## PRINCIPLES OF COMMUNICATIONS

UNIT-2 LECTURE-8

## Definition of Bandwidth

• "Bandwidth is defined as a band containing all frequencies between upper cut-off and lower cut-off frequencies." (see Figure 1)



Figure 1: Bandwidth of a signal

Upper and lower cut-off (or 3dB) frequencies corresponds to the frequencies where the magnitude of signal's Fourier Transform is reduced to half (3dB less than) its maximum value.

- Importance of Bandwidth
  - Bandwidth enables computation of the power required to transmit a signal.
    - \* Signals that are band-limited are not time-limited
    - \* Energy of a signal is defined as:

 $\mathsf{E} = \int_{-\infty}^{+\infty} |\mathsf{x}(\mathsf{t})|^2 d\mathsf{t}$ 

\* Energy of a signal that is not time-limited can be computed using Parsevals Theorema:

$$\int_{+\infty} \int_{+\infty} |X(t)|^2 dt = |X(\omega)|^2 d\omega$$

aThe power of a signal is the energy dissipated in a one ohm resistor

١

\* Multiple signals (of finite bandwidth) can be multiplexed on to a single channel.

• For all pulse signals, duration of the pulse and its bandwidth satisfies inverse relation between frequency and time.

duration × bandwidth = constant

- wider the pulse  $\Rightarrow$  smaller is the bandwidth required
- wider the pulse  $\Rightarrow$  Inter-Symbol-Interference is an issue
- ideally a pulse that is narrow and has a small bandwidth is required
- Noise equivalent Bandwidth:

Let, a white noise signal with power No/2 be fed to an arbitrary Low Pass Filter (LPF) with transfer function  $H(\omega)$ . Then, output noise power is given by

1



$$N_{out} = N_0 B H^2(0)$$
$$\implies B = \frac{\frac{1}{2\pi} \int_0^{+\infty} |H(\omega)|^2 d\omega}{H^2(0)}$$