PROGRAMMING WITH 8085

Writing an Assembly Language Program LECTURE 5

Dronacharya Group of Institutions

WRITING A ASSEMBLY LANGUAGE PROGRAM

- Steps to write a program
 - Analyze the problem
 - Develop program Logic
 - Write an Algorithm
 - Make a Flowchart
 - Write program Instructions using Assembly language of 8085
 - Start troubleshooting i.e. debugging a program if error occurs.

PROGRAM 8085 IN ASSEMBLY LANGUAGE TO ADD TWO 8-BIT NUMBERS AND STORE 8-BIT RESULT IN REGISTER C.

- 1. Analyze the problem
 - Addition of two 8-bit numbers to be done
- 2. Program Logic
 - Add two numbers
 - Store result in register C
 - Example

```
00111001 (39H) D
10011001 (99H) E
11010010 (D2H) C
```

ALGORITHM

1. Get two numbers

2. Add them

- 3. Store result
- 4. Stop

Translation to 8085 operations

- Load 1st no. in register D
- Load 2nd no. in register E
- Copy register D to A
- Add register E to A
- Copy A to register C
- Stop processing

ASSEMBLY LANGUAGE PROGRAM

- 1. Get two numbers
- a) Load 1st no. in register D
- b) Load 2nd no. in register E
- 2. Add them
- a) Copy register D to A
- b) Add register E to A
- 3. Store result
- a) Copy A to register C
- 4. Stop
- a) Stop processing

MVI D, 2H MVI E, 3H

MOV A, D

ADD E

MOV C, A

HLT

Program 8085 in Assembly Language to add two 8-bit numbers. Result can be more than 8-bits.

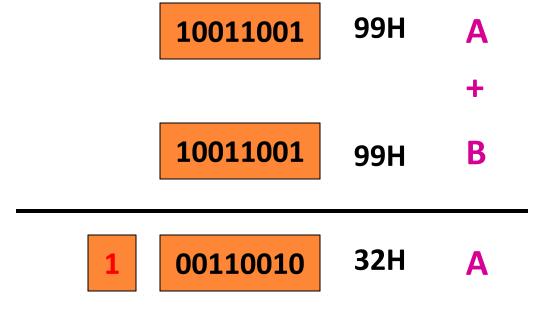
1. Analyze the problem

- Result of addition of two 8-bit numbers can be 9-bit
- Example

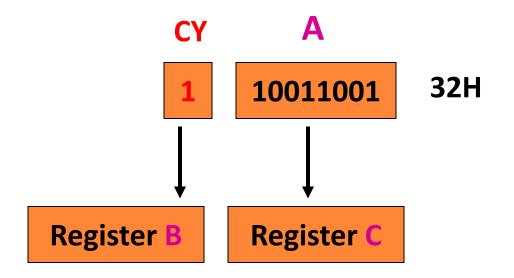
```
10011001 (99H) A
+10011001 (99H) B
100110010 (132H)
```

• The 9th bit in the result is called CARRY bit.

- How 8085 does it?
 - Adds register A and B
 - Stores 8-bit result in A
 - SETS carry flag (CY) to indicate carry bit



• Storing result in Register memory



Step-1 Copy A to C

Step-2

- a) Clear register B
- b) Increment B by 1

2. PROGRAM LOGIC

- 1. Add two numbers
- 2. Copy 8-bit result in A to C
- 3. If CARRY is generated
 - Handle it
- 4. Result is in register pair BC

3. ALGORITHM

- 1. Load two numbers in registers D, E
- 2. Add them
- 3. Store 8 bit result in C
- 4. Check CARRY flag
- 5. If CARRY flag is SET
 - Store CARRY in register B
- 6. Stop

Translation to 8085 operations

- Load registers D, E
- Copy register D to A
- Add register E to A
- Copy A to register C
- Use Conditional Jump instructions
- Clear register B
- Increment B
- Stop processing