

# LAN TECHNOLOGIES

# Technology Options

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 **Ethernet**

 **Fast Ethernet**

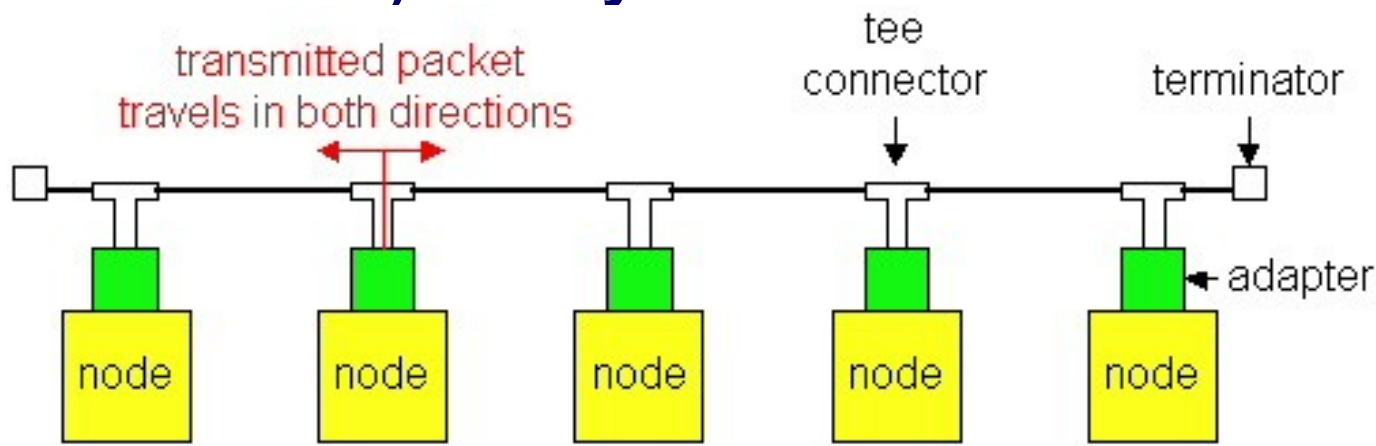
 **Gigabit Ethernet**

 **10 Gig Ethernet**

 **WLAN**

# Media Access

- ❑ **Ethernet and Wi-Fi are both “multi-access” technologies**
  - ❑ Broadcast medium, shared by many hosts
  - ❑ Simultaneous transmissions will result in collisions
- ❑ **Media Access Control (MAC) protocol required**
  - ❑ Rules on how to share medium
- ❑ **The Data Link Layer is divided into two Part MAC (Media Access Control) Sublayer and LLC (Logic Link Control) Sublayer**



## 802.3 Ethernet

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- ❑ **Carrier-sense multiple access with collision detection (CSMA/CD).**
  - ❑ CS = carrier sense
  - ❑ MA = multiple access
  - ❑ CD = collision detection
- ❑ **Base Ethernet standard is 10 Mbps.**
  - ❑ 100Mbps, 1Gbps, 10Gbps standards came later

# Ethernet CSMA/CD

- ❑ **CSMA/CD (carrier sense multiple access with collision detection) media access protocol is used.**
  - ❑ Data is transmitted in the form of packets.
  - ❑ Sense channel prior to actual packet transmission.
  - ❑ Transmit packet only if channel is sensed idle; else, defer the transmission until channel becomes idle.
  - ❑ After packet transmission is started, the node monitors its own transmission to see if the packet has experienced a collision.
  - ❑ If the packet is observed to be undergoing a collision, the transmission is aborted and the packet is retransmitted after a random interval of time using Binary Exponential Backoff algorithm.

# Ethernet Address

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- ❑ End nodes are identified by their Ethernet Addresses (MAC Address or Hardware Address) which is a unique 6 Byte address.
- ❑ MAC Address is represented in Hexa Decimal format e.g 00:05:5D:FE:10:0A
- ❑ The first 3 bytes identify a vendor (also called prefix) and the last 3 bytes are unique for every host or device

# Ethernet Frame Structure

## ■ Preamble:

- 7 bytes with pattern 10101010 followed by one byte with pattern 10101011
- Used to synchronize receiver, sender clock rates

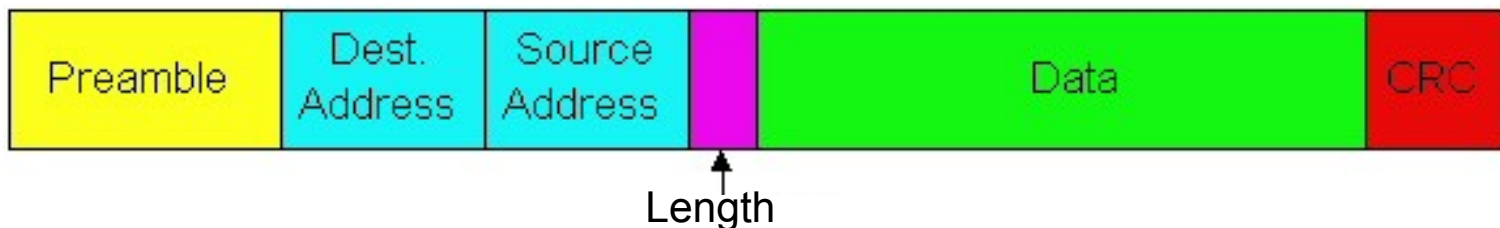
■ **Addresses:** 6 bytes, frame is received by all adapters on a LAN and dropped if address does not match

■ **Length:** 2 bytes, length of Data field

■ **CRC:** 4 bytes generated using CR-32, checked at receiver, if error is detected, the frame is simply dropped

■ **Data Payload:** Maximum 1500 bytes, minimum 46 bytes

- If data is less than 46 bytes, pad with zeros to 46 bytes



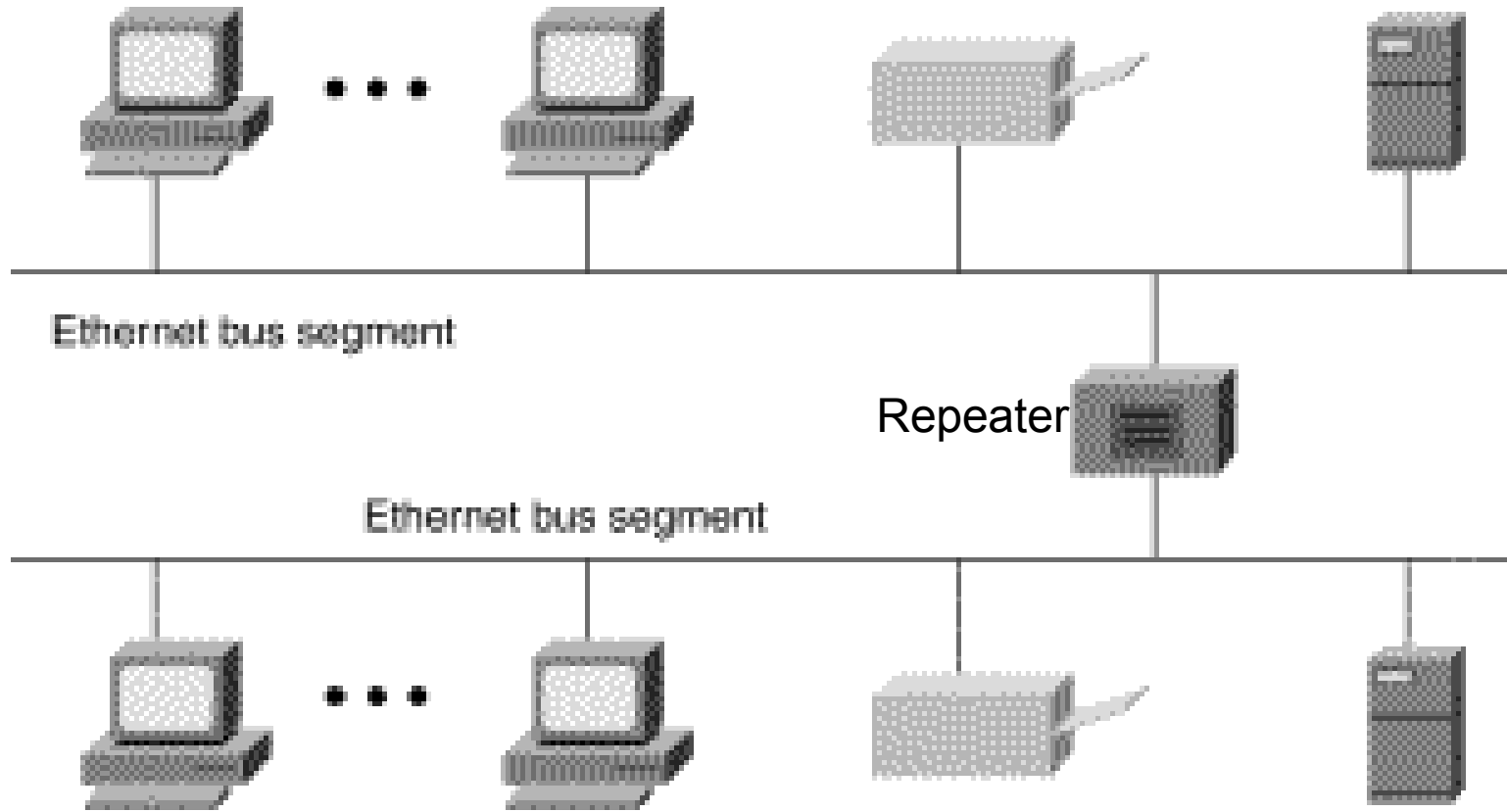
# Ethernet

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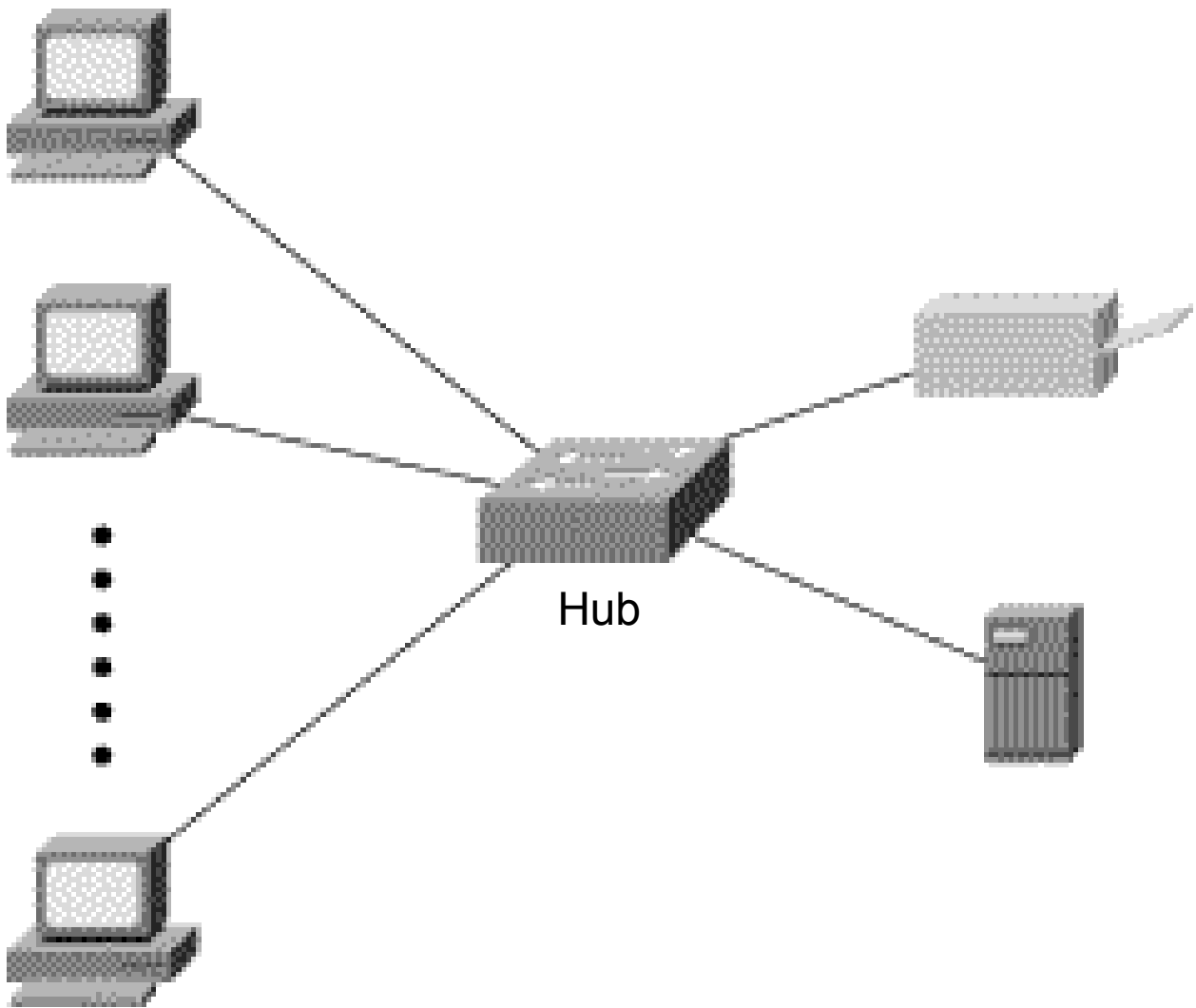
- ❏ 10 Base 5 (Thicknet) (Bus Topology)
- ❏ 10 Base 2 (Thinnet) (Bus Topology)
- ❏ 10 Base T (UTP) (Star/Tree Topology)
- ❏ 10 Base FL (Fiber) (Star/Tree Topology)



# Ethernet BUS Topology



# Ethernet STAR Topology



## Ethernet

### Physical Media :-

- 10 Base5 - Thick Co-axial Cable with Bus Topology
- 10 Base2 - Thin Co-axial Cable with Bus Topology
- 10 BaseT - UTP Cat 3/5 with Tree Topology
- 10 BaseFL - Multimode/Singlemode Fiber with Tree Topology

### Maximum Segment Length

- 10 Base5 - 500 m with at most 4 repeaters (Use Bridge to extend the network)
- 10 Base2 - 185 m with at most 4 repeaters (Use Bridge to extend the network)
- 10 BaseT - 100 m with at most 4 hubs (Use Switch to extend the network)

# Fast Ethernet

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- ❑ 100 Mbps bandwidth
- ❑ Uses same CSMA/CD media access protocol and packet format as in Ethernet.
- ❑ 100BaseTX (UTP) and 100BaseFX (Fiber) standards
- ❑ Physical media :-
  - ❑ 100 BaseTX - UTP Cat 5e
  - ❑ 100 BaseFX - Multimode / Singlemode Fiber
- ❑ Full Duplex/Half Duplex operations.

# Fast Ethernet

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■ Provision for Auto-Negotiation of media speed: 10 Mbps or 100Mbps (popularly available for copper media only).

## ■ Maximum Segment Length

■ 100 Base TX - 100 m

■ 100 Base FX - 2 Km (Multimode Fiber)

■ 100 Base FX - 20 km (Singlemode Fiber)

# Gigabit Ethernet

- 1 Gbps bandwidth.
- Uses same CSMA/CD media access protocol as in Ethernet and is backward compatible (10/100/1000 modules are available).
- 1000BaseT (UTP), 1000BaseSX (Multimode Fiber) and 1000BaseLX (Multimode/Singlemode Fiber) standards.
- **Maximum Segment Length**
  - 1000 Base T - 100m (Cat 5e/6)
  - 1000 Base SX - 275 m (Multimode Fiber)
  - 1000 Base LX - 512 m (Multimode Fiber)
  - 1000 Base LX - 20 Km (Singlemode Fiber)
  - 1000 Base LH - 80 Km (Singlemode Fiber)

# 10 Gig Ethernet

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- 10 Gbps bandwidth.
- Uses same CSMA/CD media access protocol as in Ethernet.
- Positioned for Metro-Ethernet
- Maximum Segment Length
  - 1000 Base-T - Not available
  - 10GBase-LR - 10 Km (Singlemode Fiber)
  - 10GBase-ER - 40 Km (Singlemode Fiber)