## PROGRAMIMING WITH 8085

## Unit 2 <br> LECTURE 5

## Writing a Assembly Language Program

- Steps to write a program
- Analyze the problem
- Develop program Logic
- Write an Algorithm
- Make a Flowchart
- Write program Instructions using Assembly language of 8085
-Start troubleshooting i.e. debugging a program if error occurs.

Program 8085 in Assembly language to add two 8bit numbers and store 8-bit result in register C .

1. Analyze the problem

Addition of two 8-bit numbers to be done
2. Program Logic

- Add two numbers
- Store result in register C
- Example

00111001 (39H) D
10011001 (99H) E
11010010 (D2H) C

## Algorithm

1. Get two numbers
2. Add

> - Load $1^{\text {st }}$ no. in register D - Load $2^{\text {nd }}$ no. in register

- Copy register D to A
- Add register E to A
- Copy A to register C
- Stop processing


## Assembly Language Program

1. Get two
a) Load $1^{\text {st }}$ no. in register $D$
b) Load $2^{\text {nd }}$ no. in register $E$


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a) Copy A to register C
4. Stop
a) Stop processing

MVI D, 2H
MVI E, 3H

MOV A, D
ADD E

MOV C, A

HLT

Program 8085 in Assembly language to add two 8bit numbers. Result can be more than 8-bits.

Analyze the problem

- Result of addition of two 8-bit numbers can be 9-bit
- Example

$$
\begin{gathered}
10011001(99 \mathrm{H}) \mathrm{A} \\
+10011001(99 \mathrm{H}) \mathrm{B} \\
100110010(132 \mathrm{H})
\end{gathered}
$$

- The $9^{\text {th }}$ bit in the result is called CARRY bit.
- How 8085 does it?
- Adds register A and B
- Stores 8-bit result in A
- SETS carry flag (CY) to indicate carry bit


## 10011001 99H A <br> $+$ <br> 10011001 99H B

$1000110010 \quad 32 \mathrm{H} \quad \mathrm{A}$

## Storing result in Register memory



Step-1 Copy A to C
Step-2
a) Clear register B
b) Increment B by 1
2. Program Logic

1. Add two numbers
2. Copy 8 -bit result in A to C
3. If CARRY is generated

- Handle it

4. Result is in register pair $B C$

## 3. Algorithm

1. Load two numbers in registers D, E
2. Add then
3. Store 8 bit C
4. Check CARRY flag
5. If CARRY flag is SET

- Store CARRY in register B
stop
o Load registers D, E
- Copy register D to A
- Add register E to A
- Copy A to register C
- Use Conditional Jump instructions
- Clear register B
- Increment B
- Stop processing

