

# ARRAYS

## UNIT-IV

An array is a collection of similar type of elements.

- `int arr[6];`

<code>arr[0]</code>	<code>arr[1]</code>	<code>arr[2]</code>	<code>arr[3]</code>	<code>arr[4]</code>	<code>arr[5]</code>
11	34	4	78	45	16
100	102	104	106	108	110

- `for(i=0;i<6;i++)`  
    `scanf("%d",&arr[i]);`
- `for(i=0;i<6;i++)`  
    `printf("%d",arr[i]);`

`/* WAP to count even and odd element in an array */`

```
#include<stdio.h>
#include<conio.h>
void main()
{
int i,arr[5],even=0,odd=0;
printf("enter the value in array");
for(i=0;i<5;i++)
    scanf("%d",&arr[i]);
for(i=0;i<5;i++)
    {
    if(arr[i]%2==0)
        even=even+1;
    else
        odd=odd+1;
    }
for(i=0;i<5;i++)
    printf("even=%d odd=%d",even,odd);
getch();
}
```

# */\* WAP to add elements of an array \*/*

```
#include<stdio.h>
#include<conio.h>
void main()
{
int i,arr[5],sum=0;
printf("enter the value in array");
for(i=0;i<5;i++)
    scanf("%d",&arr[i]);
    sum=sum+arr[i];
}
printf("sum=%d",sum);
getch();
}
```

/\*program to find minimum and maximum  
number in an array \*/

```
#include<stdio.h>
#include<conio.h>
void main()
{
int arr[10]={2,5,4,1,8,9,11,6,3,7},i;
int min,max;
min=max=arr[0];
for(i=1;i<10;i++)
{
    if(arr[i]>max)
        max=arr[i];
    if(arr[i]<min)
        min=arr[i]
}
printf("minimum=%d maximum=%d",min,max);
getch();
}
```

# /\*WAP to reverse the elements in an array \*/

```
#include<stdio.h>
#include<conio.h>
void main()
{
int i,arr[10],temp,j;
for(i=0;i<10;i++)
    scanf("%d",&arr[i]);
for(i=0,j=9;i<j;i++,j++)
{
    temp=arr[i];
    arr[i]=arr[j];
    arr[j]=temp;
}
printf("reversing the array:");
for(i=0;i<10;i++)
    printf("%d\t",arr[i]);
getch();
}
```