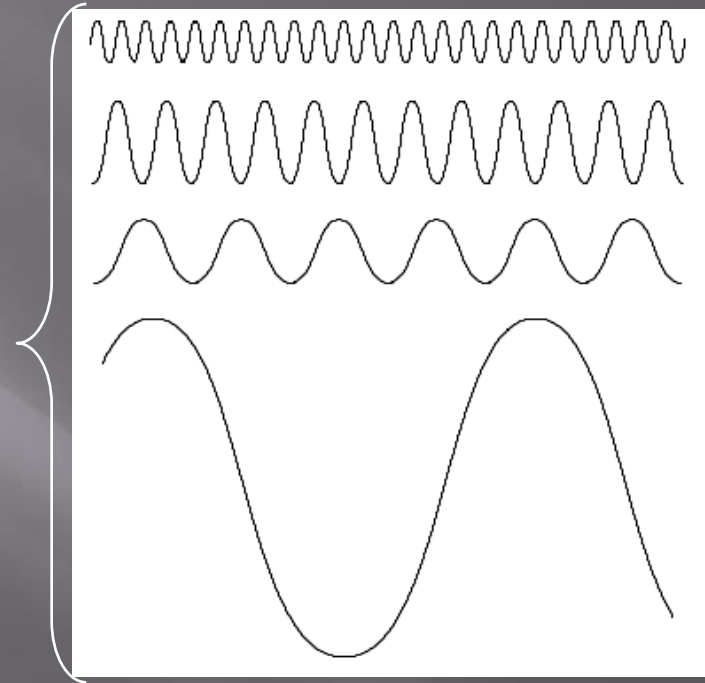
much attention when the work was first published

One of the most important mathematical theories in modern engineering

# The Big Idea

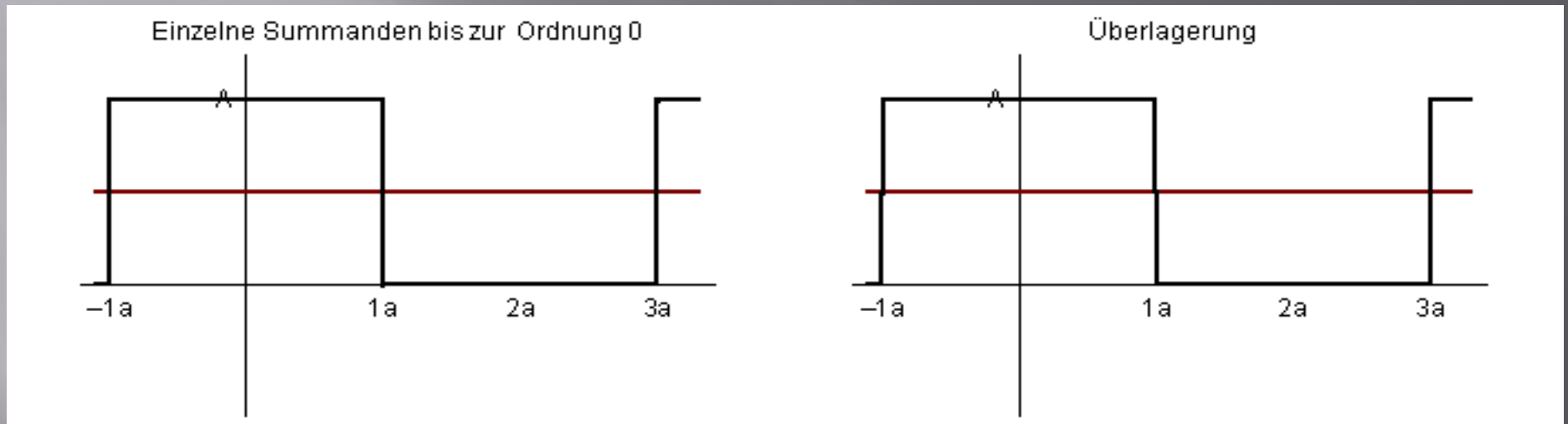


=



Any function that periodically repeats itself can be expressed as a sum of sines and cosines of different frequencies each multiplied by a different coefficient – a *Fourier series*

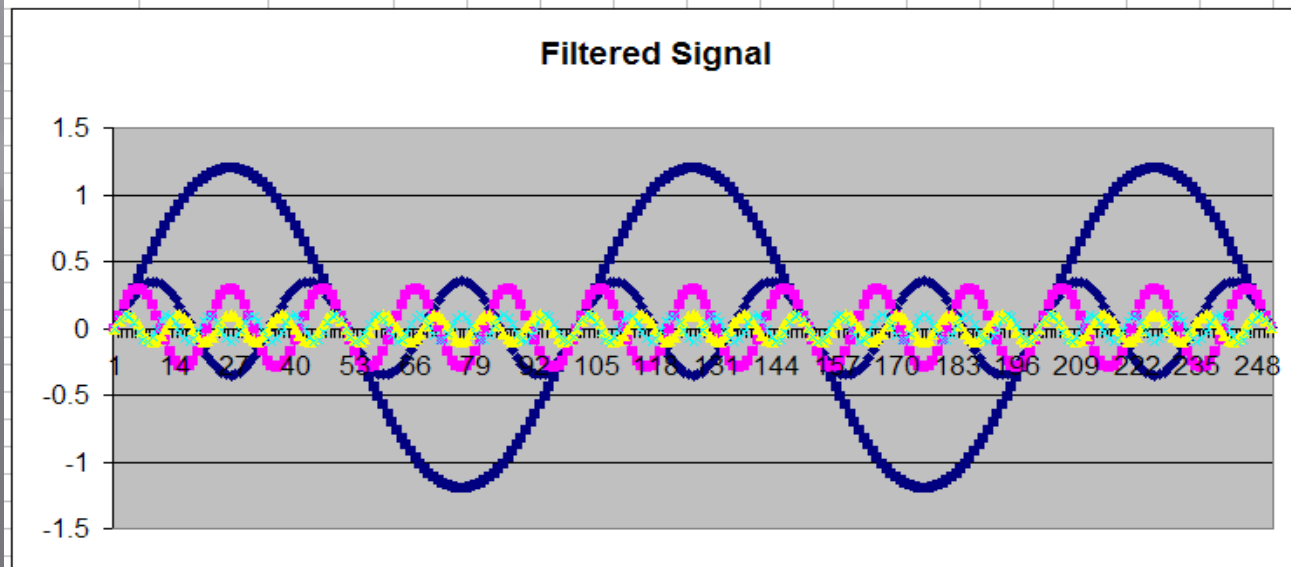
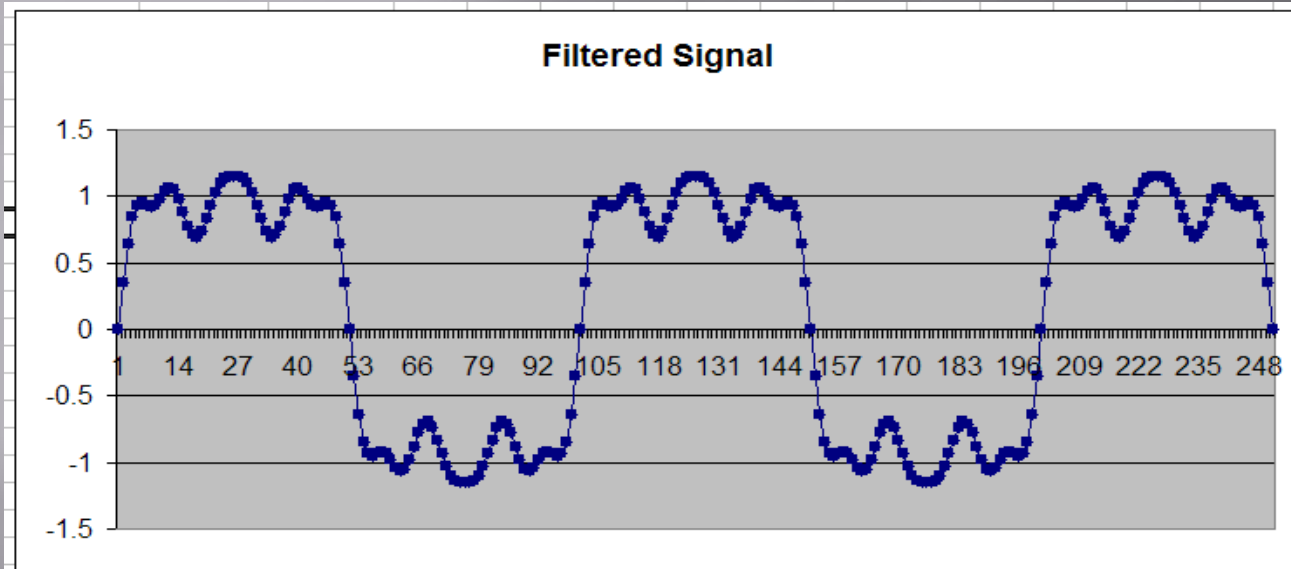
# The Big Idea (cont...)



Notice how we get closer and closer to the original function as we add more and more frequencies

# The Big Idea (cont...)

Frequency  
domain signal  
processing  
example in Excel



# The Discrete Fourier Transform (DFT)

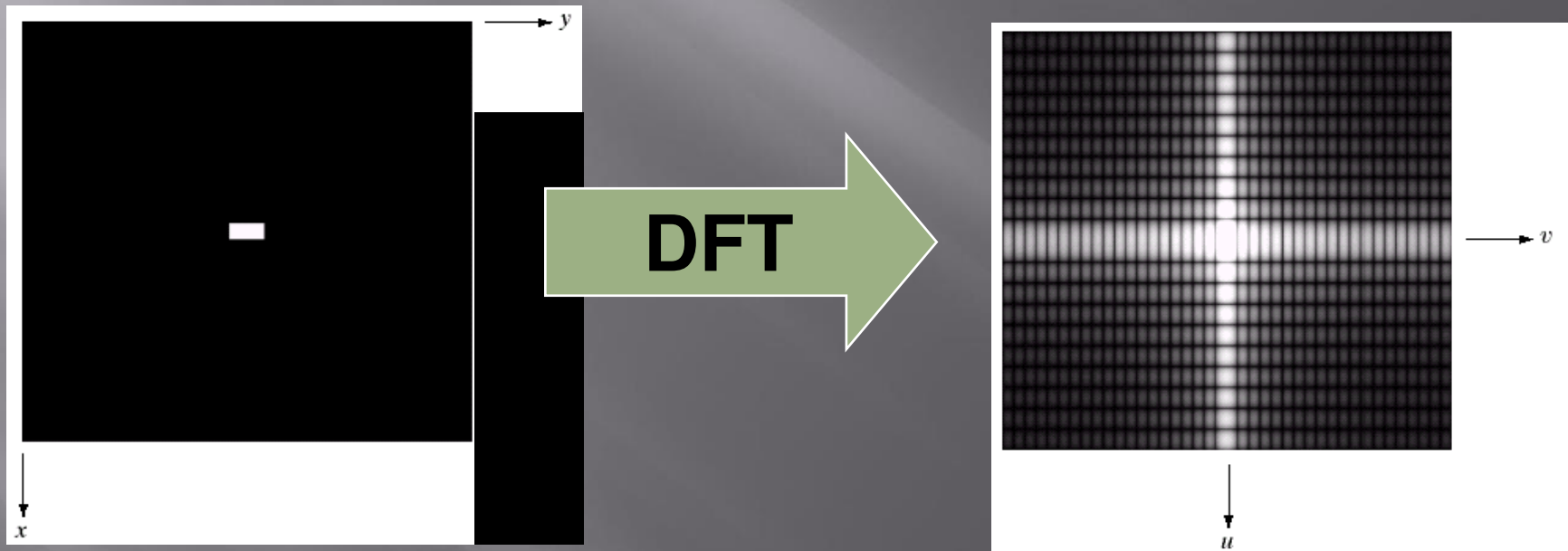
The *Discrete Fourier Transform* of  $f(x, y)$ , for  $x = 0, 1, 2 \dots M-1$  and  $y = 0, 1, 2 \dots N-1$ , denoted by  $F(u, v)$ , is given by the equation:

$$F(u, v) = \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y) e^{-j2\pi(ux/M + vy/N)}$$

for  $u = 0, 1, 2 \dots M-1$  and  $v = 0, 1, 2 \dots N-1$ .

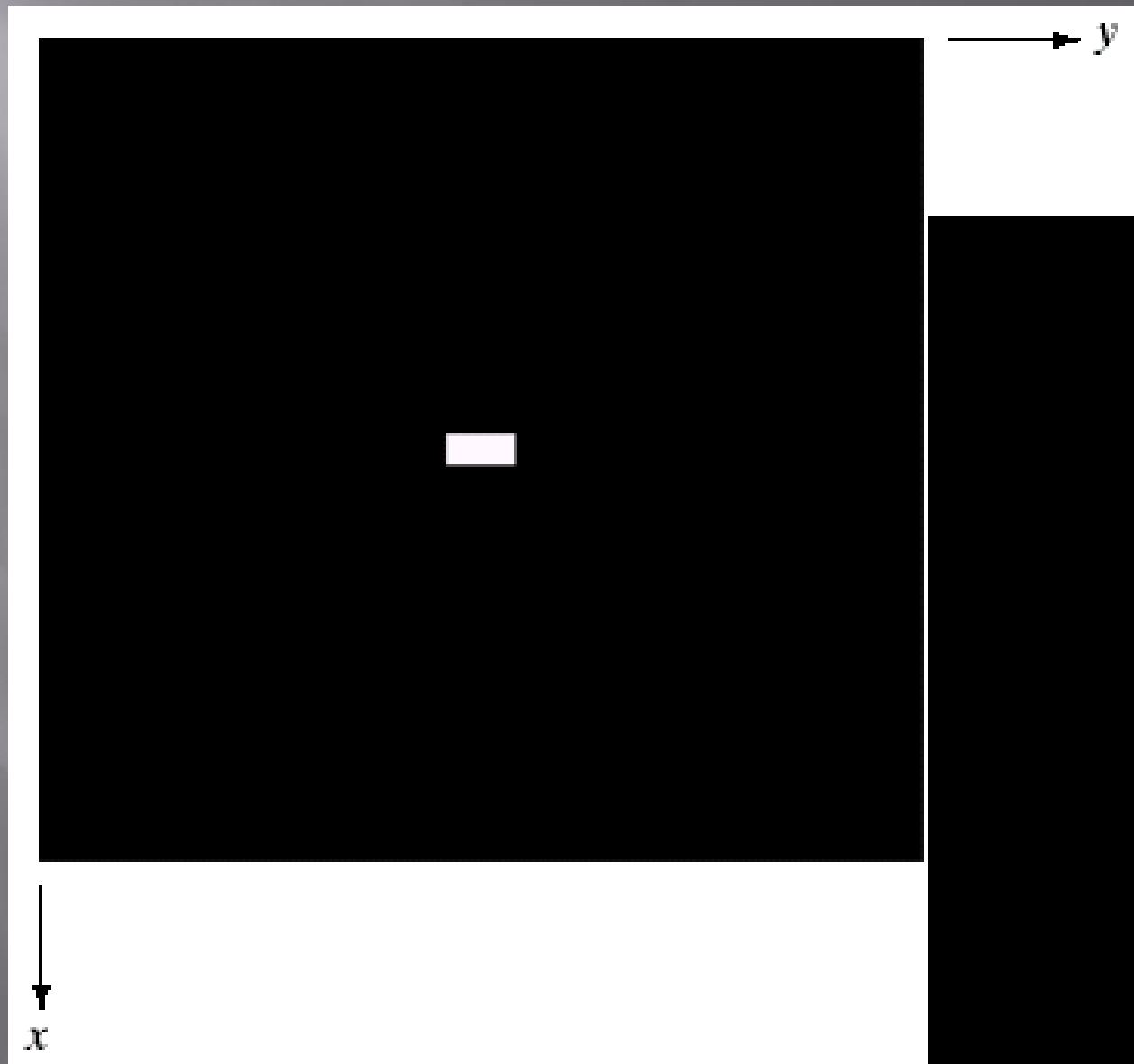
# DFT & Images

The DFT of a two dimensional image can be visualised by showing the spectrum of the images component frequencies

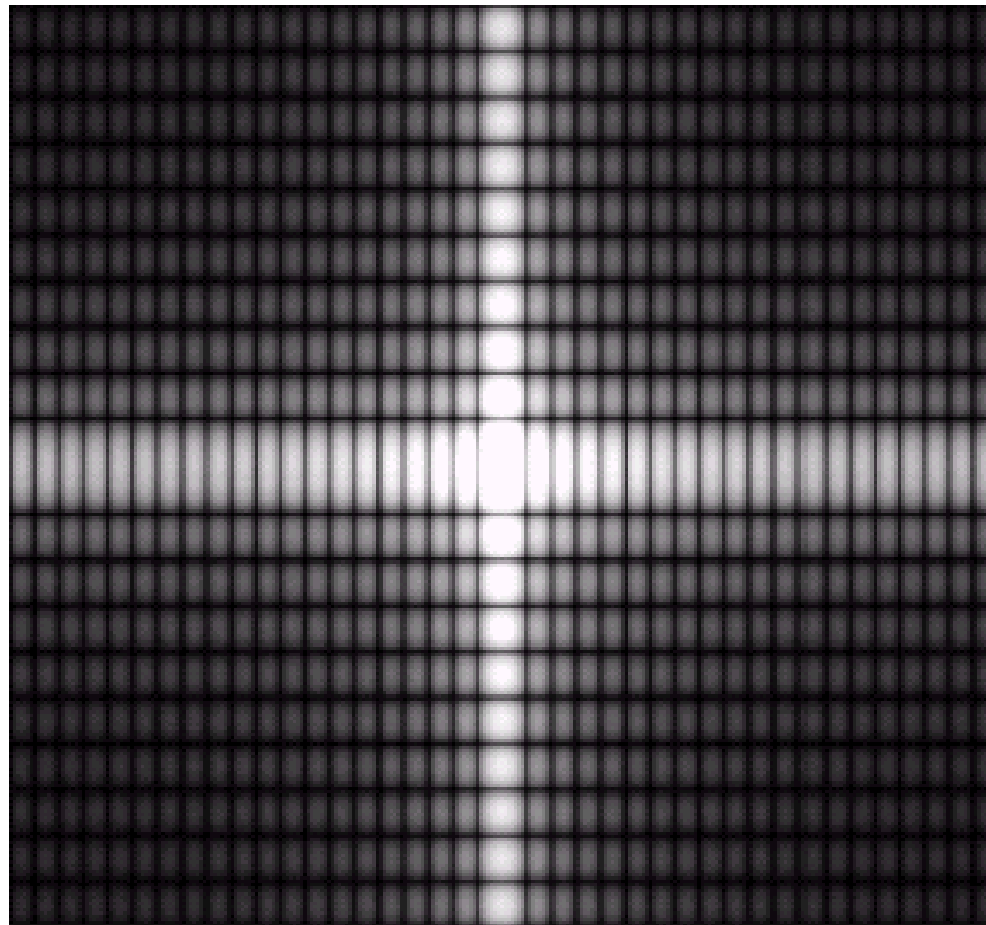




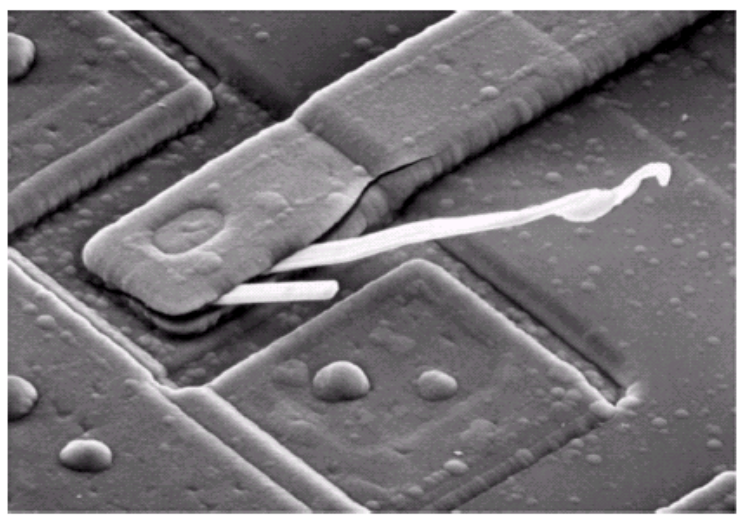
# DFT & Images



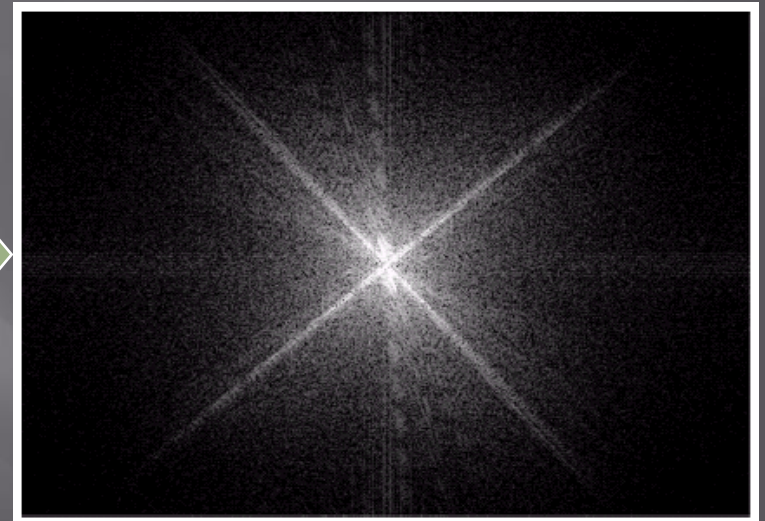
# DFT & Images



# DFT & Images (cont...)

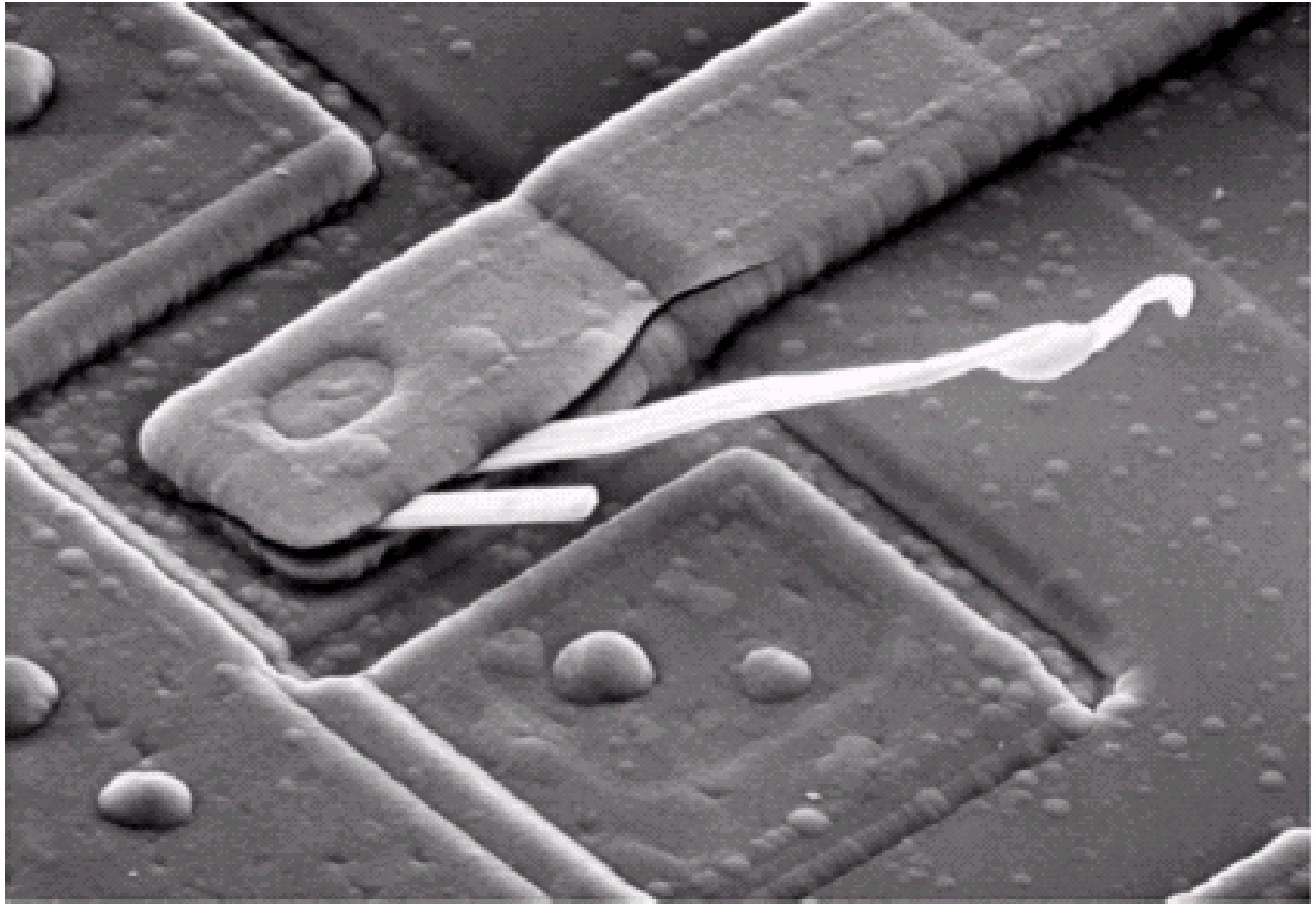


Scanning electron microscope image of an integrated circuit magnified ~2500 times

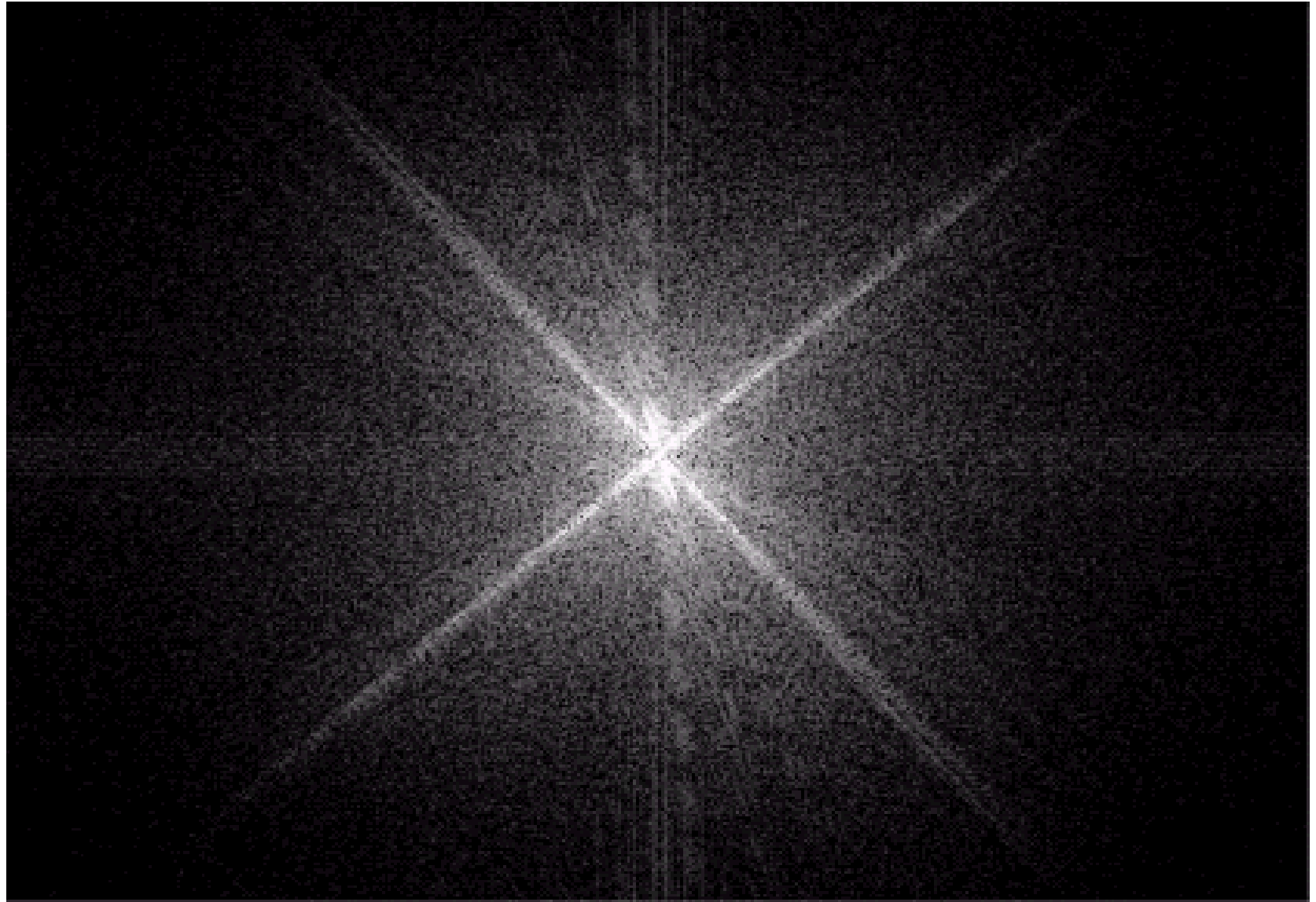


Fourier spectrum of the image

# DFT & Images (cont...)



# DFT & Images (cont...)



# The Inverse DFT

It is really important to note that the Fourier transform is completely **reversible**

The inverse DFT is given by:

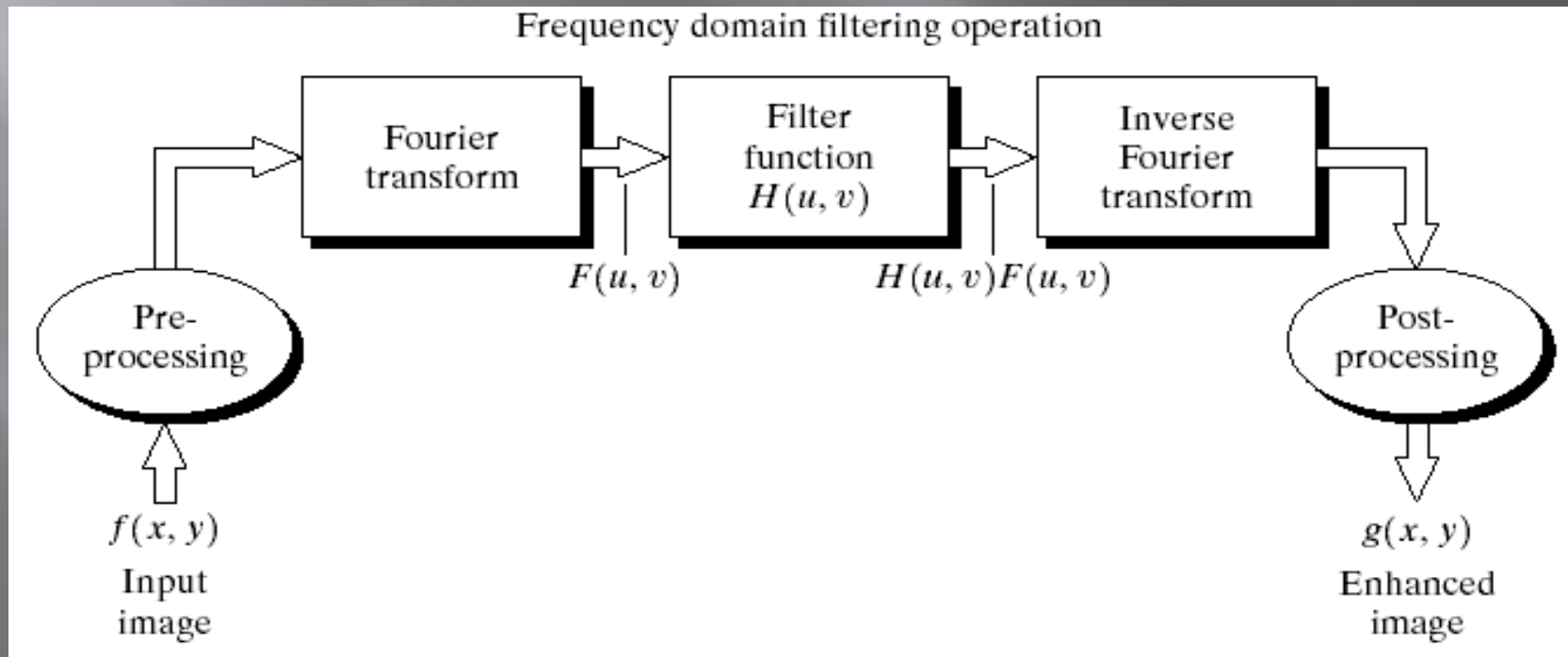
$$f(x, y) = \frac{1}{MN} \sum_{u=0}^{M-1} \sum_{v=0}^{N-1} F(u, v) e^{j2\pi(ux/M + vy/N)}$$

for  $x = 0, 1, 2 \dots M-1$  and  $y = 0, 1, 2 \dots N-1$

# The DFT and Image Processing

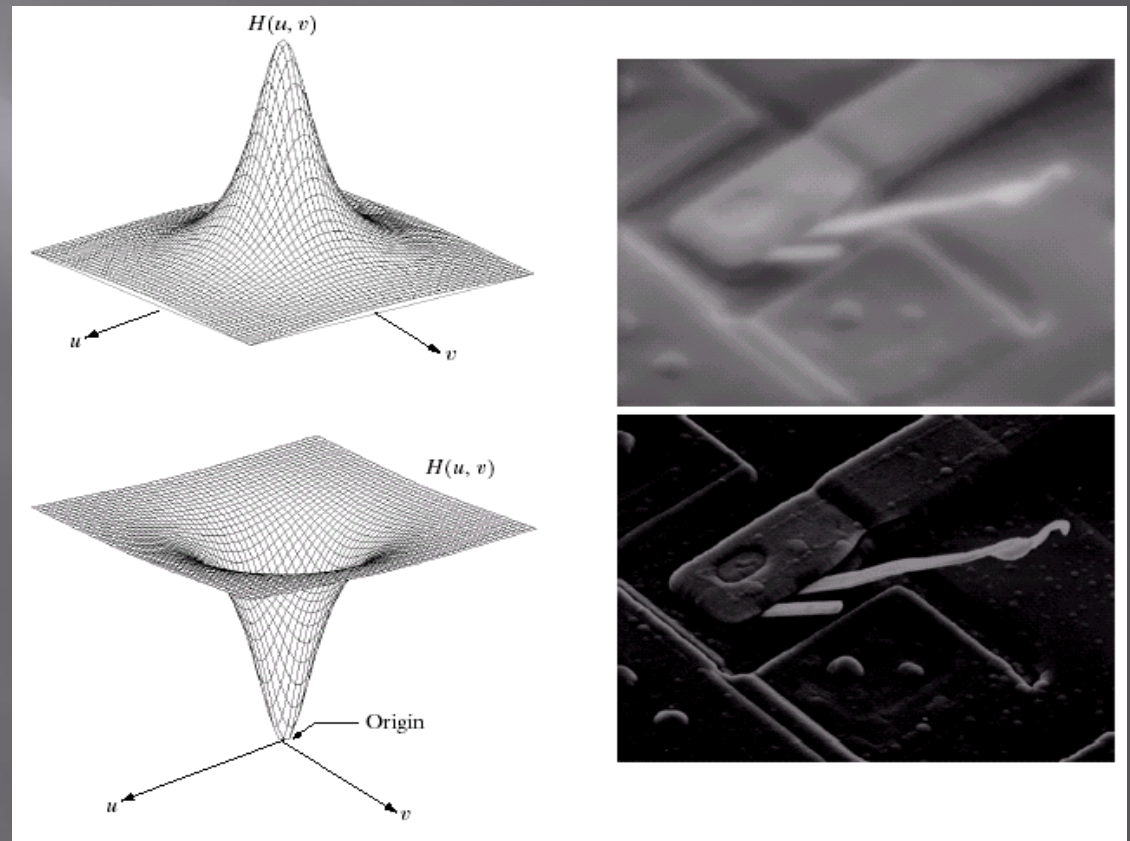
To filter an image in the frequency domain:

1. Compute  $F(u,v)$  the DFT of the image
2. Multiply  $F(u,v)$  by a filter function  $H(u,v)$
3. Compute the inverse DFT of the result



# Some Basic Frequency Domain Filters

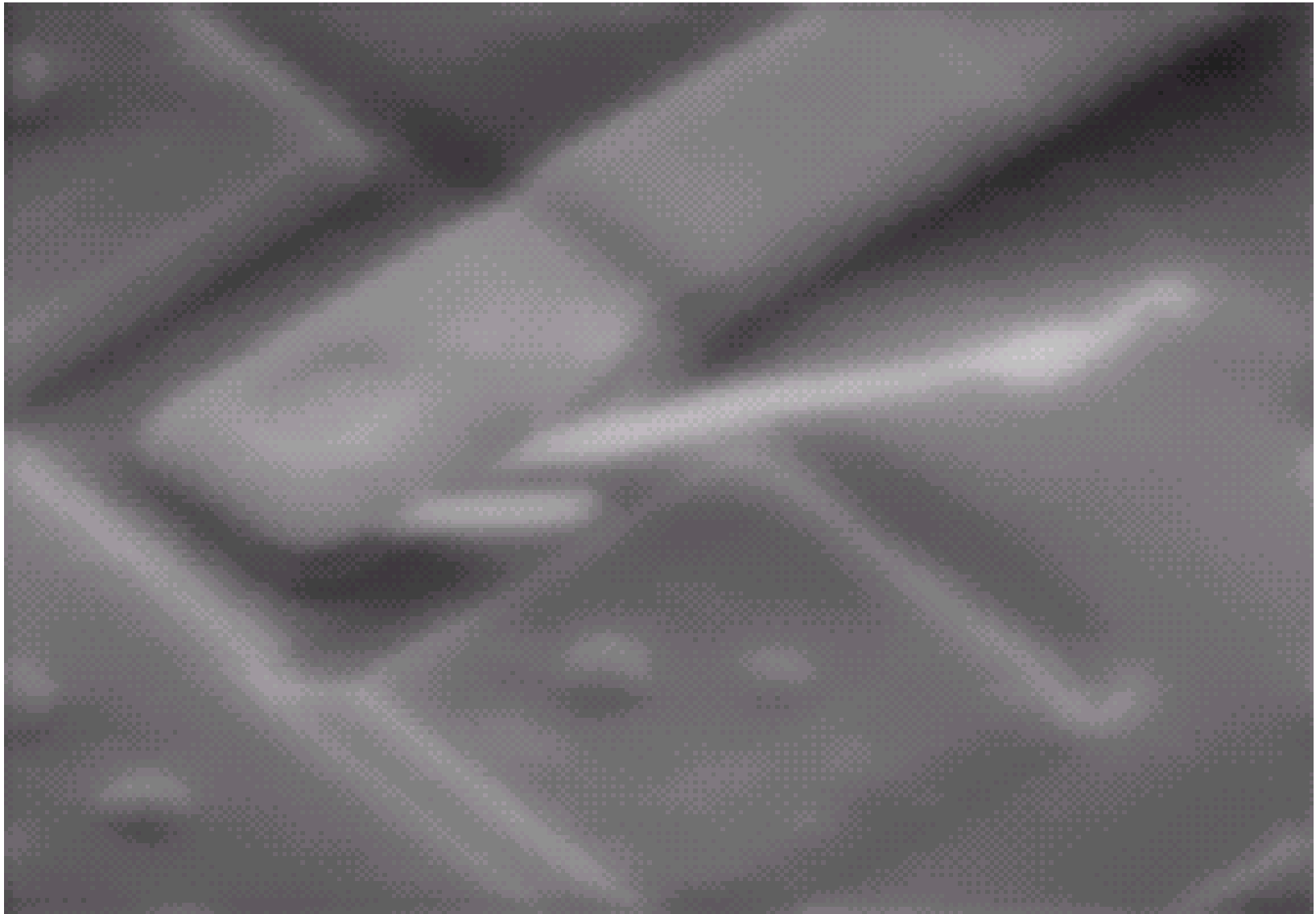
Low Pass Filter



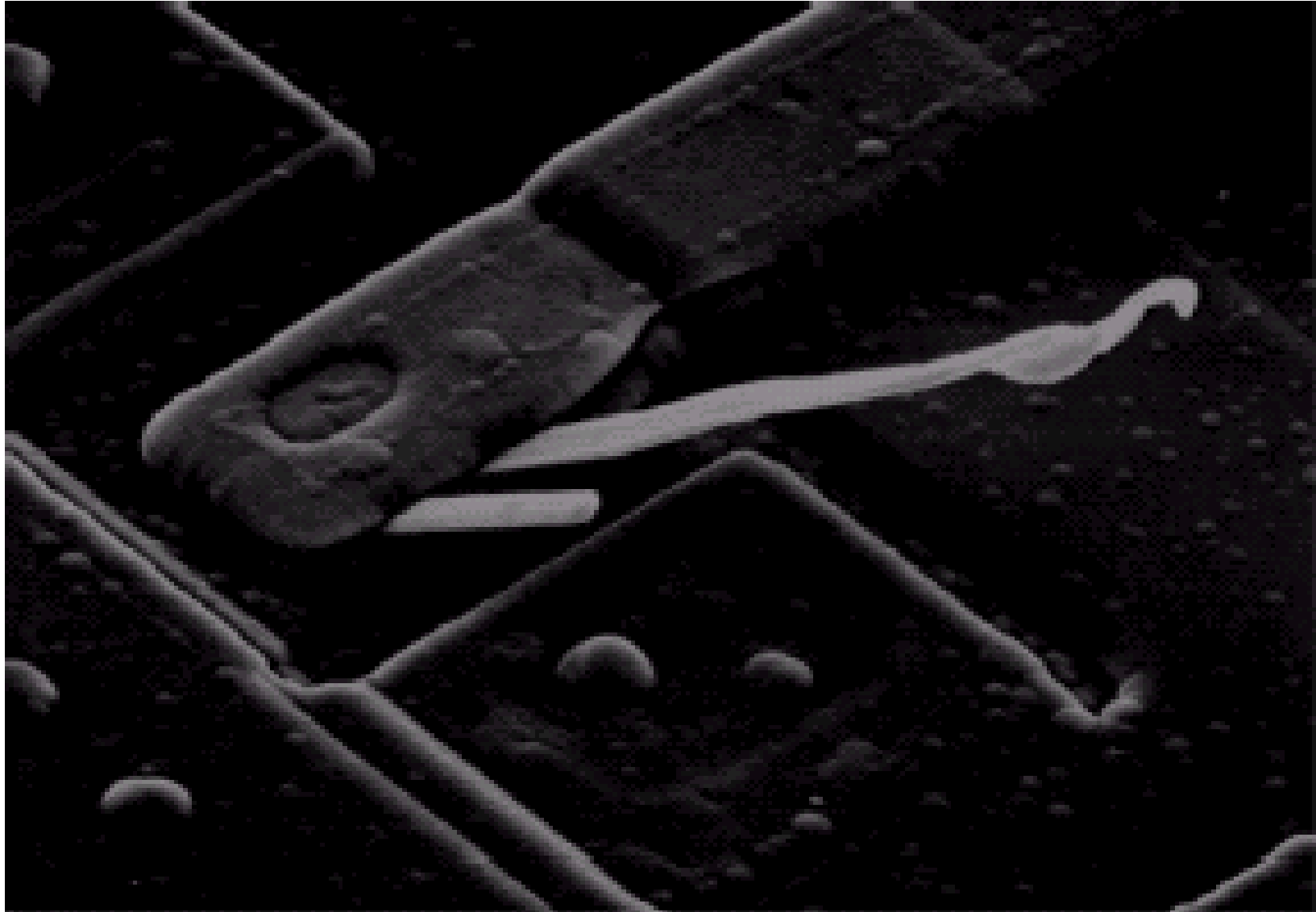
High Pass Filter



# Some Basic Frequency Domain Filters



# Some Basic Frequency Domain Filters



# Smoothing Frequency Domain Filters

Smoothing is achieved in the frequency domain by dropping out the high frequency components

The basic model for filtering is:

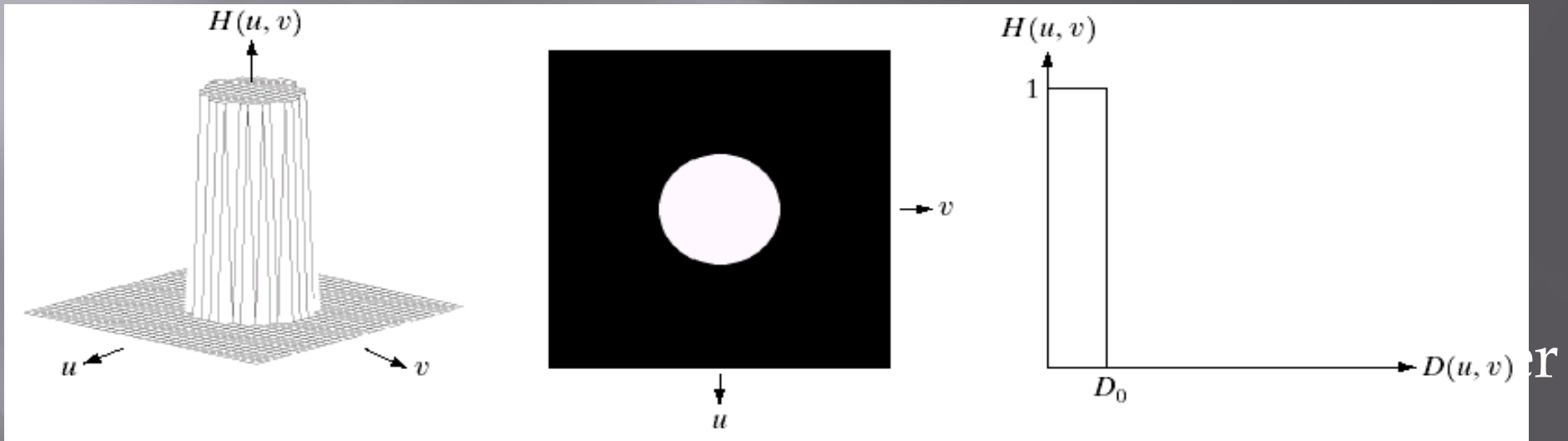
$$G(u,v) = H(u,v)F(u,v)$$

where  $F(u,v)$  is the Fourier transform of the image being filtered and  $H(u,v)$  is the filter transform function

*Low pass filters* – only pass the low frequencies, drop the high ones

# Ideal Low Pass Filter

Simply cut off all high frequency components that are a specified distance  $D_0$  from the origin of the transform



# Ideal Low Pass Filter (cont...)

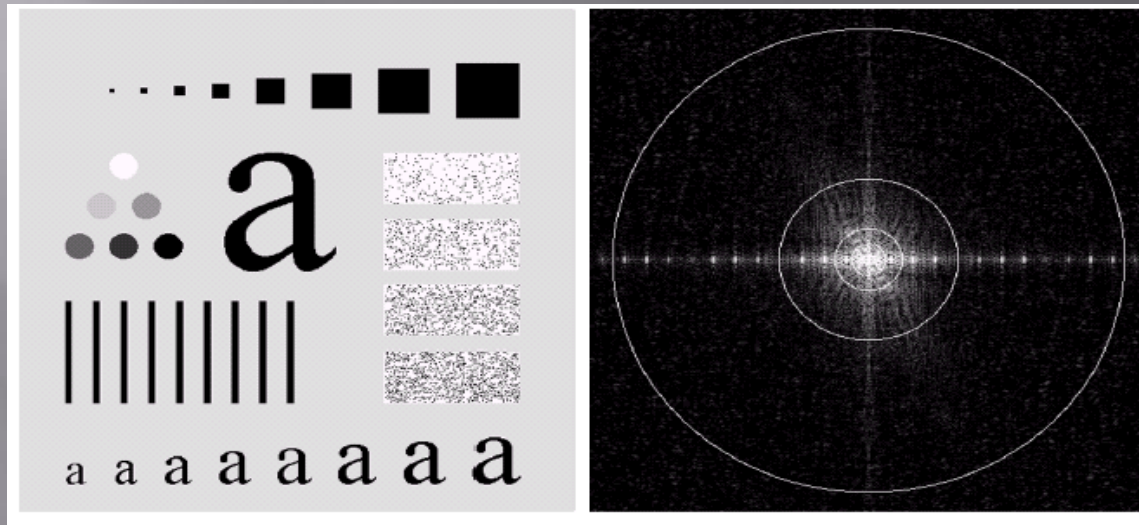
The transfer function for the ideal low pass filter can be given as:

$$H(u, v) = \begin{cases} 1 & \text{if } D(u, v) \leq D_0 \\ 0 & \text{if } D(u, v) > D_0 \end{cases}$$

where  $D(u, v)$  is given as:

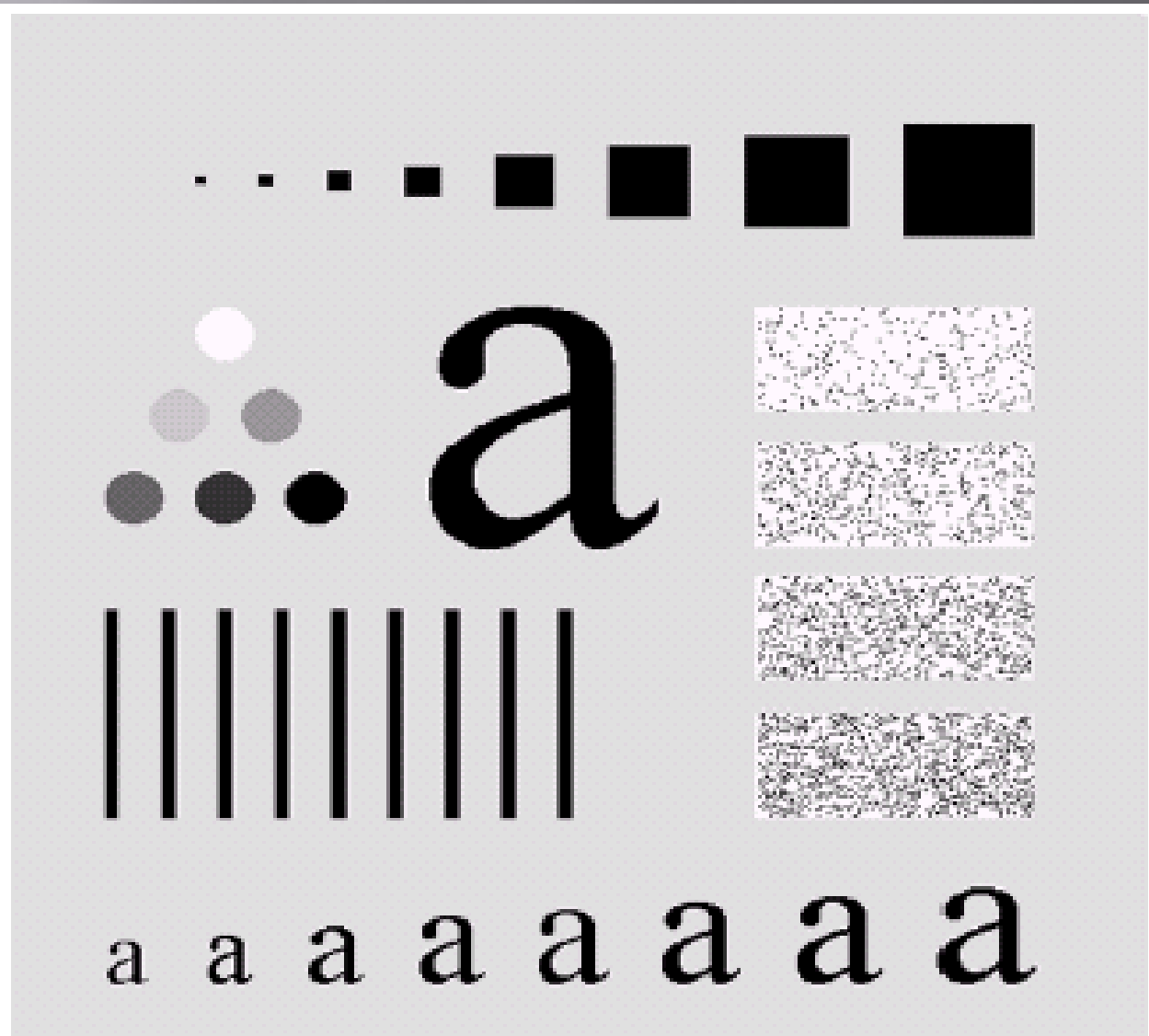
$$D(u, v) = [(u - M / 2)^2 + (v - N / 2)^2]^{1/2}$$

# Ideal Low Pass Filter (cont...)

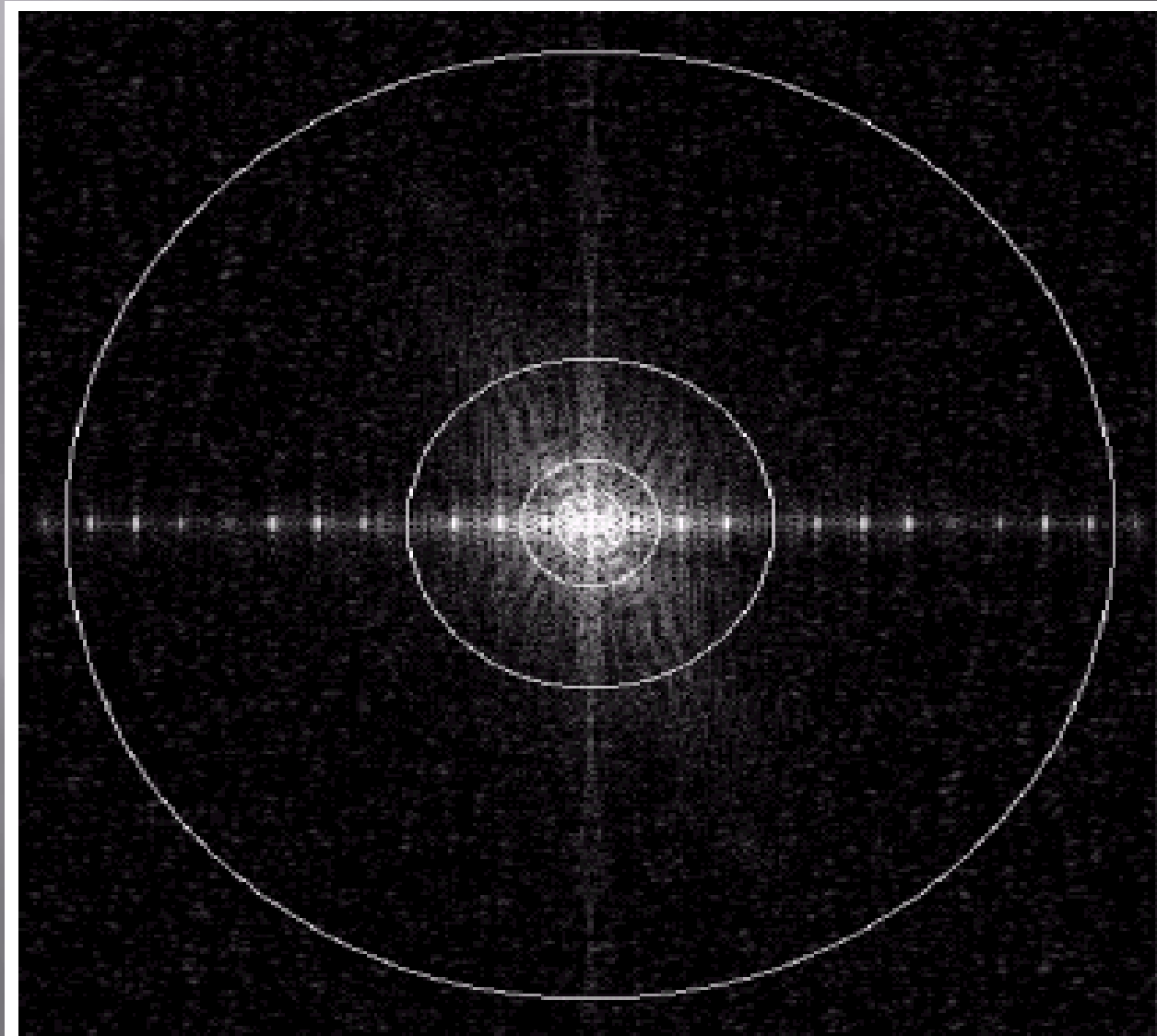


Above we show an image, it's Fourier spectrum and a series of ideal low pass filters of radius 5, 15, 30, 80 and 230 superimposed on top of it

# Ideal Low Pass Filter (cont...)



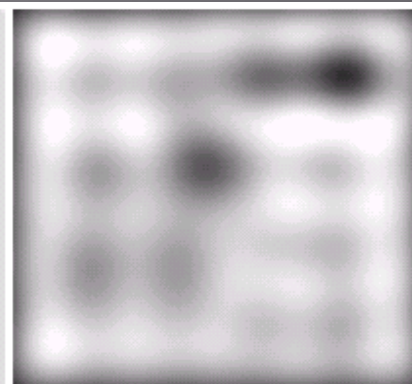
# Ideal Low Pass Filter (cont...)





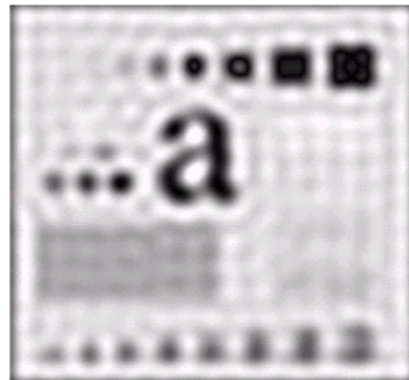
# Ideal Low Pass Filter (cont...)

Original image



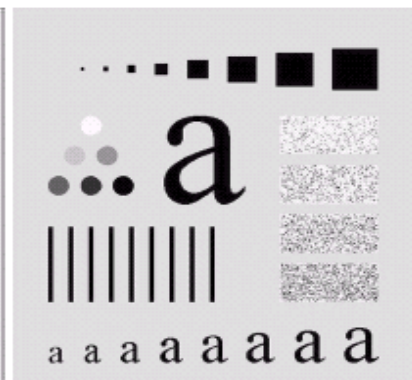
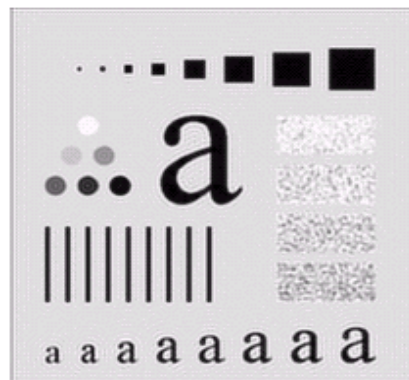
Result of filtering with ideal low pass filter of radius 5

Result of filtering with ideal low pass filter of radius 15



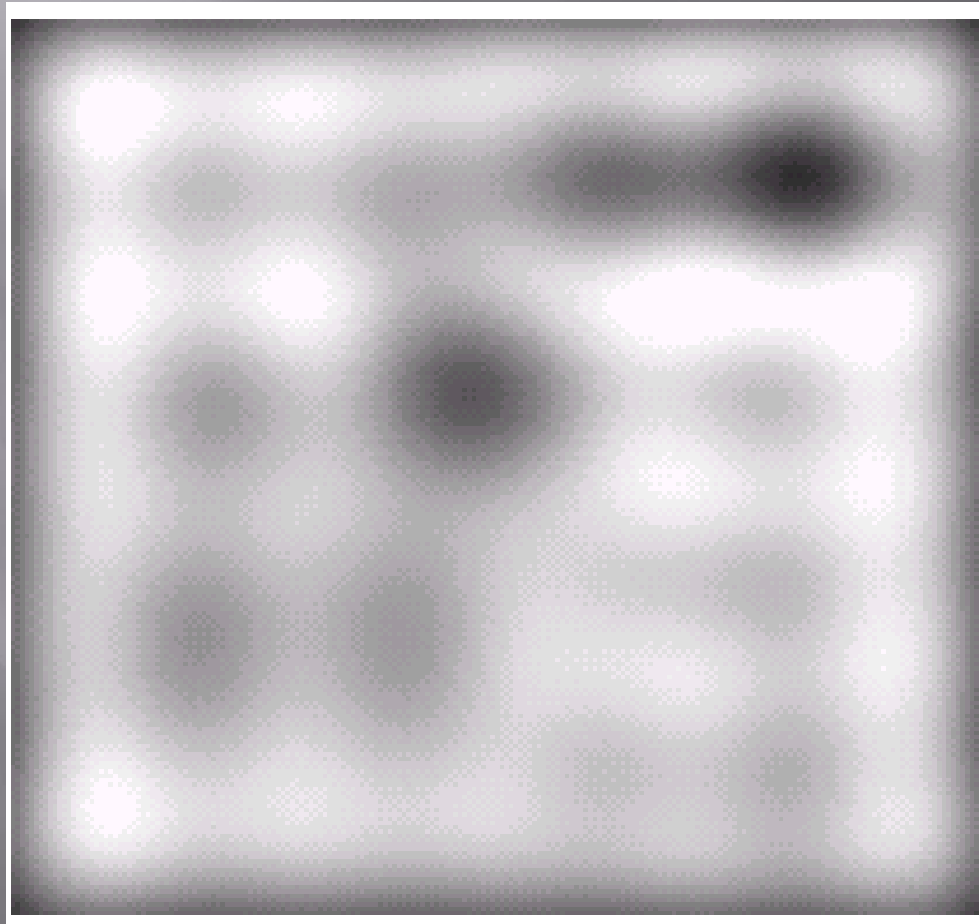
Result of filtering with ideal low pass filter of radius 30

Result of filtering with ideal low pass filter of radius 80



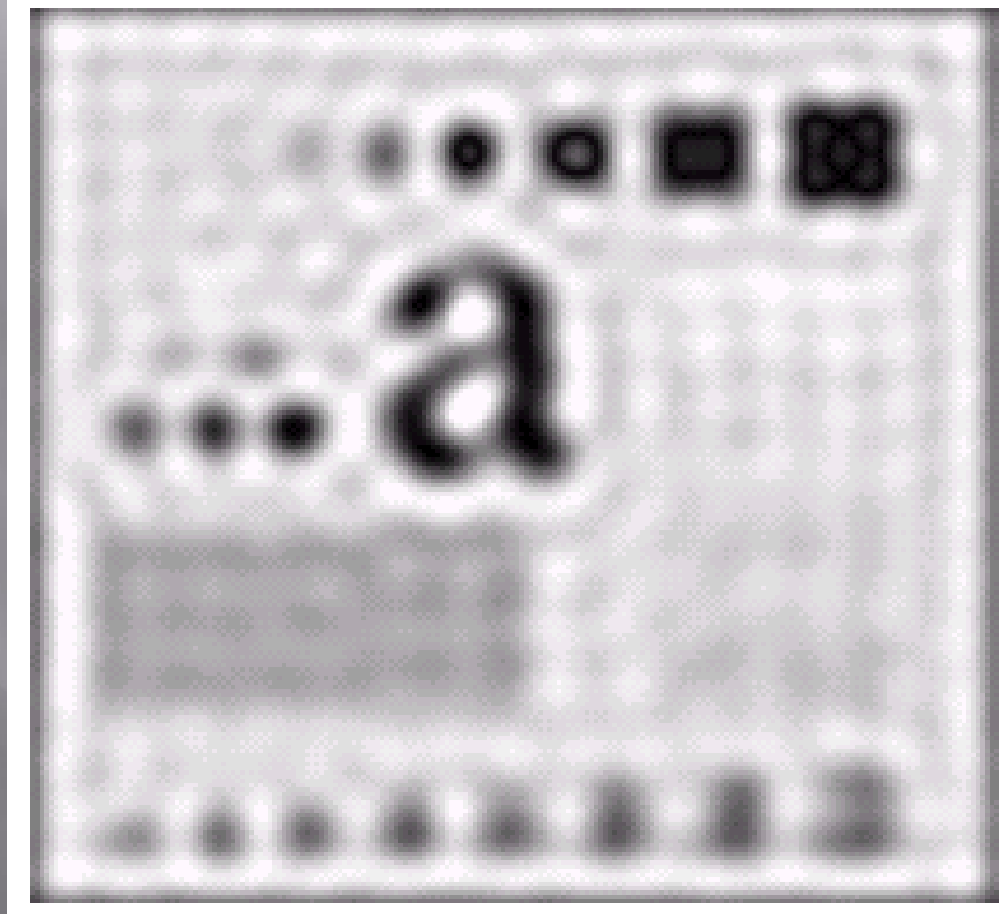
Result of filtering with ideal low pass filter of radius 230

# Ideal Low Pass Filter (cont...)



Result of filtering  
with ideal low pass  
filter of radius 5

# Ideal Low Pass Filter (cont...)

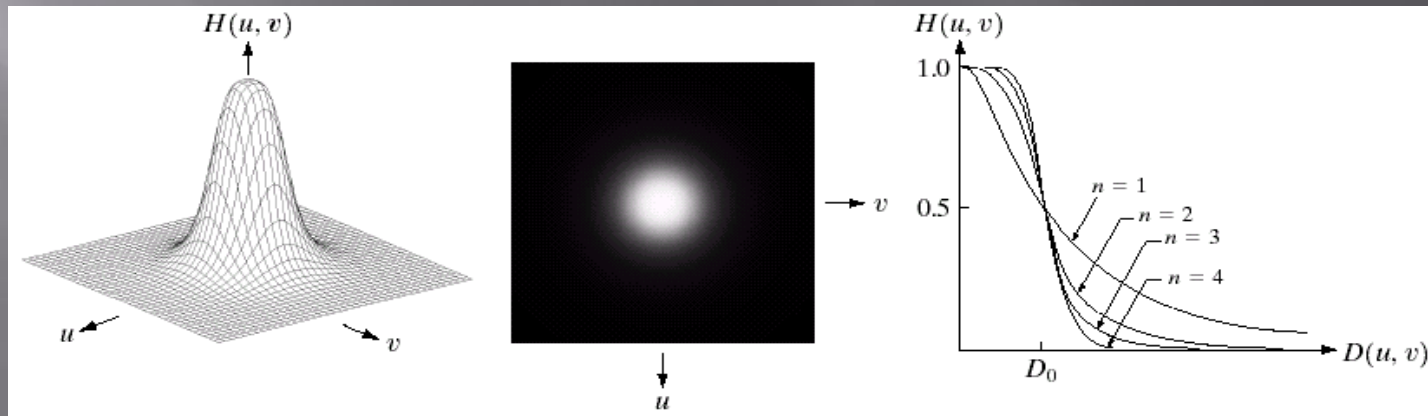


Result of filtering  
with ideal low pass  
filter of radius 15

# Butterworth Lowpass Filters

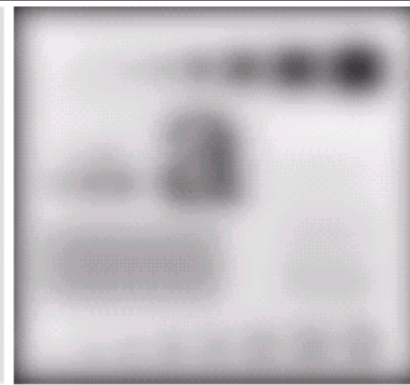
The transfer function of a Butterworth lowpass filter of order  $n$  with cutoff frequency at distance  $D_0$  from the origin is defined as:

$$H(u, v) = \frac{1}{1 + [D(u, v) / D_0]^{2n}}$$



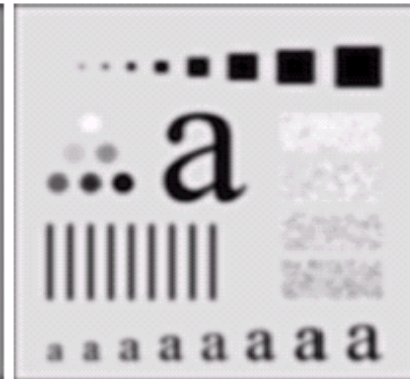
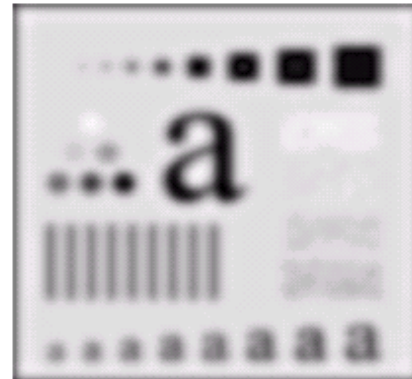
# Butterworth Lowpass Filter (cont...)

Original image



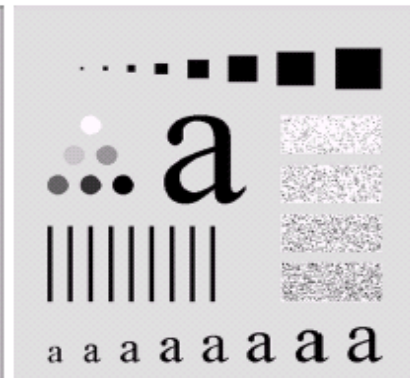
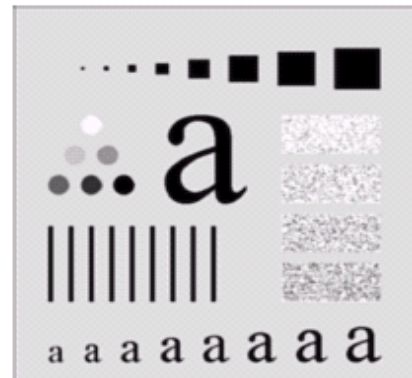
Result of filtering with Butterworth filter of order 2 and cutoff radius 5

Result of filtering with Butterworth filter of order 2 and cutoff radius 15



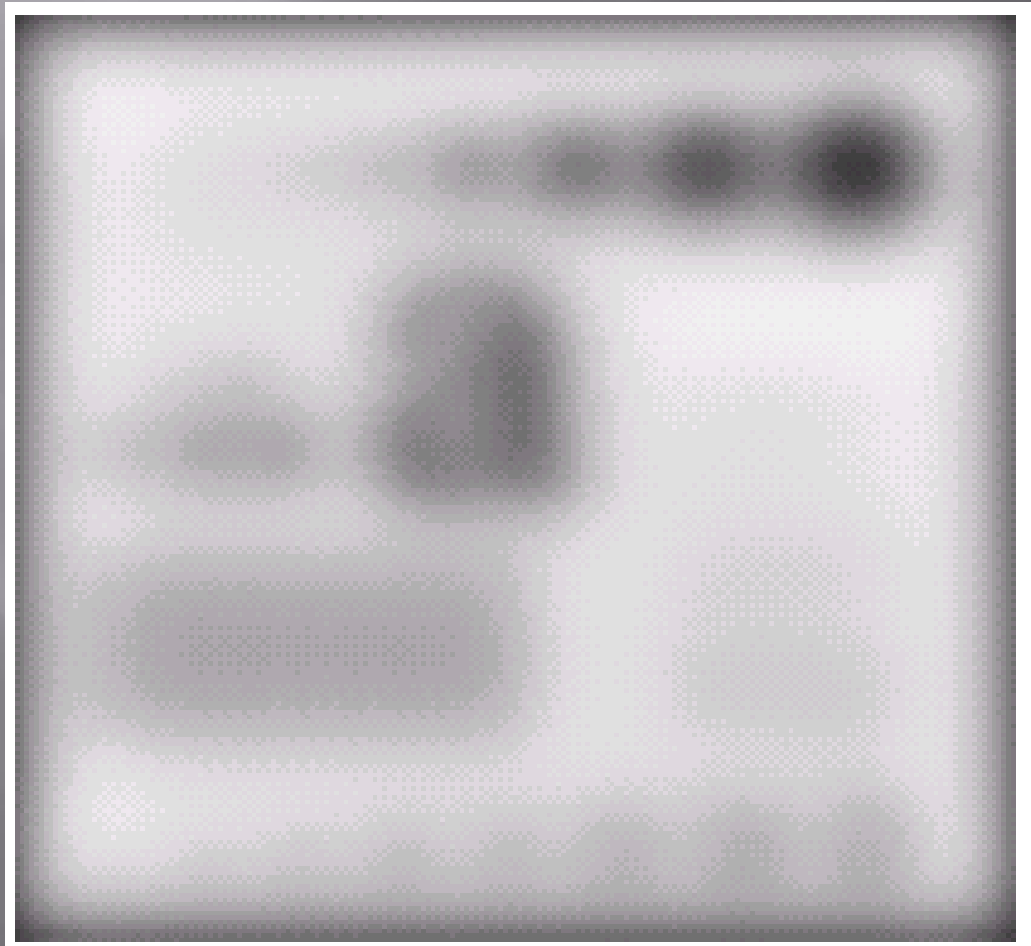
Result of filtering with Butterworth filter of order 2 and cutoff radius 30

Result of filtering with Butterworth filter of order 2 and cutoff radius 80



Result of filtering with Butterworth filter of order 2 and cutoff radius 230

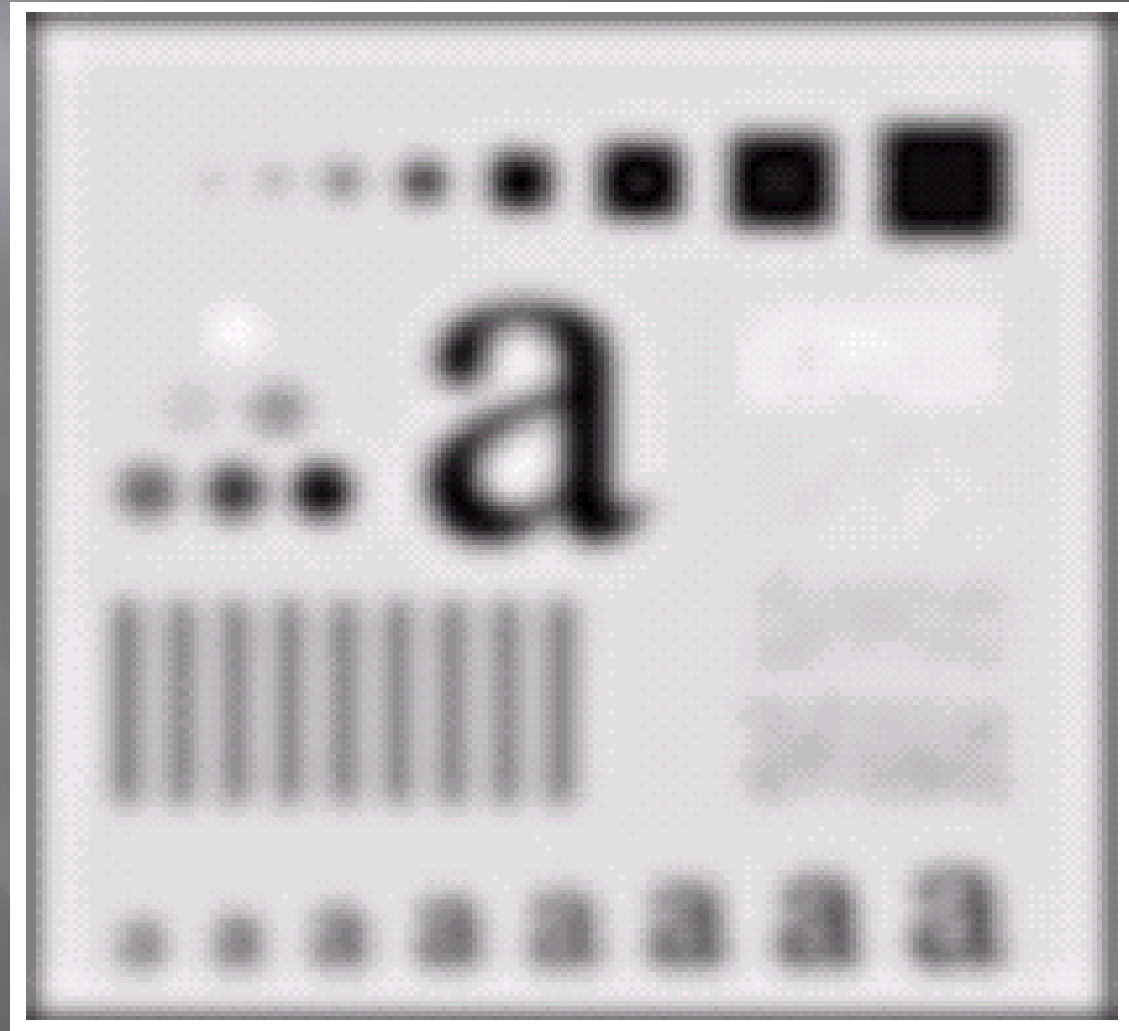
# Butterworth Lowpass Filter (cont...)



Result of filtering  
with Butterworth filter  
of order 2 and cutoff  
radius 5

# Butterworth Lowpass Filter (cont...)

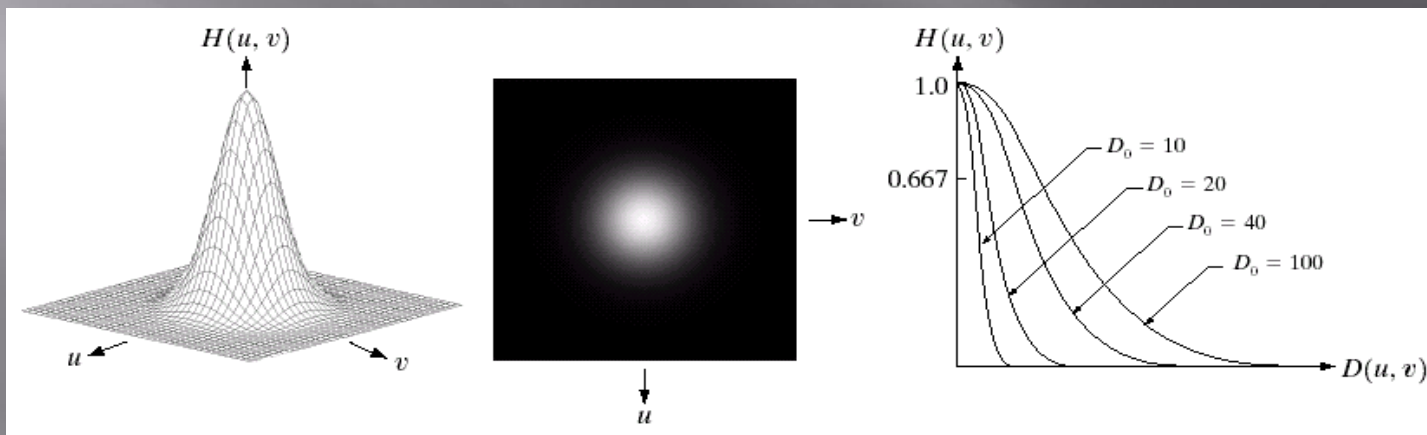
Result of filtering with  
Butterworth filter of  
order 2 and cutoff  
radius 15



# Gaussian Lowpass Filters

The transfer function of a Gaussian lowpass filter is defined as:

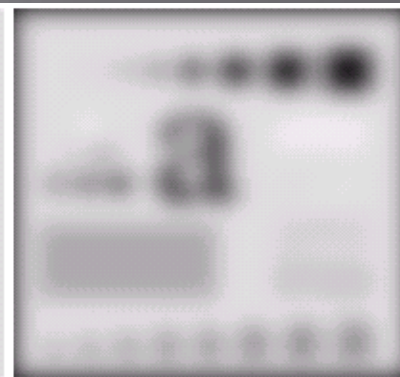
$$H(u, v) = e^{-D^2(u, v) / 2D_0^2}$$





# Gaussian Lowpass Filters (cont...)

Original image



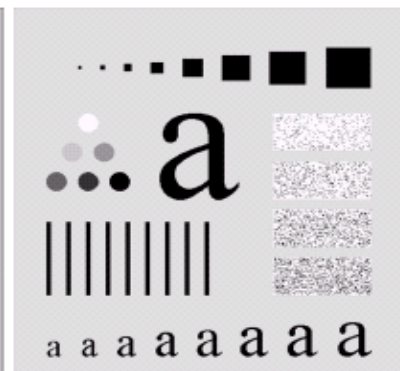
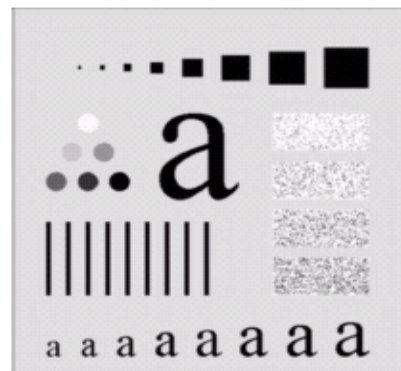
Result of filtering with Gaussian filter with cutoff radius 5

Result of filtering with Gaussian filter with cutoff radius 15



Result of filtering with Gaussian filter with cutoff radius 30

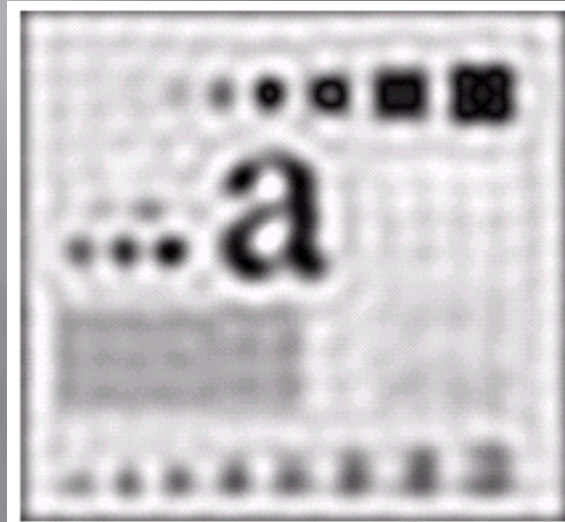
Result of filtering with Gaussian filter with cutoff radius 85



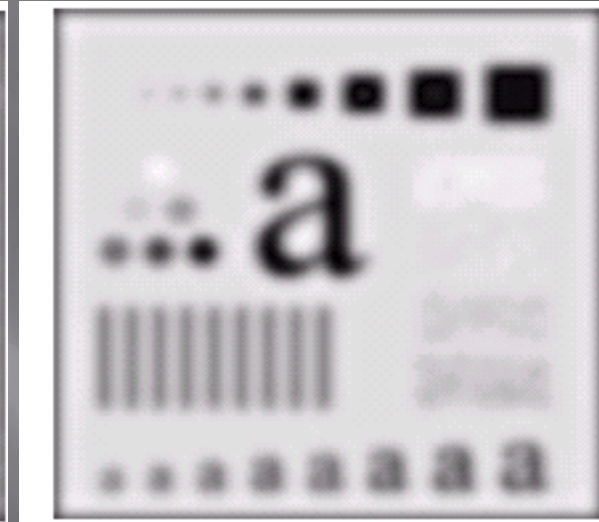
Result of filtering with Gaussian filter with cutoff radius 230

# Lowpass Filters Compared

Result of filtering  
with ideal low pass  
filter of radius 15



Result of filtering  
with Butterworth  
filter of order 2  
and cutoff radius  
15



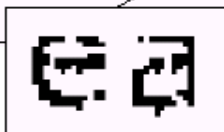
Result of filtering  
with Gaussian  
filter with cutoff  
radius 15



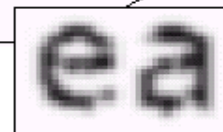
# Lowpass Filtering Examples

A low pass Gaussian filter is used to connect broken text

Historically, certain computer programs were written using only two digits rather than four to define the applicable year. Accordingly, the company's software may recognize a date using "00" as 1900 rather than the year 2000.

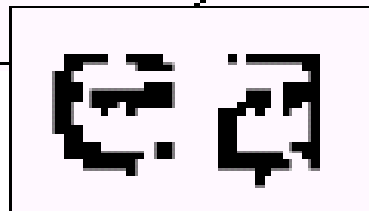


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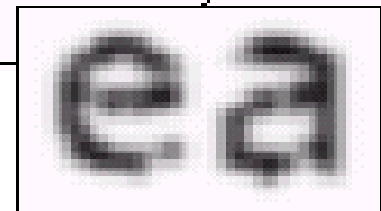


# Lowpass Filtering Examples

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# Lowpass Filtering Examples (cont...)

Different lowpass Gaussian filters used to remove blemishes in a photograph

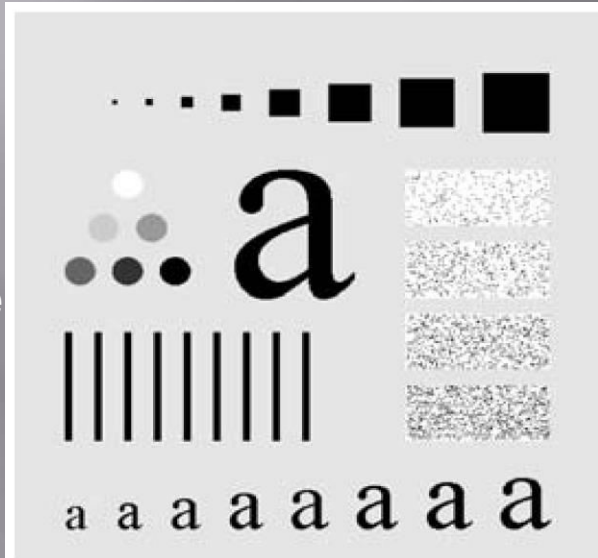


# Lowpass Filtering Examples (cont...)

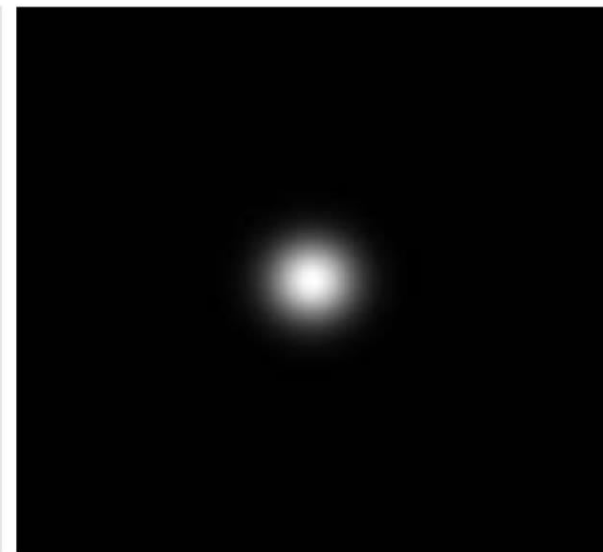


# Lowpass Filtering Examples (cont...)

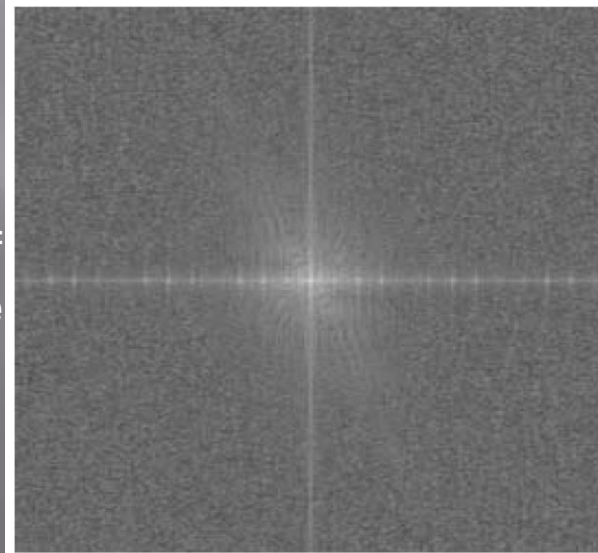
Original image



Gaussian lowpass filter



Spectrum of original image



Processed image



# Sharpening in the Frequency Domain

Edges and fine detail in images are associated with high frequency components

*High pass filters* – only pass the high frequencies, drop the low ones

High pass frequencies are precisely the reverse of low pass filters, so:

$$H_{hp}(u, v) = 1 - H_{lp}(u, v)$$

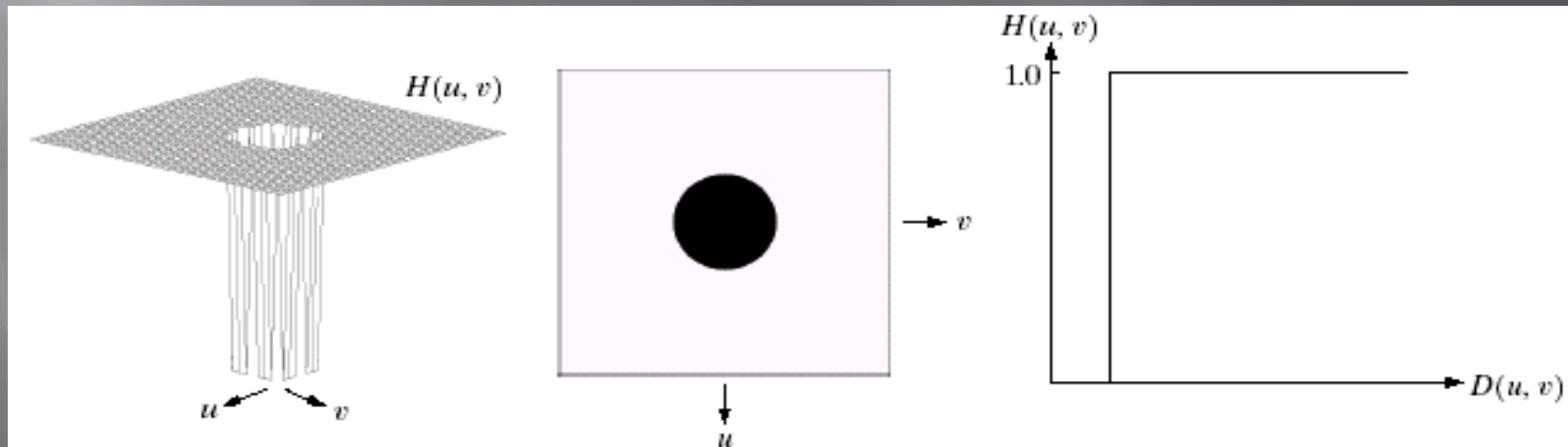


# Ideal High Pass Filters

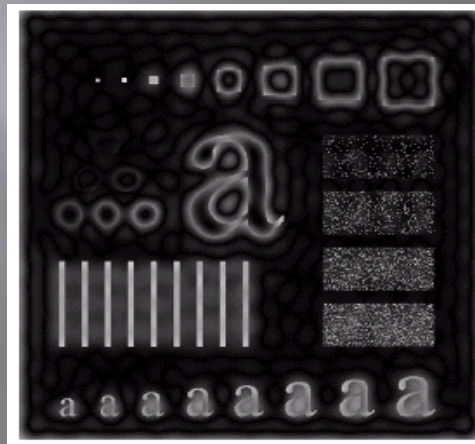
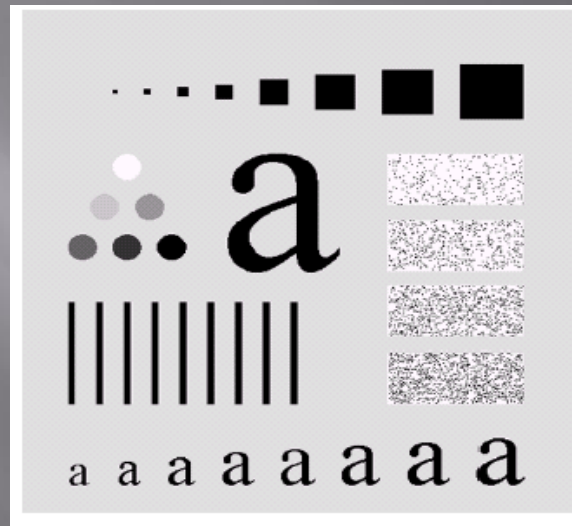
The ideal high pass filter is given as:

$$H(u, v) = \begin{cases} 0 & \text{if } D(u, v) \leq D_0 \\ 1 & \text{if } D(u, v) > D_0 \end{cases}$$

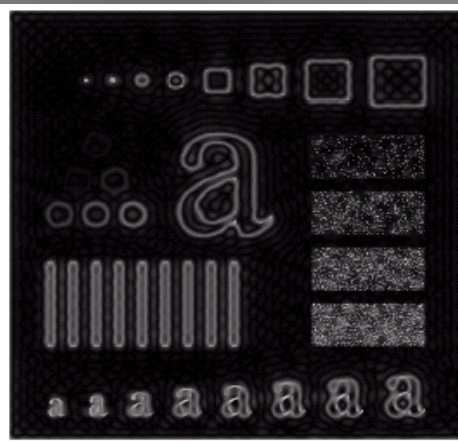
where  $D_0$  is the cut off distance as before



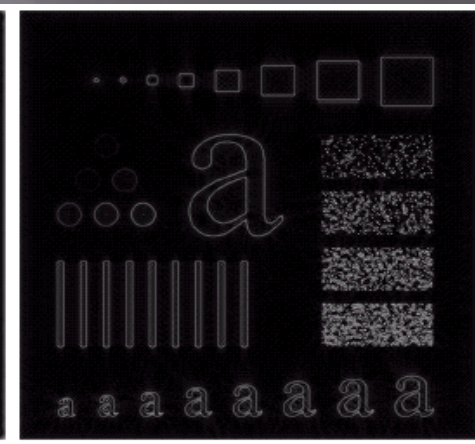
# Ideal High Pass Filters (cont...)



Results of ideal high pass filtering with  $D_0 = 15$



Results of ideal high pass filtering with  $D_0 = 30$



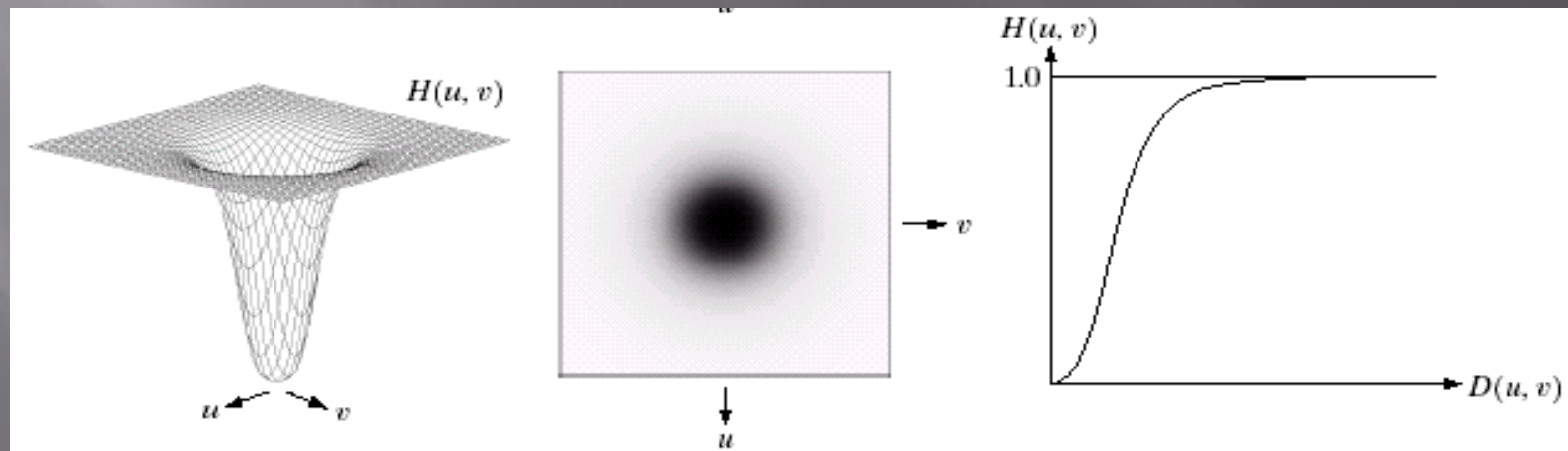
Results of ideal high pass filtering with  $D_0 = 80$

# Butterworth High Pass Filters

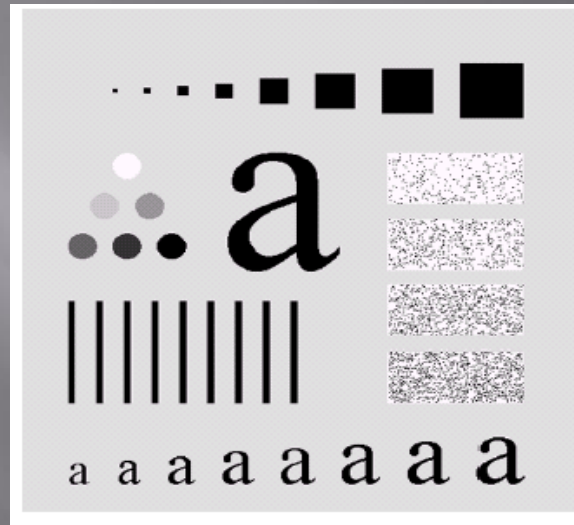
The Butterworth high pass filter is given as:

$$H(u, v) = \frac{1}{1 + [D_0 / D(u, v)]^{2n}}$$

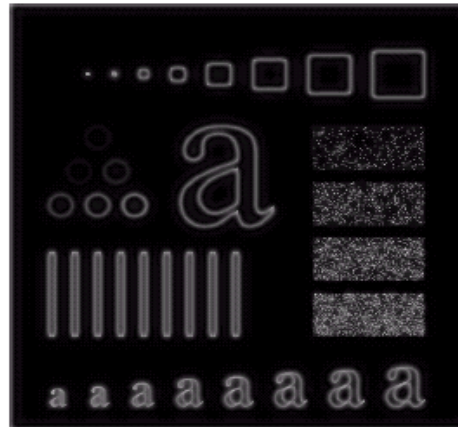
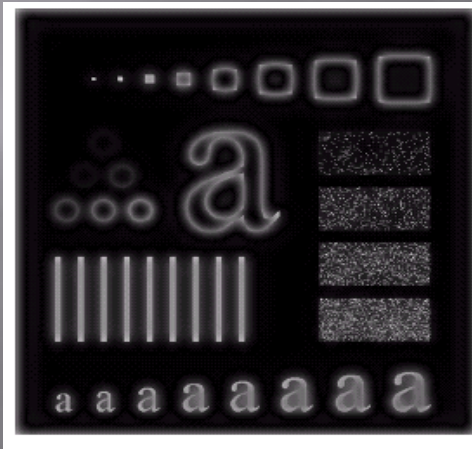
where  $n$  is the order and  $D_0$  is the cut off distance as before



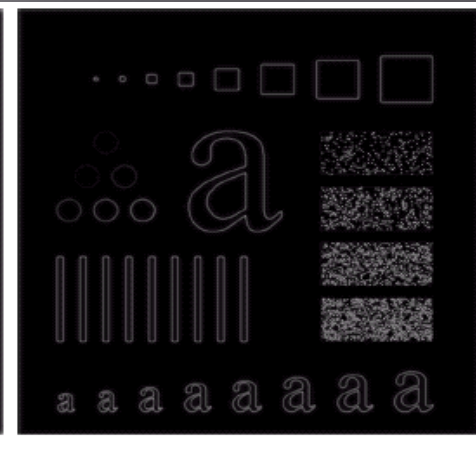
# Butterworth High Pass Filters (cont...)



Results of Butterworth high pass filtering of order 2 with  $D_0 = 15$



Results of Butterworth high pass filtering of order 2 with  $D_0 = 30$



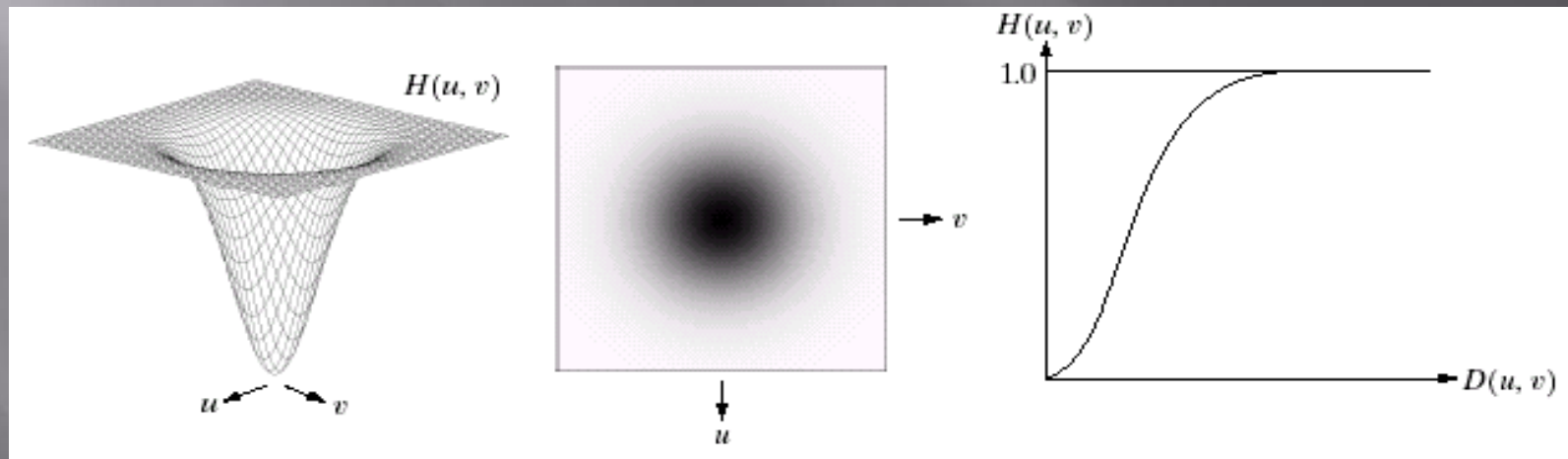
Results of Butterworth high pass filtering of order 2 with  $D_0 = 80$

# Gaussian High Pass Filters

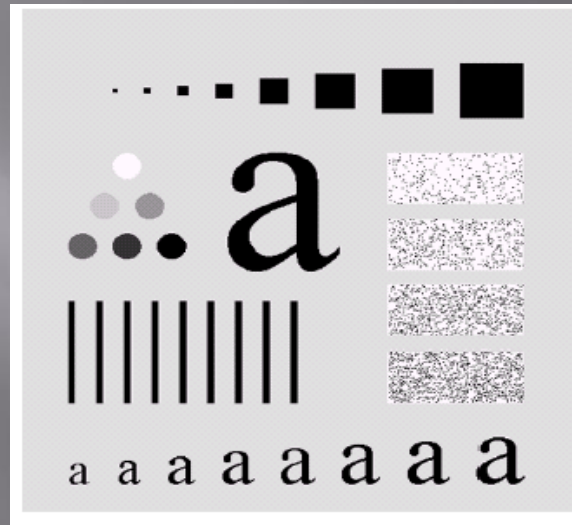
The Gaussian high pass filter is given as:

$$H(u, v) = 1 - e^{-D^2(u, v) / 2D_0^2}$$

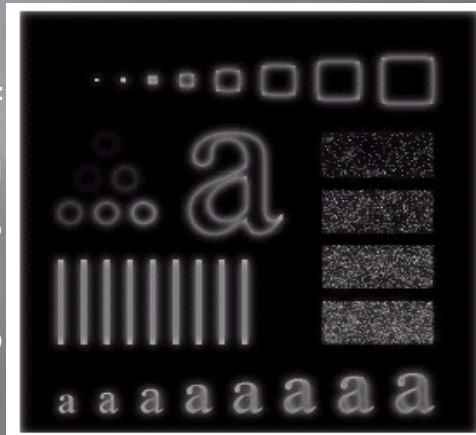
where  $D_0$  is the cut off distance as before



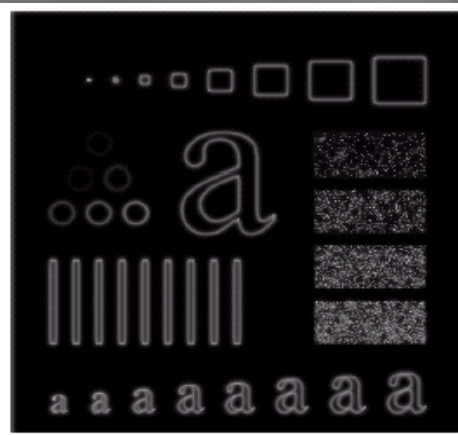
# Gaussian High Pass Filters (cont...)



Results of  
Gaussian  
high pass  
filtering with  
 $D_0 = 15$



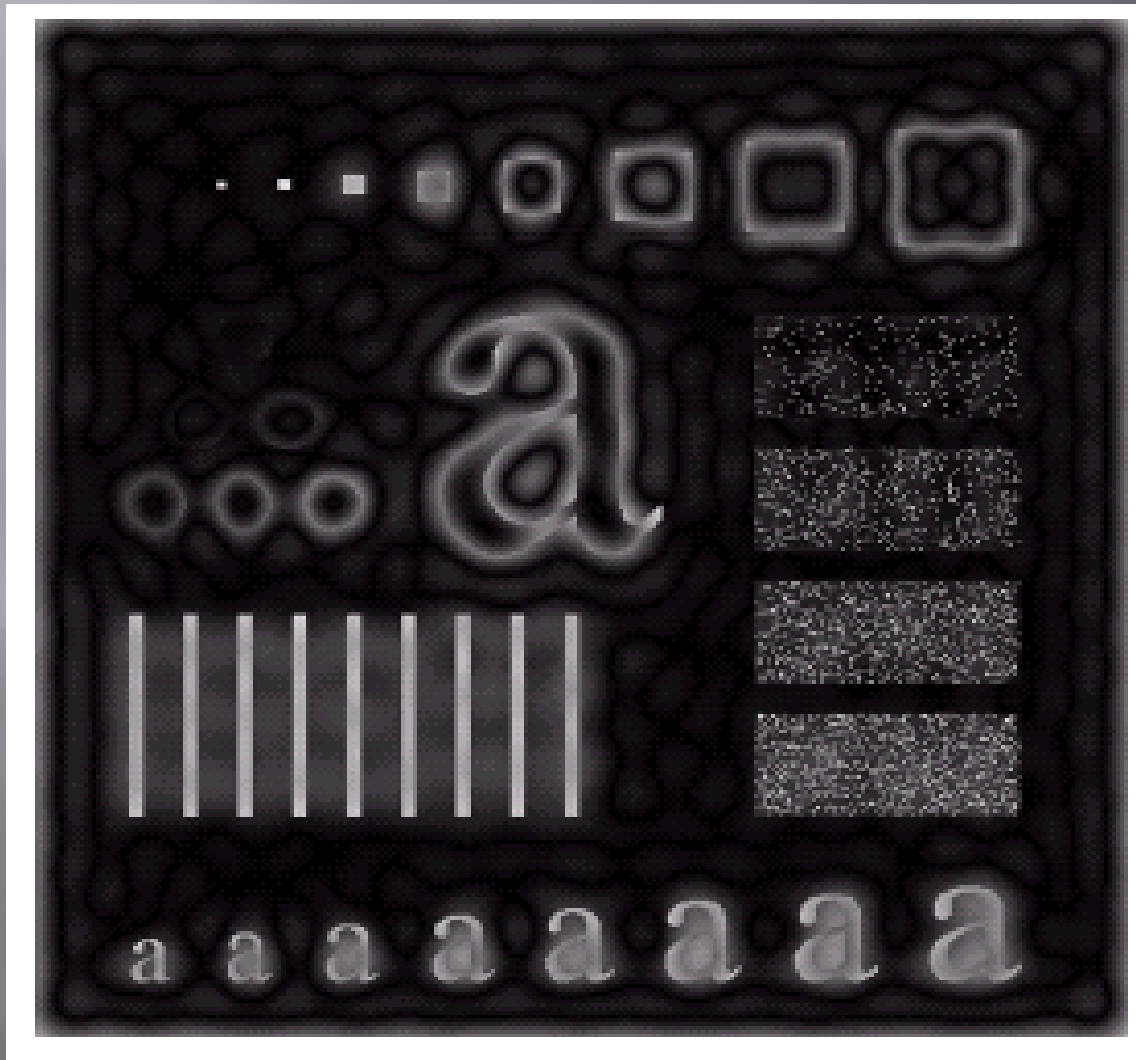
Results of Gaussian high pass  
filtering with  $D_0 = 30$



Results of  
Gaussian  
high pass  
filtering with  
 $D_0 = 80$

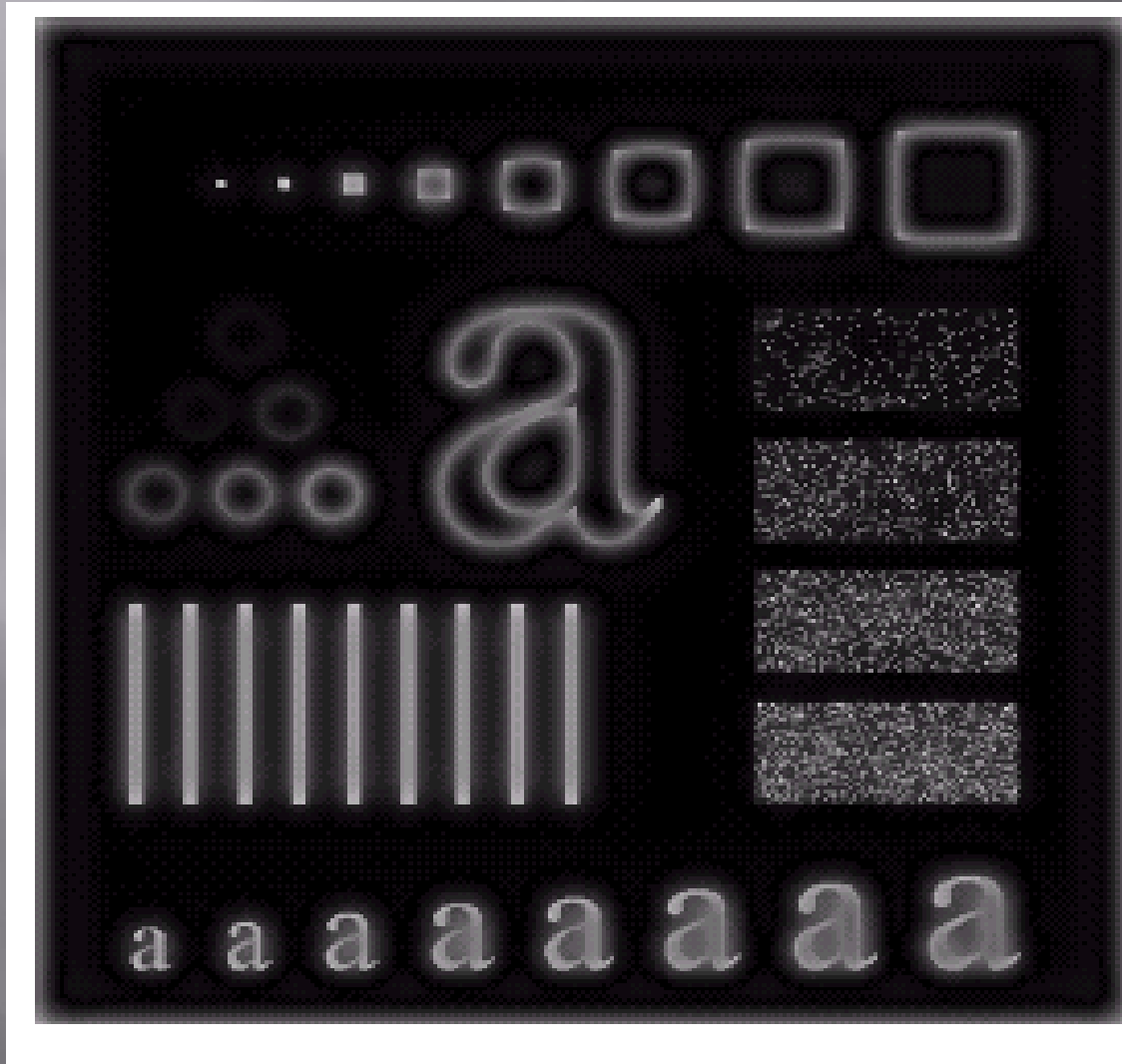


# Highpass Filter Comparison



Results of ideal  
high pass filtering  
with  $D_0 = 15$

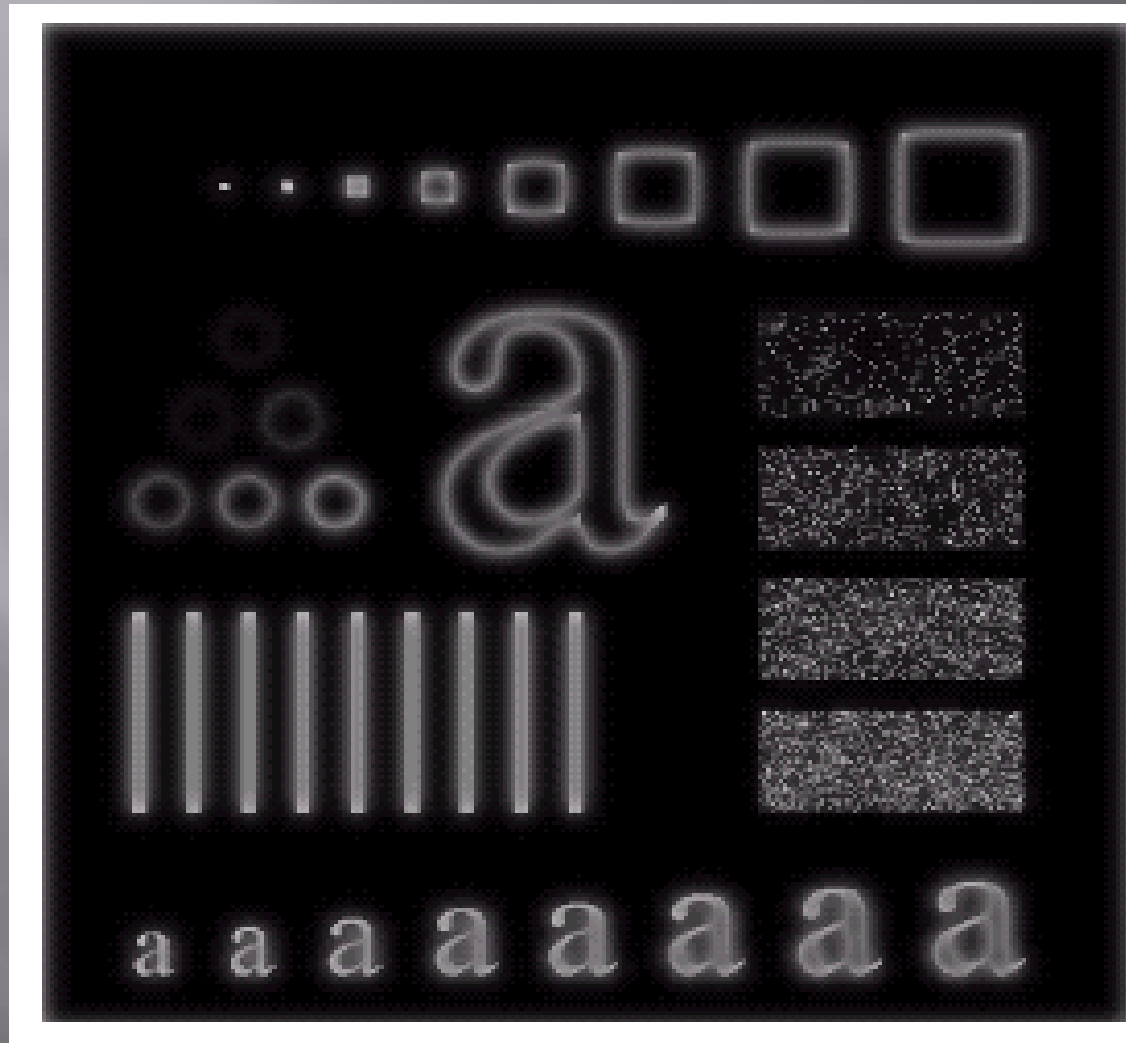
# Highpass Filter Comparison



Results of Butterworth high pass filtering of order 2 with  $D_0 = 15$

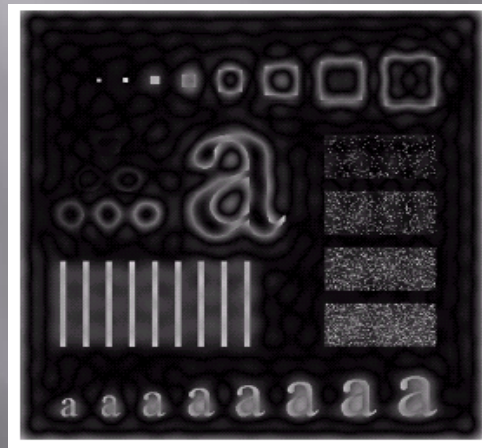
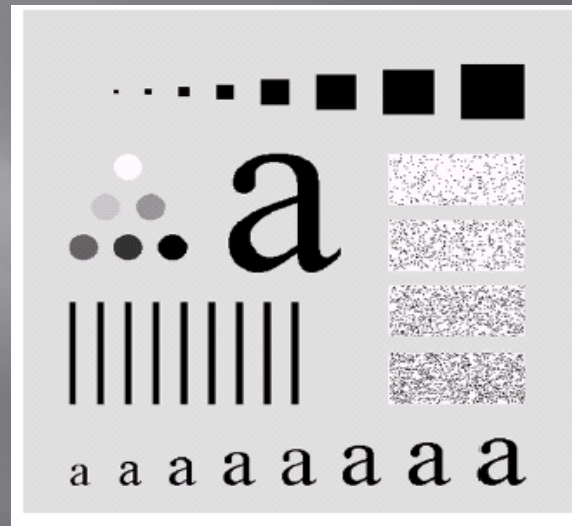


# Highpass Filter Comparison

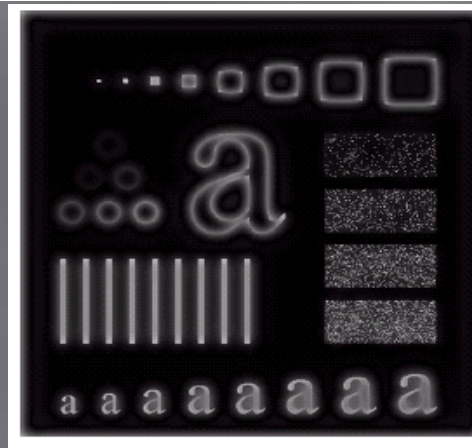


Results of Gaussian  
high pass filtering with  
 $D_0 = 15$

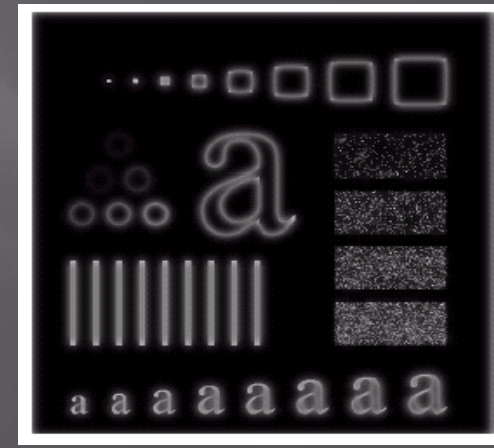
# Highpass Filter Comparison



Results of ideal high pass filtering with  $D_0 = 15$

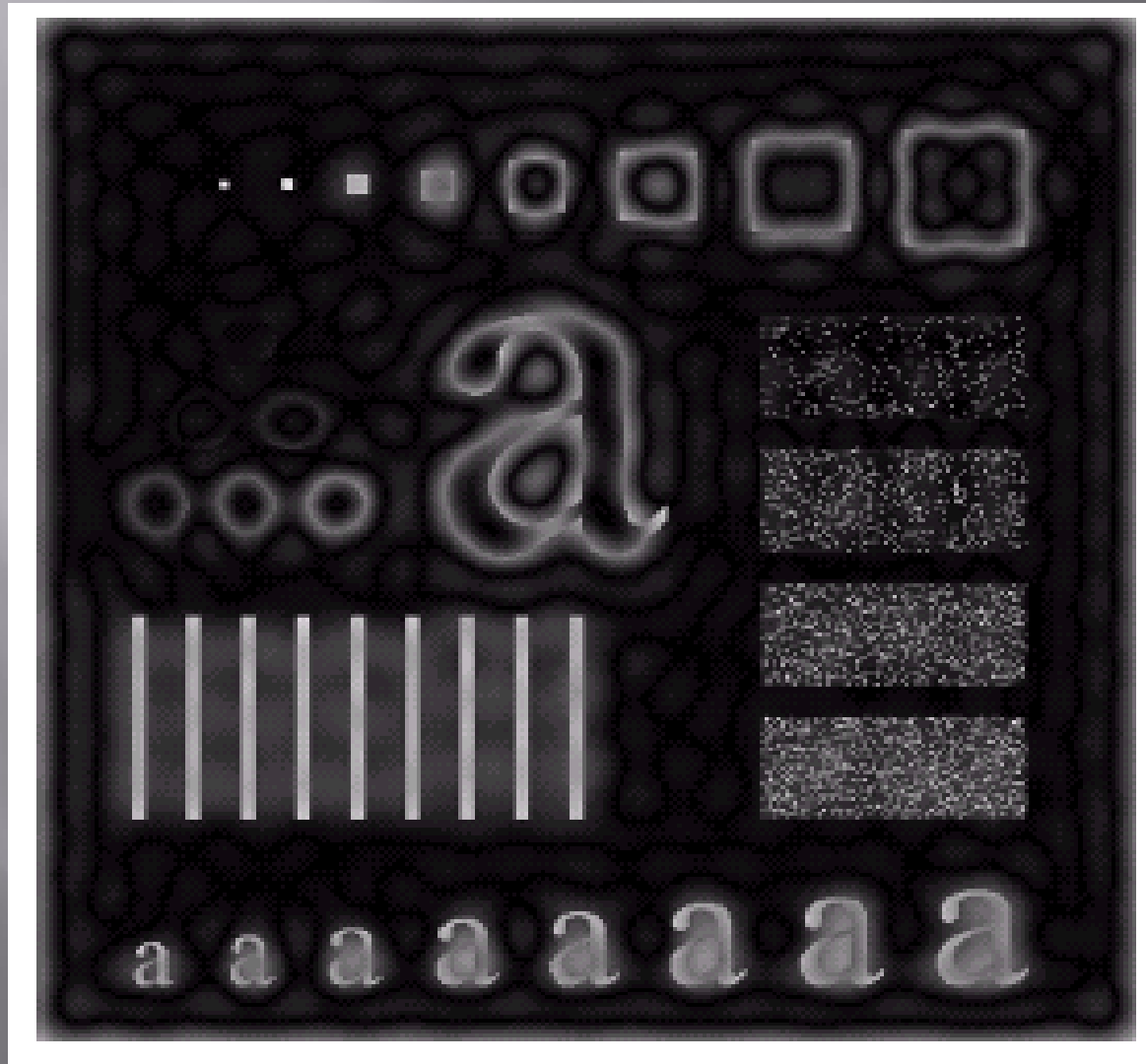


Results of Butterworth high pass filtering of order 2 with  $D_0 = 15$



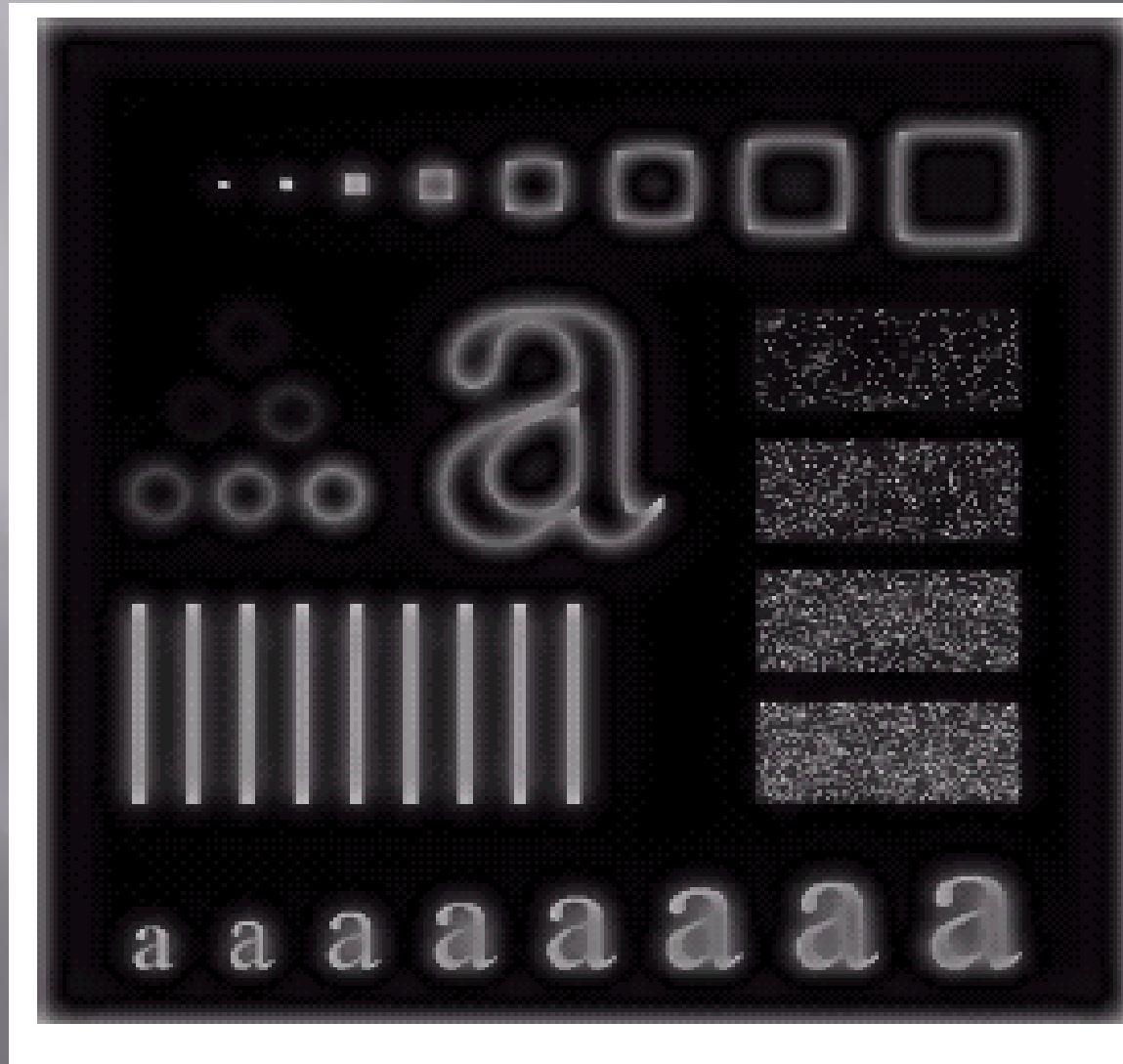
Results of Gaussian high pass filtering with  $D_0 = 15$

# Highpass Filter Comparison



Results of ideal  
high pass filtering  
with  $D_0 = 15$

# Highpass Filter Comparison



Results of Butterworth  
high pass filtering of order  
2 with  $D_0 = 15$

# Homomorphic Filtering

- If the image model is based on illumination-reflectance, then frequency domain procedures are not as easy to perform.
- The main reason is that illumination and reflectance components of the model are not separable.
- To be able to improve appearance of an image by simultaneous brightness range compression and contrast enhancement it is necessary to separate the two components.
- As you recall, an image can be modeled mathematically in terms of illumination and reflectance as follow:  $f(x,y) = l(x,y) r(x,y)$