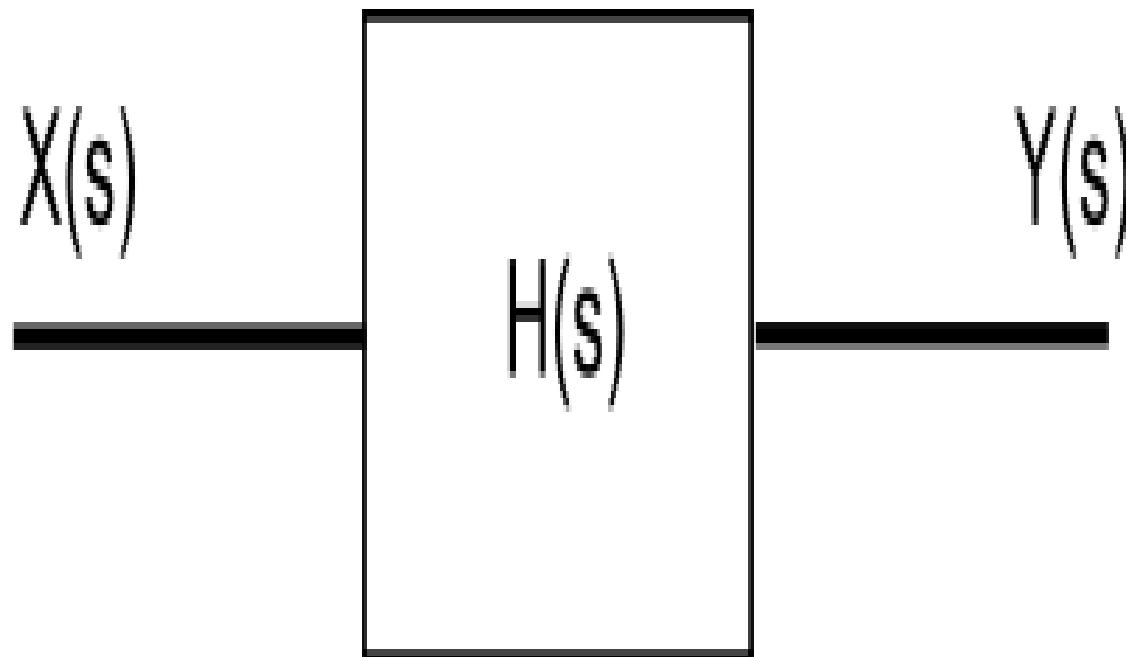


**TRANSFER  
FUNCTIONS, BLOCK  
DIAGRAM ALGEBRA,**

# Transfer Functions

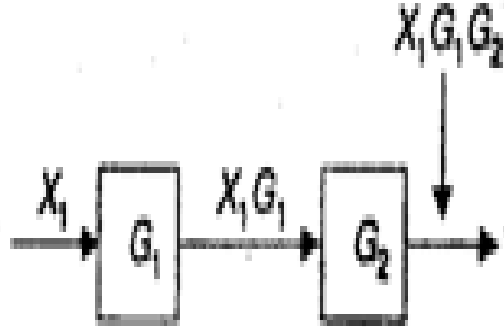

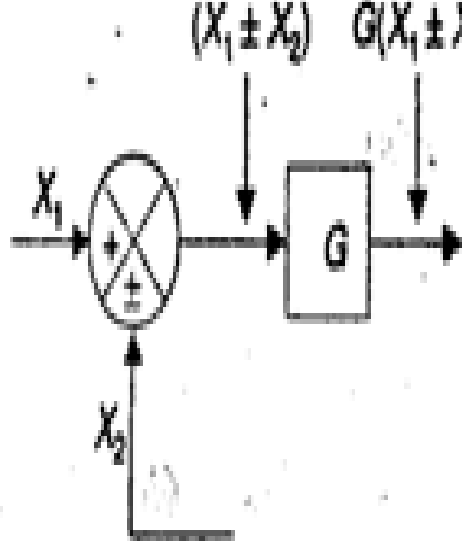
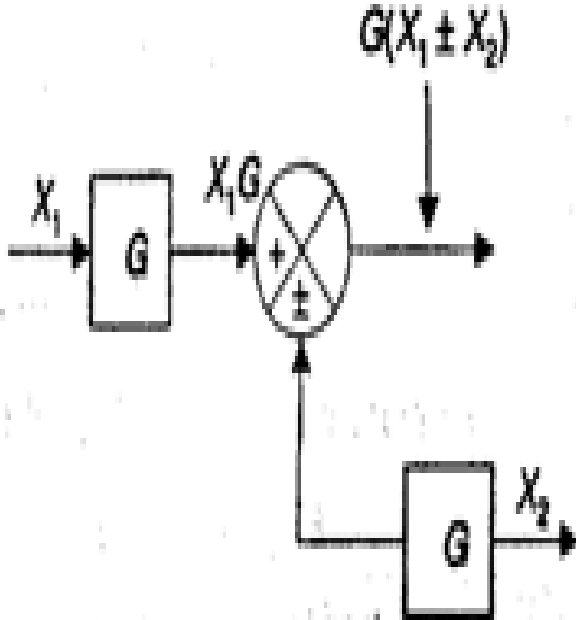
- ⦿ A **Transfer Function** is the ratio of the output of a system to the input of a system, in the Laplace domain considering its initial conditions and equilibrium point to be zero. If we have an input function of  $X(s)$ , and an output function  $Y(s)$ , we define the transfer function  $H(s)$  to be
- ⦿  $H(s) = Y(s)/X(s)$

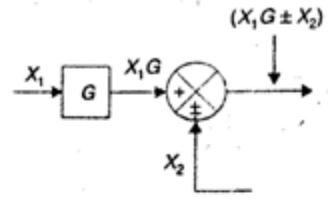
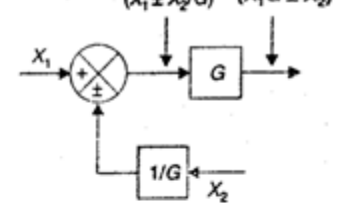
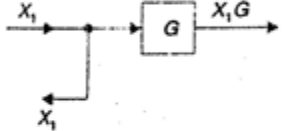
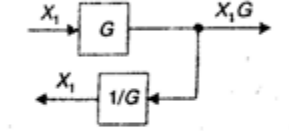
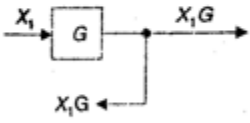
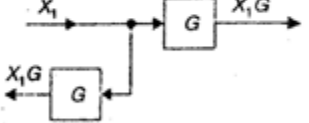
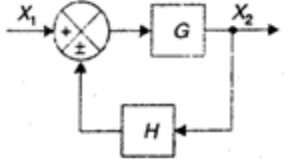
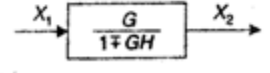
Readers who have read the [Circuit Theory](#) book will recognize the transfer function as being the impedance, admittance, impedance ratio of a voltage divider or the admittance ratio of a current divider.



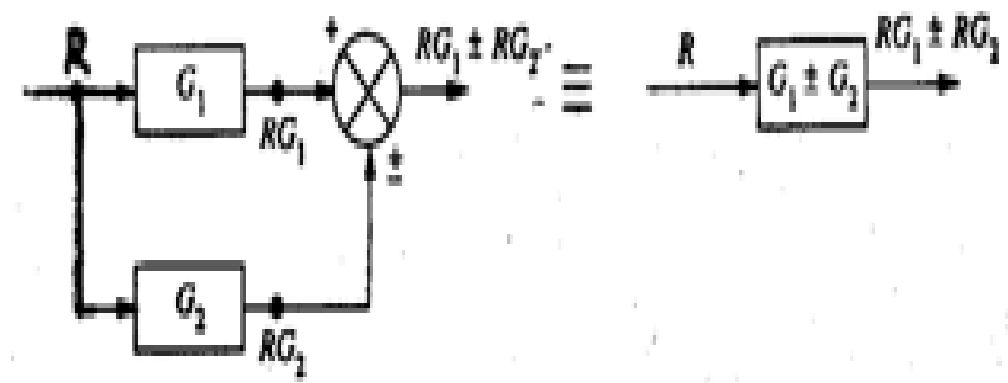
# Block Diagram Algebra

- A complex system is represented by the interconnection of the blocks for individual elements. Evaluation of complex system requires simplification of block diagrams by block diagram rearrangement. Some of the important rules are given in figure below.

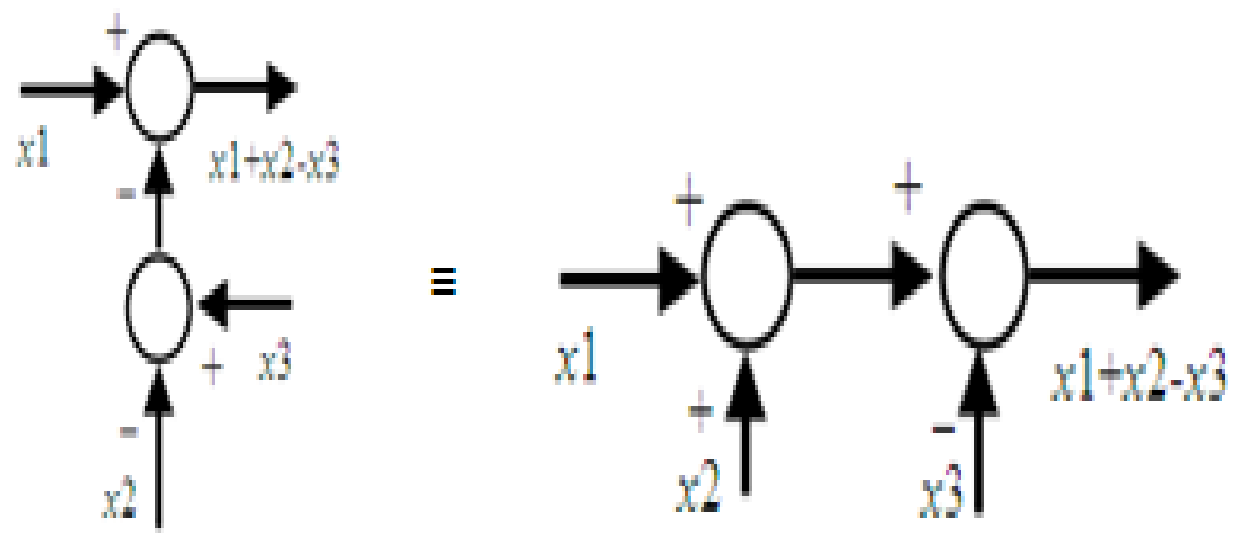
Rule	Original diagram	Equivalent diagram
1. Combining blocks in cascade	 <p>Original diagram showing two blocks <math>G_1</math> and <math>G_2</math> in cascade. Input <math>X_1</math> enters <math>G_1</math>, producing output <math>X_1G_1</math>, which enters <math>G_2</math>, producing final output <math>X_1G_1G_2</math>.</p>	 <p>Equivalent diagram showing a single block <math>G_1G_2</math> with input <math>X_1</math> and output <math>X_1G_1G_2</math>.</p>
2. Moving a summing point after a block	 <p>Original diagram showing a summing junction with inputs <math>X_1</math> and <math>X_2</math>. The output of the summing junction enters block <math>G</math>, producing final output <math>G(X_1 \pm X_2)</math>.</p>	 <p>Equivalent diagram showing block <math>G</math> with input <math>X_1</math> and output <math>X_1G</math>. This output enters a summing junction along with input <math>X_2</math>. The final output is <math>G(X_1 \pm X_2)</math>.</p>

<p>3. Moving a summing point ahead of a block</p>		
<p>4. Moving a take off point after a block</p>		
<p>5. Moving a take off point ahead of a block</p>		
<p>6. Eliminating a feedback loop</p>		

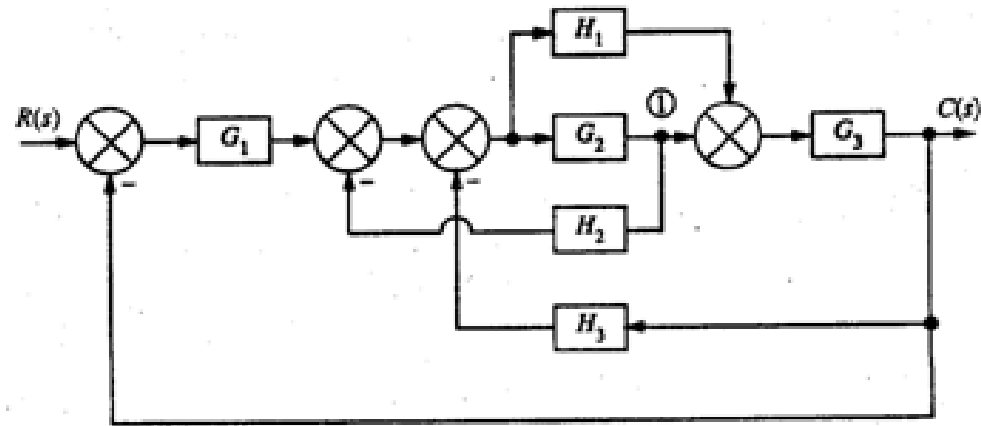
## 7. Combining Blocks in Parallel



## 8. Moving summing point :



Example:-Simplify the block diagram shown in Figure below



Solution:

