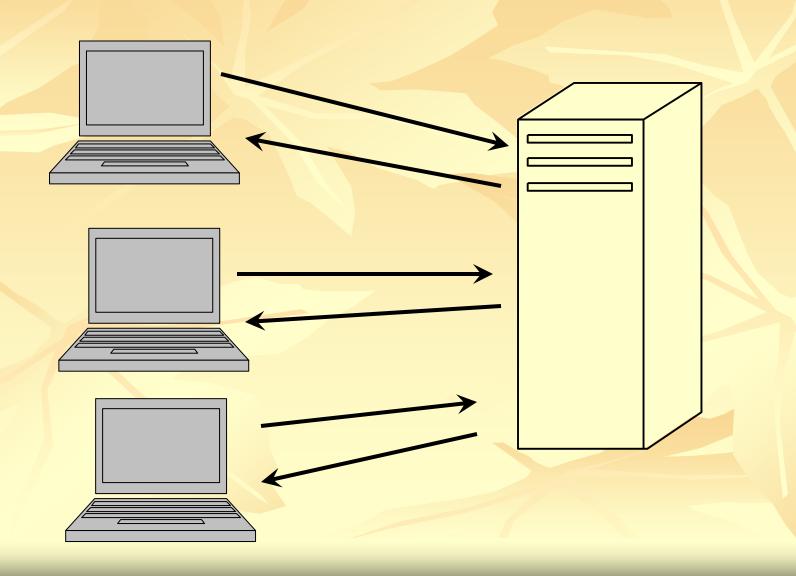
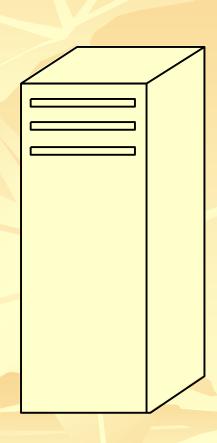
Web Application Architecture

Client Server Model

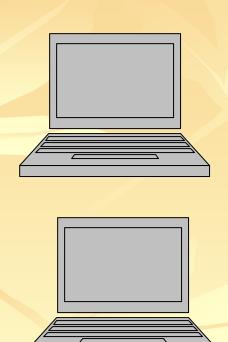


Server Applications (Software)

- Management and maintenance of Data including
 - User login data
 - Application data
- Data processing
- Centralized
- Access via Login



Client Applications (Software)



- Provides user interface
- Stores some settings
- Can do some data processing
- Little to no application data storage
 - Same view of data no matter where you login

Client-Server Advantages

- Centralized Data Storage
- No data redundancy (no duplication of data)
- Reduces data dependencies
 - If data is stored on each user's system and each system is different than data depends on how the user system is designed
 - Data can not be shared easily if such dependencies exist

Classic Example:

Early Banking Systems

- Network: Local Area Network (LAN) covering local office branch.
- Server: Mainframe-like server "in the back" running custom banking system
- Client: Windows PC with client interface for each bank teller.
- Data is the same no matter what teller you go to.
- Data is NOT the same if you go to another branch unless servers exchanged some data at night.

Classic Example:

Early Banking Systems

The Obvious Future:

- Change the LAN to a wide area network covering all the branches.
- Get rid of the individual servers at each branch
- Have clients connect to central server where ALL the banking data is stored.

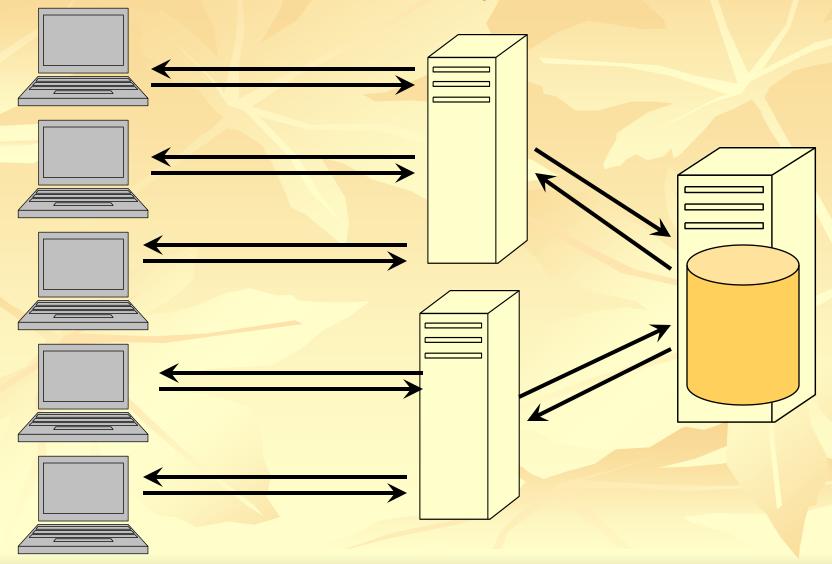
Classic Example:

Early Banking Systems

The Obvious Problems:

- Large banks could have thousands of tellers connecting to the central server.
- Combining data from all branches requires severs with lots of storage capacity.
- Branch data could be stored in different formats.
- Lack of Standardization.

3-Tiered Systems



3-Tiered System

- Database Tier (Database Server)
 - Data storage and low level data manipulation
- Server Tier (Application Server)
 - Manage client connections and data processing
- Client Tier (Client Software installed locally)
 - User interface and some data processing

Advantage of 3-Tier Systems

- Central Database Server accessed by multiple Application Servers
- In turn, each Application Server could independently manage thousands of users
- Database Server is specially designed to do its job
 - Database Operations: Update, Insert, Remove, etc.
 - Lots of disk storage and memory needed
- Application Servers can be added to support more users or DIFFERENT APPLICATIONS
 - Server Operations: Complex application-dependent computations
 - Lots of processor power needed

Internet vs. WWW

Internet is the infrastructure that makes the WWW work.

- Packet Switching
- TCP/IP Protocol
- Physical Infrastructure
 - Fiber-optics lines, wires
 - Satellites, Cable Modems
 - Routers, Hubs, Network Cards, WiFi systems, etc.

WWW is just one of many "virtual networks" built on the Internet.

- Websites: http, https, etc.
- **Email**: pop, imap, etc.
- Other systems: ftp, instant messaging, etc.
- Note: Even to this day companies have "private virtual networks" that use the Internet, but are proprietary, locked-down.

WWW – Ultimate Client-Server System

- Already Standardized
- Built on the Widest Area Network you could imagine, i.e., The Internet
- Standardized Clients that are free to use
 - IE, Firefox, Safari, etc.
- Lots of Servers already in place
 - Apache, Windows Server (IIS), etc.
- Database Servers
 - Umm, this was initially missing

First Web Applications

- 1993 Rob McCool proposed a framework called
 - CGI (Common Gateway Interface)
- Data passed from a web browser to the server
 - **GET** passed via URL variables
 - POST passed via HTML forms
- Web server daemon (httpd) could then make remote system calls
- Example
 - Web server could run a C++ program and write the output to public HTML folder
 - Web server would send response back with location of the output.

First Web Applications

- Using CGI, web server could run
 - C++ programs
 - Perl Programs
 - Fortran Programs
- C++ has library functions that allow you to connect to a number of different databases:
 - Oracle
 - Sybase
 - DB2

First Web Applications

Problem:

- To develop web applications you need to know
 - Exactly how your server is configured
 - HTML forms
 - GET and POST conventions
 - C++ database libraries
 - SQL language
- Getting all these things to work together is a pain in the ***.

First Major Improvement

■ 1995 – JJ Allaire developed "a hack" that allowed a web servers to communicate with other systems, namely a database system.

Key:

- Instead of using "a middle-man" C++, Perl, Java, etc.
- Developer could directly add code to the their web pages
- Using a special Markup Language, this code could be embedded in any web page.
- Worked seamlessly with HTML forms
- Server process code directly

ColdFusion

- JJ Allaire went on to form a company Allaire which developed his idea into a product called ColdFusion
 - ColdFusion Markup Language (CFML)
 - ColdFusion Server (addon to popular Web Servers like Apache, Microsoft's IIS).
- Notes:
 - Allaire was bought by Macromedia 2001.
 - Macromedia was bought by Adobe in 2005.

ColdFusion Example

```
<cfset droplist = "colorlight,colordark">
<cfoutput>
 <form action="#cgi.script_name#" method="get" name="choosecolors"
   id="choosecolors">
 <fieldset>
  <le><legend>Customize Site</legend>
  <label for="colorlight">light color</label>
  <input type="text" name="colorlight" id="colorlight" size="10"</pre>
   value="#url.colorlight#" /><br />
  <label for="colordark">dark color</label>
  <input type="text" name="colordark" id="colordark" size="10"</pre>
   value="#url.colordark#" />
  #getTokensMinusArg('inputs',droplist)#
  <input type="submit" name="changecolors" value="Reload" />
 </fieldset>
 </form>
</cfoutput>
```

ColdFusion

- The term Cold Fusion refers to a nuclear reaction that can occur at room temperature
- In the 1980's it was believed that Cold Fusion was a physical possibility.
- If Cold Fusion could be achieved then almost unlimited power could be generated by a reaction you could perform in your own kitchen.
- JJ Allaire aptly named his product ColdFusion because he believed it would be as great as real "Cold Fusion."
- He was right, but...

Problems with ColdFusion

- The concept is great, but the implementation sucked.
- CFML is difficult to learn, overly complex
- ColdFusion server was initially very slow
- You have to pay for it
- Initially, it only worked for Microsoft's server, which you have to pay for.
- Made JJ Allaire a multimillioniare but...

Alternative's to ColdFusion

- Microsoft developed it's own system called Active Server Pages (ASP), which was more tightly integrated with their web server.
- Sun Microsystems, developed Java Server Pages (JSP), which worked better with its server and used Java as the application language.
- The Apache Community spawned PHP which is as good as the systems above, but Open Source.

WWW – Ultimate Client-Server System

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- Lots of Servers already in place
 - Apache, Windows Server (IIS), etc.
- Database Servers
 - ColdFusion, ASP, JSP, and PHP all have built-in support to connect to databases.