# Characterization of linear timeinvariant (LTI) systems

#### **Time Invariant and Time Variant Systems**

 A system is said to be time invariant if a time delay or time advance of the input signal leads to a identical time shift in the output signal.

$$y_{i}(t) = H\{x(t-t_{0})\}\$$

$$= H\{S^{t0}\{x(t)\}\} = HS^{t0}\{x(t)\}\$$

$$y_{0}(t) = S^{t0}\{y(t)\}\$$

$$= S^{t0}\{H\{x(t)\}\} = S^{t0}H\{x(t)\}\$$

#### **Stable & Unstable Systems**

 A system is said to be bounded-input boundedoutput stable (BIBO stable) iff every bounded input results in a bounded output.

i.e.

$$\forall t \mid x(t) \mid \leq M_x < \infty \rightarrow \forall t \mid y(t) \mid \leq M_y < \infty$$

### Stable & Unstable Systems Contd.

#### **Example**

$$-y[n]=1/3(x[n]+x[n-1]+x[n-2])$$

$$y[n] = \frac{1}{3} |x[n] + x[n-1] + x[n-2]|$$

$$\leq \frac{1}{3} (|x[n]| + |x[n-1]| + |x[n-2]|)$$

$$\leq \frac{1}{3} (M_x + M_x + M_x) = M_x$$

### Stable & Unstable Systems Contd.

Example: The system represented by

y(t) = A x(t) is unstable; A>1

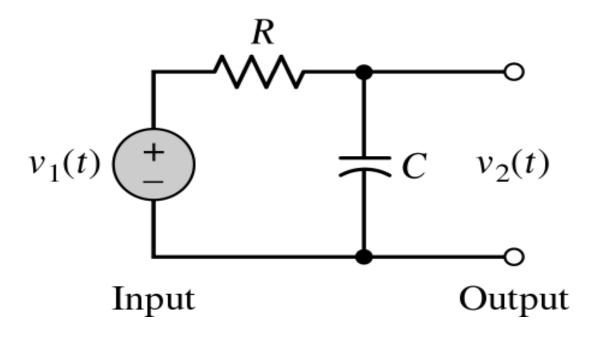
Reason: let us assume x(t) = u(t), then at every instant u(t) will keep on multiplying with A and hence it will not be bonded.

#### Static & Dynamic Systems Contd.

- A dynamic system possesses memory
- It has the storage devices
- A system is said to possess memory if its output signal depends on past values and future values of the input signal

$$i(t) = \frac{1}{L} \int_{-\infty}^{t} v(\tau) d\tau$$
$$y[n] = x[n] + x[n-1]$$

## **Example: Static or Dynamic?**



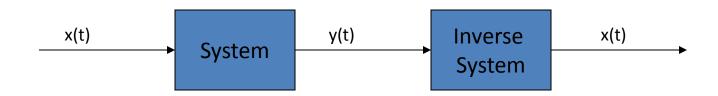
#### **Example: Static or Dynamic?**

#### **Answer:**

- The system shown above is RC circuit
- R is memoryless
- C is memory device as it stores charge because of which voltage across it can't change immediately
- Hence given system is dynamic or memory system

#### Invertible & Inverse Systems

If a system is invertible it has an Inverse System



- Example: y(t)=2x(t)
  - System is invertible → must have inverse, that is:
  - For any x(t) we get a distinct output y(t)
  - Thus, the system must have an Inverse
    - x(t)=1/2 y(t)=z(t)

