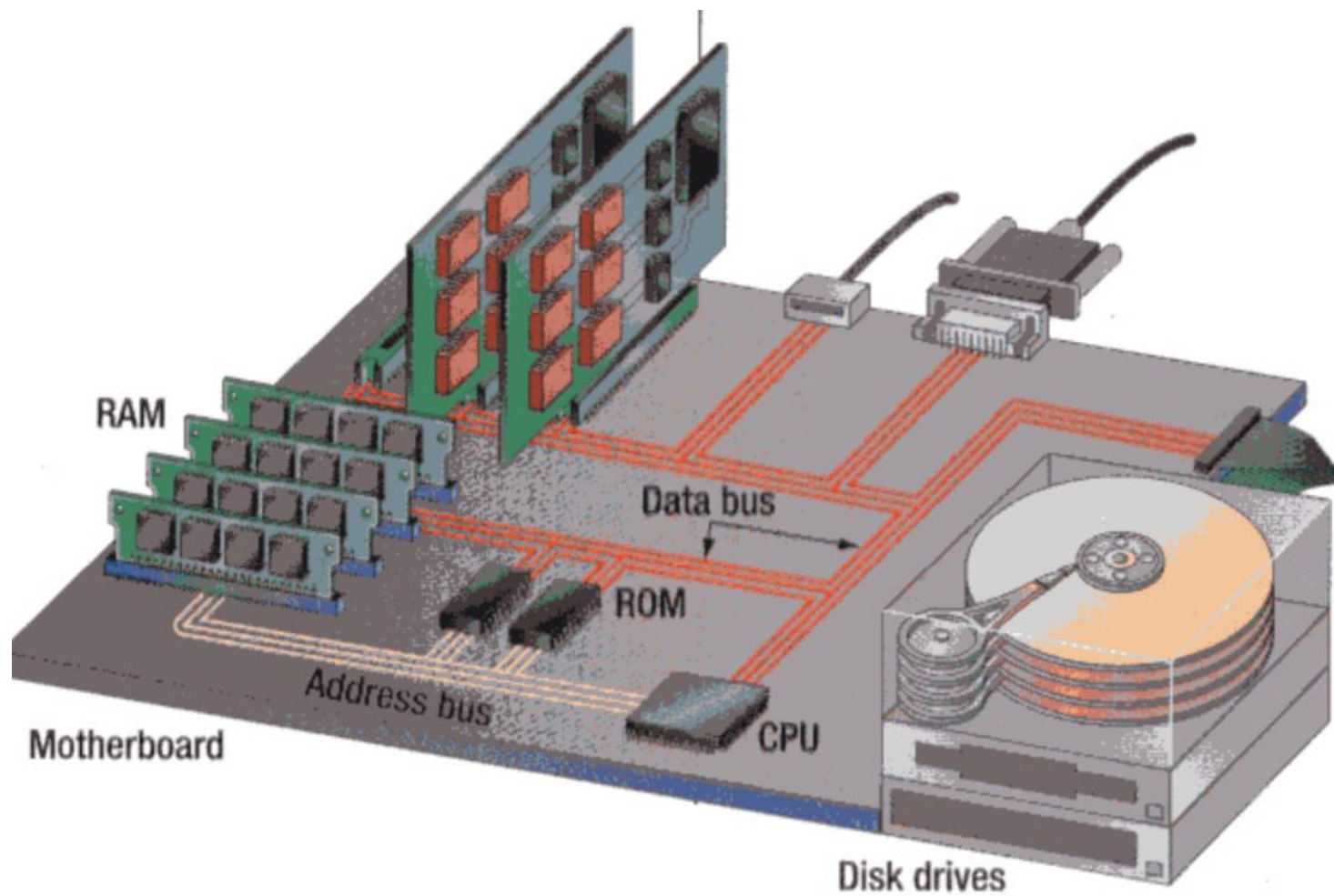
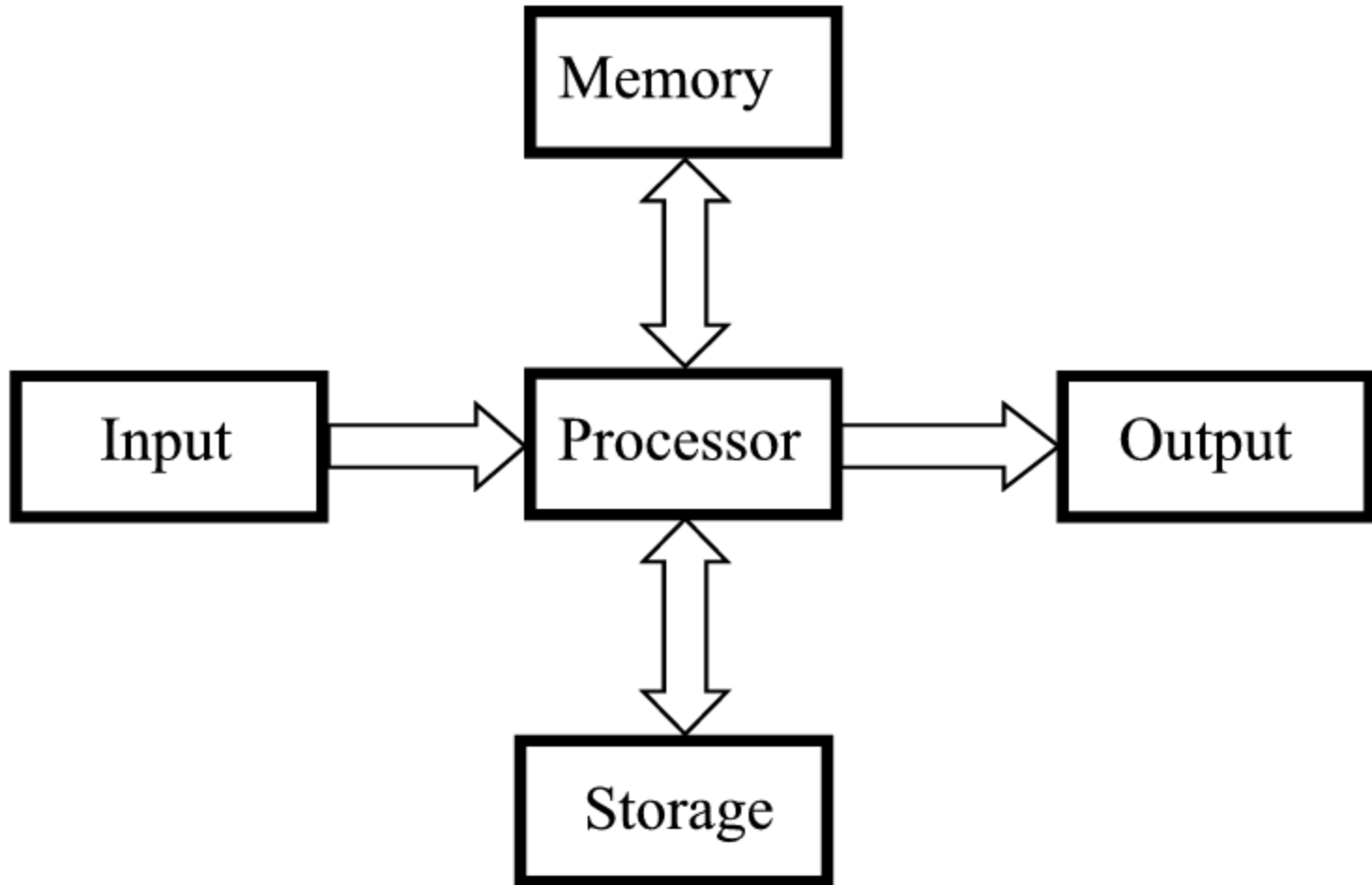


# Lecture-5

## Memories

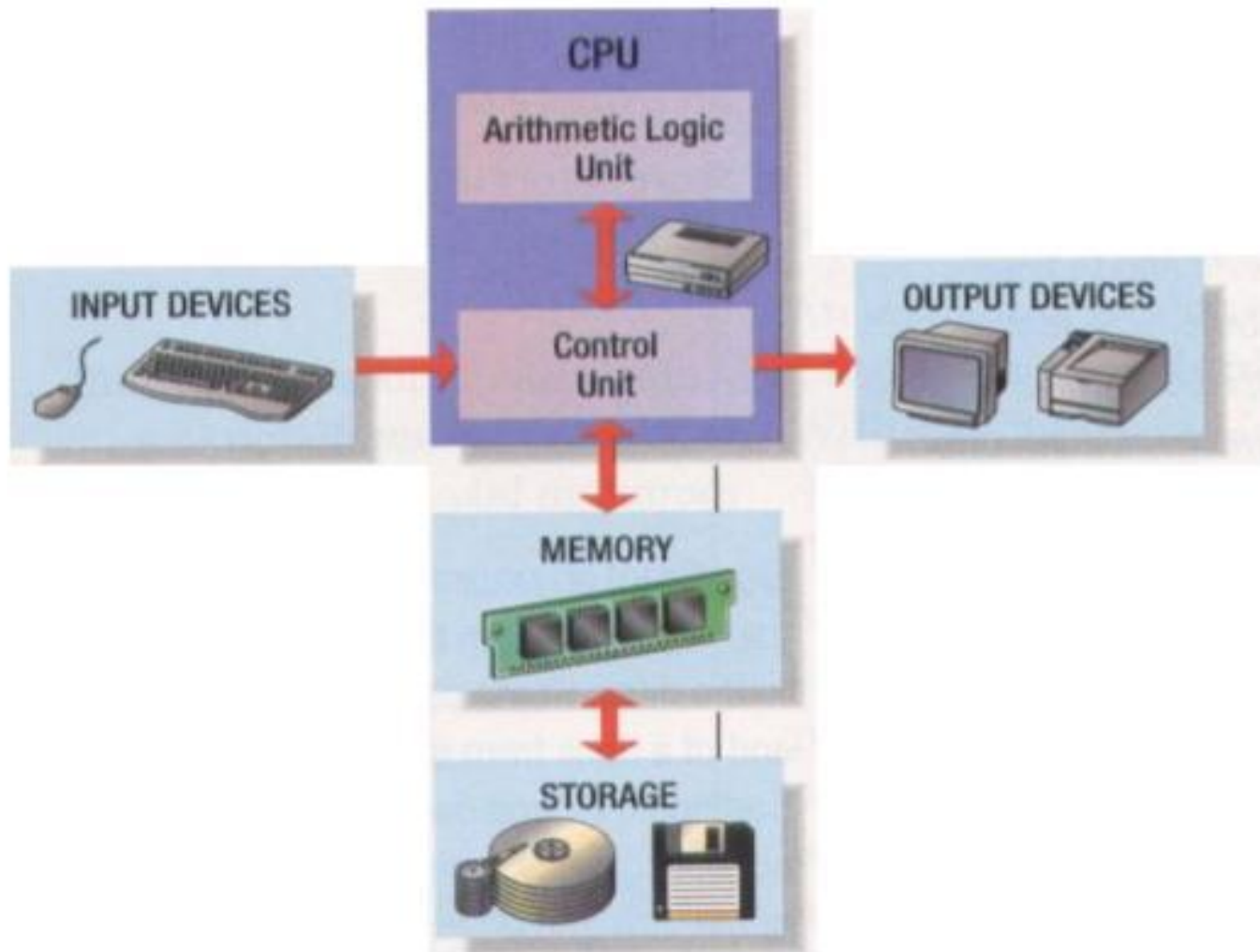


# Memory



# 1. Introduction

- **Memory Devices**  
(RAM,ROM,PROM,EPR0M)
- **Storage Devices** (Auxiliary Storage Devices-Magnetic Tape, Hard Disk, Floppy Disk .Optical Disks: CD-R Drive,CD-RW disks,DVD,Blue ray Discs)



# Characteristics of Storage Devices

- Speed
- Volatility
- Access method
- Portability
- Cost and capacity

# Basic Units Of Measurement

- **Bit**



**Binary digit**

**Smallest unit of measurement**

**Two possible values 0 1**

- **Byte**



**•8 bits**

## Small Units Of Measurement (Processor And Memory Speed)

Millisecond (**ms**) – a thousandth of a second  
( $1/1,000 = 10^{-3}$ )

Microsecond (**μs**) - a millionth of a second  
( $1/1,000,000 = 10^{-6}$ )

Nanosecond (**ns**) – a billionth of a second  
( $1/1,000,000,000 = 10^{-9}$ )



## Large Units Of Measurement (Memory, Storage)

- Note: powers of two are used because computer memory and storage are based on the basic unit (**bit**).
- **Kilobyte (KB)** – a thousand bytes ( $1,024 = 2^{10}$ )
- **Megabyte (MB)** - a million ( $1,048,576 = 2^{20}$ )

## Large Units Of Measurement (Memory, Storage)

- **Gigabyte (GB)** – a billion ( $1,073,741,824 = 2^{30}$ )
  - ~ A complete set of encyclopedias requires about 700 MB of storage
  - ~ 30 minutes of video (1/4 of the information stored on a typical DVD)

## Large Units Of Measurement (Memory, Storage)

- **Terabyte (TB)** – a trillion ( $1,099,511,627,776 = 2^{40}$ )
  - ~ 20 million four-drawer filing cabinets full of text
  - ~ 200 DVD's of information

## 2. RAM,ROM,PROM,EPROM

- **Memory Devices**

- Memory: Is one or more sets of chips that store data/program instructions, either temporarily or permanently .
- It is critical processing component in any computer
- PCs use several different types

# RAM,ROM,PROM,EPROM

- Memory Devices

- Two most important are

- RAM(Random Access Memory)

- ROM(Read-only Memory)

- They work in different ways and perform distinct functions

- CPU Registers

- Cache Memory

# RAM

- **RAM** is packaged as a chip.
- Basic storage unit is a **cell** (one bit per cell).
- Multiple RAM chips form a memory.
- Random Access Memory

Volatile

Used for temporary storage

Typical ranges 256 MB - 4 GB

- Random Access means direct access to any part of memory

# Nonvolatile Memories(ROM)

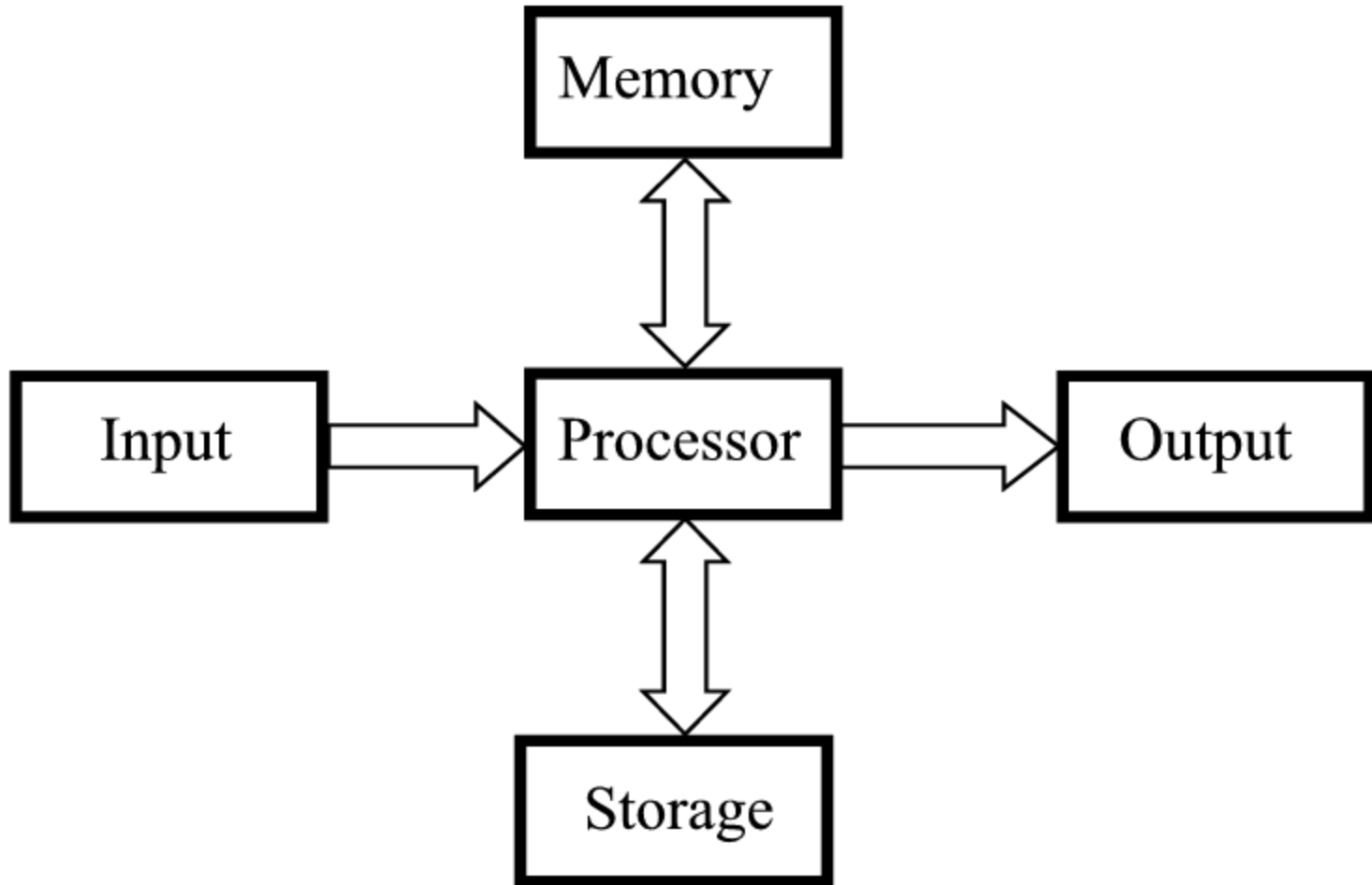
- **DRAM** and **SRAM** are volatile memories
  - Lose information if powered off.
- Nonvolatile memories retain value even if powered off.
  - Generic name is read-only memory (**ROM**).
  - Misleading because some ROMs can be read and modified.

# Nonvolatile Memories(ROM)

- Types of ROMs
  - Programmable ROM (**PROM**)
  - Erasable programmable ROM (**EPROM**)
  - Electrically erasable PROM (**EEPROM**)
  - Flash memory (used in portable digital devices)
- **Firmware (Program instruction used frequently)**
  - Program stored in a ROM
    - Boot time code, BIOS (basic input/output system)
    - graphics cards, disk controllers.



# Memory



## 3. Storage Vs. Memory

### Memory (e.g., RAM)

- Keep the information for a shorter period of time (usually volatile)
- Faster
- More expensive

## 3. Storage Vs. Memory

### Storage (e.g., Hard disk)

- The information is retained longer (non-volatile)
- Slower
- Cheaper

# Categories Of Storage

- **Magnetic**
  - Floppy disks
  - Zip disks
  - Hard drives
- **Optical**
  - CD-ROM
  - DVD
- **Solid state storage devices**
  - USB Key (a very common form of solid state storage)

# Magnetic Storage

- Exploits duality of magnetism and electricity
  - Converts electrical signals into magnetic charges
  - Captures magnetic charge on a storage medium
  - Later regenerates electrical current from stored magnetic charge
- Polarity of magnetic charge represents bit values zero and one