- Data availability in a Bayesian framework
- We could design an optimal classifier if we knew:
 - **Ρ(**ω_i) (priors)
 - P(x | ω_i) (class-conditional densities)
 - Unfortunately, we rarely have this complete information.
 - Design a classifier from a training sample
 - No problem with prior estimation
 - Samples are often too small for classconditional estimation (large dimension of feature space)

- A priori information about the problem Normality of P(x | ω_i) P(x | ω_i) ~ N(μ_i, Σ_i) Characterized by 2 parameters
- Estimation techniques Maximum-Likelihood (ML) and Bayesian estimations
- Results are nearly identical, but the approaches are different

Parameter Estimation

Parameter estimation

Maximum likelihood: values of parameters are fixed but unknown **Bayesian estimation:** parameters as random variables having some known a priori distribution

- •Parameters in ML estimation are fixed but unknown
- •Best parameters are obtained by maximizing the probability of obtaining the samples observed

•Here, we use $P(\omega_i | x)$ for our classification rule

ML Estimation:

- Has good convergence properties as the sample size increases
- Simpler than any other alternative techniques
- General principle in <u>a specific example</u>
- Assume we have c classes and

•
$$p(\mathbf{x}|\omega_j) \sim N(\boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)$$

• $p(\mathbf{x}|\omega_j) \equiv p(\mathbf{x}|\omega_j, \boldsymbol{\theta}_j)$ where:

$$\theta_j = (\mu_j, \Sigma_j) = (\mu_j^1, \mu_j^2, ..., \sigma_j^{11}, \sigma_j^{22}, cov(x_j^m, x_j^n)...)$$

•Use the information provided by the training samples to estimate $\theta = (\theta_1, \theta_2, ..., \theta_c)$ each θ_i (i = 1, 2, ..., c) is associated with each category

• c separate problems: Use a set $\mathcal D$ of n training samples $\mathbf{x}_1, \mathbf{x}_2, ..., \mathbf{x}_n$ drawn independently from $p(\mathbf{x}|\boldsymbol{\theta})$ to estimate the unknown $\boldsymbol{\theta}$

$$p(\mathcal{D}|\boldsymbol{\theta}) = \prod_{k=1}^{n} p(\mathbf{x}_k|\boldsymbol{\theta})$$

 $p(\mathcal{D}|\boldsymbol{\theta})$ is called the likelihood of $\boldsymbol{\theta}$ w.r.t. the set of samples

$$p(\mathcal{D}|\boldsymbol{\theta}) = \prod_{k=1}^{n} p(\mathbf{x}_k|\boldsymbol{\theta})$$

$p(\mathcal{D}|\boldsymbol{\theta})$ is called the *likelihood* of $\boldsymbol{\theta}$ w.r.t. the set of samples

• *ML* estimate of θ is, by definition the value $\hat{\theta}$ that maximizes $p(\mathcal{D}|\theta)$

• "It is the value of $\boldsymbol{\theta}$ that best agrees with the actually observed training samples"

Maximum Likelihood Estimation



Figure 3.1: The top graph shows several training points in one dimension, known or assumed to be drawn from a Gaussian of a particular variance, but unknown mean. Four of the infinite number of candidate source distributions are shown in dashed lines. The middle figures shows the likelihood $p(\mathcal{D}|\theta)$ as a function of the mean. If we had a very large number of training points, this likelihood would be very narrow. The value that maximizes the likelihood is marked $\hat{\theta}$; it also maximizes the logarithm of the likelihood — i.e., the log-likelihood $l(\theta)$, shown at the bottom. Note especially that the likelihood lies in a different space from $p(x|\hat{\theta})$, and the two can have different functional forms.

.....

- Optimal estimation
- Let $\boldsymbol{\theta} = (\theta_1, \theta_2, ..., \theta_p)^T$ and let $\nabla_{\boldsymbol{\theta}}$ be the gradient operator

$$\nabla_{\boldsymbol{\theta}} = \left[\frac{\partial}{\partial \theta_1}, \frac{\partial}{\partial \theta_2}, ..., \frac{\partial}{\partial \theta_p}\right]^T$$

• We define $l(\theta)$ as the *log-likelihood* function:

$$l(\boldsymbol{\theta}) \equiv \ln p(\mathcal{D}|\boldsymbol{\theta})$$

• New problem statement: determine θ that maximizes the log-likelihood:

$$\hat{\theta} = \arg \max_{\theta} l(\theta)$$

• Set of necessary conditions for an optimum is:

$$\nabla_{\boldsymbol{\theta}} l = \sum_{k=1}^{n} \nabla_{\boldsymbol{\theta}} \ln p(\mathbf{x}_k | \boldsymbol{\theta})$$

$$\nabla_{\boldsymbol{\theta}} l = 0$$

Maximum Likelihood Estimation

- Example of a specific case: unknown μ
 - P(x_i | μ) ~ N(μ, Σ) (Samples are drawn from a multivariate normal population)

$$\ln p(\mathbf{x}_k | \boldsymbol{\mu}) = -\frac{1}{2} \ln \left[(2\pi)^d | \boldsymbol{\Sigma} | \right] - \frac{1}{2} (\mathbf{x}_k - \boldsymbol{\mu})^T \boldsymbol{\Sigma}^{-1} (\mathbf{x}_k - \boldsymbol{\mu})$$
$$\nabla_{\boldsymbol{\theta}} \ln p(\mathbf{x}_k | \boldsymbol{\mu}) = \boldsymbol{\Sigma}^{-1} (\mathbf{x}_k - \boldsymbol{\mu})$$

- $\theta = \mu$ therefore:
- The ML estimate for μ must satisfy:

$$\sum_{k=1}^{n} \Sigma^{-1}(\mathbf{x}_k - \widehat{\boldsymbol{\mu}}) = 0$$

Multiplying by Σ and rearranging, we obtain:

$$\hat{u} = \frac{1}{n} \sum_{k=1}^{n} \mathbf{x}_k$$

(Just the arithmetic average of the samples of the training samples)

Conclusion: "If $p(\mathbf{x}_k | \boldsymbol{\omega}_j)$ (j = 1, 2, ..., c) is supposed to be Gaussian in a d dimensional feature space; then we can estimate $\theta = (\theta_1, \theta_2, ..., \theta_c)$ and perform an optimal classification"

Maximum Likelihood Estimation

• Gaussian Case: unknown μ and σ

 $\theta = (\theta_1, \theta_2) = (\mu, \sigma^2)$ $l = \ln p(\mathbf{x}_k | \theta) = -\frac{1}{2} \ln 2\pi \theta_2 - \frac{1}{2\theta_2} (x_k - \theta_1)^2$ $\nabla_{\theta} l = \begin{bmatrix} \frac{\partial}{\partial \theta_1} (\ln p(x_k | \theta)) \\ \frac{\partial}{\partial \theta_2} (\ln p(x_k | \theta)) \end{bmatrix} = 0$

$$\begin{cases} \sum_{k=1}^{n} \frac{1}{\hat{\theta}_{2}} (x_{k} - \hat{\theta}_{1}) = 0\\ -\sum_{k=1}^{n} \frac{1}{\hat{\theta}_{2}} + \sum_{k=1}^{n} \frac{(x_{k} - \hat{\theta}_{1})^{2}}{\hat{\theta}_{2}^{2}} = 0 \end{cases}$$

Maximum Likelihood Estimation

$$\begin{cases} \sum_{k=1}^{n} \frac{1}{\hat{\theta}_{2}} (x_{k} - \hat{\theta}_{1}) = 0 \\ -\sum_{k=1}^{n} \frac{1}{\hat{\theta}_{2}} + \sum_{k=1}^{n} \frac{(x_{k} - \hat{\theta}_{1})^{2}}{\hat{\theta}_{2}^{2}} = 0 \end{cases}$$



Quality of Estimators

Three Principal Factors can be used to obtain the quality of estimators:

- Bias
- Consistency
- Efficiency

Quality of Estimators

Three principal factors can be used to establish the quality or "goodness" of an estimator. First, it is desirable that the expected value of the estimator be equal to the parameter being established. That is,

$$E\left[\hat{\phi}\right] = \phi \tag{4.5}$$

where $\hat{\phi}$ is an estimator for the parameter ϕ . If this is true, the estimator is said to be *unbiased*. Second, it is desirable that the mean square error of the estimator be smaller than for other possible estimators. That is,

$$E\left[\left(\hat{\phi}_{1}-\phi\right)^{2}\right] \leq E\left[\left(\hat{\phi}_{i}-\phi\right)^{2}\right]$$
(4.6)

where $\hat{\phi}_1$ is the estimator of interest and $\hat{\phi}_i$ is any other possible estimator. If this is true, the estimator is said to be more *efficient* than other possible estimators. Third, it is desirable that the estimator approach the parameter being estimated with a probability approaching unity as the sample size becomes large. That is, for any $\varepsilon > 0$,

$$\lim_{N \to \infty} \operatorname{Prob}[|\hat{\phi} - \phi| \ge \varepsilon] = 0 \tag{4.7a}$$

Quality of Estimators

$$\lim_{N \to \infty} \Prob[|\hat{\phi} - \phi| \ge \varepsilon] = 0$$
(4.7a)

If this is true, the estimator is said to be *consistent*. It follows from the Chebyshev inequality of Equation (3.22) that a sufficient (but not necessary)

condition to meet the requirements of Equation (4.7a) is given by

$$\lim_{N \to \infty} E\left[\left(\hat{\phi} - \phi\right)^2\right] = 0 \tag{4.7b}$$

Note that the requirements stated in Equation (4.7) are simply convergence requirements in (a) probability and (b) the mean square sense, as defined later in Section 5.3.4.

Maximum Likelihood Estimation (continued)

Bias

• ML estimate for σ^{2} is biased

$$E\left[\frac{1}{n}\sum_{i=1}^{n}(x_i-\bar{x})^2\right] = \frac{n-1}{n}\sigma^2 \neq \sigma^2$$

• An elementary unbiased estimator for σ^2 :

$$E\left[\frac{1}{n-1}\sum_{i=1}^{n}(x_i-\bar{x})^2\right] = \sigma^2$$

Maximum Likelihood Estimation (continued)

• An elementary unbiased estimator for σ^2 :

$$E\left[\frac{1}{n-1}\sum_{i=1}^{n}(x_i-\bar{x})^2\right] = \sigma^2$$

• Sample covariance matrix:

$$\mathbf{C} = rac{1}{n-1} \sum_{k=1}^{n} (\mathbf{x}_k - \hat{\boldsymbol{\mu}}) (\mathbf{x}_k - \hat{\boldsymbol{\mu}})^T$$

Maximum Likelihood Estimation (continued)

Key property of ML:

 If an estimator is unbiased and ML then it is also efficient

Density Function Params. via Sample

Gaussian density function:

$$p(x) = \frac{1}{\sigma \sqrt{2\pi}} e^{-\frac{1}{2} \left(\frac{x-\mu}{\sigma}\right)^2}$$

where μ and σ^2 are estimated from sample (via maximum likelihood estimate):

$$\mu = \frac{1}{n} \sum_{i} x_{i}$$

$$\sigma^2 = \frac{1}{n} \sum_i (x_i - \mu)^2$$

.

23

Common Exponential Distributions

Name	Distribution	Domain		S
Normal	$p(x \boldsymbol{\theta}) = \sqrt{\frac{\theta_2}{2\pi}} e^{-(1/2)\theta_2(x-\theta_1)^2}$	$\theta_2 > 0$		$\begin{bmatrix} \frac{1}{n} \sum_{k=1}^{n} x_k \\ \frac{1}{n} \sum_{k=1}^{n} x_k^2 \end{bmatrix}$
Multi- variate Normal	$p(\mathbf{x} \boldsymbol{\theta}) = \frac{ \boldsymbol{\Theta}_2 ^{1/2}}{(2\pi)^{d/2}} e^{-(1/2)(\mathbf{x}-\boldsymbol{\theta}_1)^t} \boldsymbol{\Theta}_2(\mathbf{x}-\boldsymbol{\theta}_1)$	Θ_2 positive definite		$\begin{bmatrix} \frac{1}{n} \sum_{k=1}^{n} \mathbf{x}_{k} \\ \frac{1}{n} \sum_{k=1}^{n} \mathbf{x}_{k} \mathbf{x}_{k}^{t} \end{bmatrix}$
Exponential	$p(x \theta) = \begin{cases} \theta e^{-\theta x} & x \ge 0\\ 0 & \text{otherwise} \end{cases}$	$\theta > 0$		$\frac{1}{n}\sum_{k=1}^{n} x_k$
Rayleigh	$p(x \theta) = \begin{cases} 2\theta x e^{-\theta x^2} & x \ge 0\\ 0 & \text{otherwise} \end{cases}$	$\theta > 0$		$\frac{1}{n}\sum_{k=1}^{n} x_k^2$
Maxwell	$p(x \theta) = \begin{cases} \frac{4}{\sqrt{\pi}} \theta^{3/2} x^2 e^{-\theta x^2} & x \ge 0\\ 0 & \text{otherwise} \end{cases}$	$\theta > 0$		$\frac{1}{n}\sum_{k=1}^{n} x_k^2$
Gamma	$p(x \boldsymbol{\theta}) = \begin{cases} \frac{\theta_2^{\theta_1+1}}{\Gamma(\theta_1+1)} x^{\theta_1} e^{-\theta_2 x} & x \ge 0\\ 0 & \text{otherwise} \end{cases}$	$\theta_1 > -1 \\ \theta_2 > 0$	$\begin{array}{c} 1.5\\ 0.5\\ \theta_2\\ 1 \end{array} \begin{array}{c} 2\\ 3 \end{array} \begin{array}{c} \theta_1 = -2\\ 0 \end{array}$	$\left[\begin{array}{c} \left(\prod_{k=1}^{n} x_{k}\right)^{1/n} \\ \frac{1}{n} \sum_{k=1}^{n} x_{k} \end{array}\right]$

Common Exponential Distributions

Beta	$\begin{cases} p(x \boldsymbol{\theta}) = \\ \begin{cases} \frac{\Gamma(\theta_1 + \theta_2 + 2)}{\Gamma(\theta_1 + 1)\Gamma(\theta_2 + 1)} x^{\theta_1} (1 - x)^{\theta_2} \\ 0 \leq x \leq 1 \\ 0 & \text{otherwise} \end{cases}$	$\begin{array}{c} \theta_1 > -1 \\ \theta_2 > -1 \end{array}$	$\theta_1 = -2$	$\begin{bmatrix} \left(\prod_{k=1}^{n} x_k\right)^{1/n} \\ \left(\prod_{k=1}^{n} (1-x_k)\right)^{1/n} \end{bmatrix}$
Poisson	$P(x \theta) = \frac{\theta^x}{x!}e^{-\theta} x = 0, 1, 2, \dots$	$\theta > 0$.15 .1 .85 	$\frac{1}{n}\sum_{k=1}^{n} x_k$
Bernoulli	$P(x \theta) = \theta^x (1-\theta)^{1-x} x = 0, 1$	$0 < \theta < 1$	$\begin{array}{c} 1\\ 0.5\\ 0.4\\ 0.4\\ 0.2\\ 0\\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 $	$\frac{1}{n}\sum_{k=1}^{n} x_k$
Binomial	$P(x \theta) = \frac{m!}{x!(m-x)!} \theta^x (1-\theta)^{m-x}$ $x = 0, 1,, m$	$0 < \theta < 1$	m = 10 m = 10 m = 10 m = 10	$\frac{1}{n}\sum_{k=1}^{n}x_{k}$
Multinomial	$P(\mathbf{x} \boldsymbol{\theta}) = \\ \frac{m! \prod_{i=1}^{d} \theta_i^{x_i}}{\prod_{i=1}^{d} x_i!} \qquad \begin{array}{c} x_i = 0, 1, \dots, m \\ \sum_{i=1}^{d} x_i = m \\ i = 1 \end{array}$	$0 < \theta_i < 1$ $\sum_{i=1}^d \theta_i = 1$	$P(x \theta) = \frac{m = 12}{x_0}$	$\frac{1}{n}\sum_{k=1}^{n}\mathbf{x}_{k}$

.

Example with real world data

 Classification of remote sensing hyperspectral image using maximum likelihood technique



 Image is acquired by the ROSIS-03 optical sensor over the University of Pavia, Italy

• Spatial dimension: 610 x 340 pixels

- •Spatial resolution: 1.3m per pixel
- Spectral dimension: 103 spectral channels (0.43-0.86 µm)

Spectral context



Panchromatic: one grey level value per pixel Multispectral: limited spectral info

Hyperspectral: detailed spectral info

••••

Spectral context



.

Input image (103 spectral channels)



Task: Assign every pixel to one of the nine classes: alphalt meadows gravel trees metal sheets bare soil bitumen bricks

Reference data



30

Maximum Likelihood

Spectral Context for HS Image



Spectral Context for HS Image



alphalt, meadows, gravel, trees, metal sheets, bare soil, bitumen, bricks, shadows

• Feature vector: a vector of radiance values x for each pixel

103 spectral bands → dimensionality of the feature vector d=103

- Samples of each class *k* are assumed to have a Gaussian distribution
- Parameters of distributions for each class are estimated from the training samples, using the maximum likelihood estimates:

$$\boldsymbol{\mu}_{k} = \frac{1}{m_{k}} \sum_{j=1}^{m_{k}} \mathbf{x}_{j,k}$$
$$\boldsymbol{\Sigma}_{k} = \frac{1}{m_{k}} \sum_{j=1}^{m_{k}} (\mathbf{x}_{j,k} - \boldsymbol{\mu}_{k}) (\mathbf{x}_{j,k} - \boldsymbol{\mu}_{k})^{T},$$

where $\mathbf{x}_{j,k}, j = 1, ..., m_k$ - training samples for class k.

33

• We split reference data into sets of training and test samples:



Class	Training samples	Test samples	
Asphalt	548	6304	
Meadows	540	18146	
Gravel	392	1815	
Trees	524	2912	
Metal sheets	265	1113	
Bare soil	532	4572	
Bitumen	375	981	
Bricks	514	3364	
Shadows	231	795	

- For each class *k*, P = [d(d+1)/2 + d] parameters have to be estimated
- If d = 103, P = 5459!
- We have only from 231 to 548 training samples per class
- To avoid a significant parameter estimation error: P << m_k (m_k – number of training samples for class k)

- Dimensionality reduction must be performed first, to reduce the dimensionality d
 - The first 3 bands on the 103-band image are omitted
 - A 10-band image is obtained by averaging over every 10 bands (new d = 10)

1) Parameters of Gaussian distributions for each class are estimated

2) The whole image is classified using
 K = 9 (number of classes) discriminant
 functions (MAP classification):

$$g_k(\mathbf{x}) = -\frac{1}{2} (\mathbf{x} - \boldsymbol{\mu}_k)^T \boldsymbol{\Sigma}_k^{-1} (\mathbf{x} - \boldsymbol{\mu}_k) - \frac{1}{2} \ln |\boldsymbol{\Sigma}_k| + \ln P(\omega_k)$$

 $P(\omega_k) = \frac{m_k}{m}, m$ - total number of training samples

Maximum Likelihood Classification



alphalt, meadows, gravel, trees, metal sheets, bare soil, bitumen, bricks, shadows Overall accuracy = 82.29%

Maximum Likelihood Classification





-	Confusion matrix(OA = 82.289%, AA = 86.362%, K = 76.878%)								<u> </u>		
		1-asphalt	2-meadows	3-gravel	4-trees	5-metal_sheet	6-bare_soil	7-bitumen	8-brick	9-shadow	class acc.
Ser.	1-asphalt	4865	8	392	39	17	34	411	538	0	77.17
	2-meadows	0	14764	2	2261	0	1114	0	5	0	81.36
	3-gravel	14	1	1223	1	0	8	0	568	0	67.38
	4-trees	0	50	2	2858	0	3	0	0	0	98.11
	5-metal_sheet	0	0	0	0	1113	0	0	0	0	100.00
	6-bare_soil	1	918	68	83	0	3442	0	60	0	75.28
	7-bitumen	64	0	3	1	0	1	892	20	0	90.93
	8-brick	33	2	292	1	0	55	3	2978	0	88.53
	9-shadow	7	0	3	0	2	0	0	0	783	98.49

Conclusions for the classification example:

- Classification accuracies are high for most of the classes
- Other feature extraction (dimensionality reduction) method can be used \rightarrow accuracies can be further improved

Computational complexity

• *Example:* complexity of a ML estimation of the parameters in a classifier for Gaussian priors in d dimension, with n training samples for each of c categories

$$g(\mathbf{x}) = -\frac{1}{2} (\mathbf{x} - \hat{\boldsymbol{\mu}})^t \underbrace{\widehat{\boldsymbol{\Sigma}}^{-1}}_{\mathbf{x}} (\mathbf{x} - \hat{\boldsymbol{\mu}}) - \underbrace{\underbrace{\underbrace{\partial}}_{d} \ln 2\pi}_{\mathbf{x}} - \underbrace{\underbrace{\partial}_{d} \ln 2\pi}_{\mathbf{x}} - \underbrace{\underbrace{\partial}_{d} \ln 2\pi}_{\mathbf{x}} + \underbrace{\underbrace{\partial}_{d}$$

- Overall computational complexity (CC) for learning is O(cd²n)
- CC for classificaiton of one sample is O(cd²)

Computational complexity

Parallel implementations

- Space complexity
- Time complexity
- Example: Estimation of the sample mean using d processors, each adding n values
 - Space complexity: O(d)
 - Time complexity: *O(n)*